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Abstract	Transmission of synchronous ACK/NAK in multi-hop DL HARQ process	
Purpose	Review and adopt	
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Transmission of synchronous ACK/NAK in multi-hop DL HARQ

Introduction

During the IEEE 802.16 #49 (May 2007) meeting, the concept of HARQ process for multi-hop relay has been introduced in [2]. In section 8.4.5.4.25, transmission of ACK/NAK is described. However, the transmission of synchronous ACK/NAK by RS is not clear.

Transmission of ACK/NAK in multi-hop DL HARQ

Transmission of ACK/NAK in case of DL HARQ for non-transparent RS is defined in section 8.4.5.4.25 of the baseline document. The corresponding text is shown below for discussion.

“When RS receives HARQ DL sub-burst for relaying to MS at frame i , it shall transmit the encoded ACK/NAK signal through ACK Channel in the ACKCH region at frame $(i + n)$ where n is calculated at each RS according to the following equation.

$$n = H * p + (H+1) * j$$

H is defined by "number of hops RS is away from the MS".

p is defined by the "static delay at the RS in number of frames"

j is defined by the "HARQ_ACK_Delay for DL Burst" field in the DCD messages. “

In order for RS to send the ACK/NAK, it requires to know the value of ‘ H ’ and ‘ p ’. Though ‘ p ’ can be defined as static delay and transmit in the DCD similar to “HARQ_ACK_Delay for DL burst” but to get the value of ‘ H ’ for each HARQ sub-burst and corresponding mapping of ACK/NAK signals may be complex. MR-BS is aware of the SS attachment and knows the network topology, therefore, BS can send the value of ‘ H ’ to all the RS in the path or RS get this information during path management. We think that this scheme is complex and bandwidth inefficient.

Proposed scheme for transmission of ACK/NAK from RS for DL HARQ:

BS when transmit HARQ sub-burst using RS HARQ DL MAP IE, it shall combine the bursts transmitted on different hops into different HARQ region. i.e. all the burst transmitted on 2nd hop (tier) should be sent in one HARQ region and burst transmitted on 3rd hop (tier) should be sent in different HARQ region. Similarly when MR-BS schedules the ACK/NAK channel using HARQ ACKCH region allocation IE, it shall schedule the ACK/NAK for each hop (tier) separately. MR-BS shall indicate the “hop_id” in the both RS HARQ DL MAP IE and HARQ_ACKCH region allocation for Relay burst so that RS can map the HARQ burst and HARQ ACK/NAK accordingly.

Proposed scheme is very simple to implement and does not require RS to calculate or maintain information about how many hops MS is away from itself.

Specification changes

[Insert the following text as a new paragraph at the end of subclause 6.3.17.4.1]

MR-BS shall combine the bursts destined to MSs that are different number of hops away into different HARQ regions. MR-BS shall combine the bursts transmitted on different hops into different HARQ region. Similarly when MR-BS transmits the HARQ ACKCH region allocation IE in the UL MAP, it shall schedule the ACK/NAK channels for each hop separately. MR-BS shall indicate the “hop_id” in both RS HARQ DL MAP

IE and HARQ ACKCH region allocation for Relay burst IE so that RS can map the HARQ burst and HARQ ACK/NAK accordingly.

[change the subclause 8.4.5.4.25 as indicated]

Table 484a—HARQ ACKCH region allocation for ~~UL~~ Relay Data IE

Syntax	Size	Notes
HARQ ACKCH_Region_for UL Relay Data IE() {		
Extended-2 UIUC	4 bits	0xYY
Length	8 bits	Length in bytes
<u>Direction</u>	<u>1 bit</u>	<u>0 = IE is related to UL HARQ Data IE</u> <u>1 = IE is related to DL HARQ Data IE</u>
<u>If (direction == 1) {</u>		
<u>N_hop</u>	<u>4 bits</u>	
<u>for (i = 0; i < N_hop; i++) {</u>		
<u>hop_id</u>	<u>4</u> bits	<u>B0000 and b0001 are invalid. When MR-BS/RS transmits HARQ burst for the nth hop away MSs, it shall set hop_id = n.</u>
<u>ACKCH_offset</u>	<u>8 bits</u>	<u>ACKCH_offset indicates the starting point in the ACKCH region for sending HARQ ACK/NAK for corresponding hop_id.</u>
<u>}</u>		
<u>} else {</u>		
<u>Reserved</u>	<u>3 bits</u>	
<u>}</u>		
OFDMA Symbol offset	8 bits	
Subchannel offset	7 bits	
No.OFDMA symbols	<u>7</u> bits	
No.subchannels	<u>104</u> bits	
}		

$$n = (H - 1) * p + (H + 1) * j$$

H is ~~defined by "number of hops RS is away from the MS"~~ equal to "hop_id" transmitted in RS HARQ DL MAP IE and HARQ ACKCH region allocation for relay burst. It represents number of hops MR-BS/RS is away from the MS.

p is defined by the ~~"static delay at the RS in number of frames"~~ "HARQ burst Delay for DL Burst" field in the DCD messages

~~If the frame structure allows relaying either HARQ DL sub burst or encoded ACK/NAK in the same frame, then the above equation will change. If encoded ACK/NAK is relayed in the same frame, then $n=H*p+j$. Similarly, if RS can relay the HARQ DL Sub burst signal in the same frame, then $n=p+(H+1)*j$.~~

[Insert table 286xx – “RS HARQ DL MAP IE format on Relay links” after table 286i in subclause 8.4.5.3.21]

Table 286xx – RS HARQ DL MAP IE format on Relay links

<u>Syntax</u>	<u>Size</u>	<u>Notes</u>
<u>RS HARQ DL MAP IE {</u>	=	=
<u> Extended-2 DIUC</u>	<u>4 bits</u>	<u>RS HARQ_DL_MAP_IE() = 0xXX</u>
<u> Length</u>	<u>8 bits</u>	<u>Length in bytes</u>
<u> RCID_Type</u>	<u>2 bits</u>	<u>0b00 = Normal CID</u> <u>0b01 = RCID11</u> <u>0b10 = RCID7</u> <u>0b11 = RCID3</u>
<u> Reserved</u>	<u>2 bits</u>	=
<u> While (data remains) {</u>	=	=
<u> Boosting</u>	<u>3 bits</u>	<u>0b000: normal (not boosted)</u> <u>0b001: +6dB</u> <u>0b010: -6dB</u> <u>0b011: +9dB</u> <u>0b100: +3dB</u> <u>0b101: -3dB</u> <u>0b110: -9dB</u> <u>0b111: -12dB;</u>
<u> Region_ID use indicator</u>	<u>1 bit</u>	<u>0: not use Region_ID</u> <u>1: use Region_ID</u>
<u> If (Region_ID use indicator == 0) {</u>		
<u> OFDMA symbol offset</u>	<u>8 bits</u>	<u>Offset from the start symbol of DL subframe</u>
<u> Subchannel offset</u>	<u>7 bits</u>	=
<u> Number of OFDMA symbols</u>	<u>7 bits</u>	=
<u> Number of subchannels</u>	<u>7 bits</u>	=
<u> Reserved</u>	<u>3 bits</u>	=

<u>} else {</u>		
<u>Region ID</u>	<u>8 bits</u>	<u>Index to the DL region defined in DL region definition TLV in DCD</u>
<u>}</u>	<u>=</u>	<u>=</u>
<u>hop_id</u>	<u>4 bits</u>	<u>B0000 and b0001 are invalid. When MR-BS/RS transmits HARQ burst for the nth hop away MSs, it shall set hop_id = n.</u> <u>hop_id represents the value of H defined in subclause 8.4.5.4.25.</u>
<u>Mode</u>	<u>4 bits</u>	<u>Indicates the mode of this HARQ region</u> <u>0b0000 = Chase HARQ</u> <u>0b0001 = Incremental redundancy HARQ for CTC</u> <u>0b0010 = Incremental redundancy HARQ for Convolutional Code</u> <u>0b0011 = MIMO Chase HARQ</u> <u>0b0100 = MIMO IR HARQ</u> <u>0b0101 = MIMO IR HARQ for Convolutional Code</u> <u>0b0110 = MIMO STC HARQ</u> <u>0b0111-0b1111 Reserved</u>
<u>Sub-burst IE Length</u>	<u>8 bits</u>	<u>Length, in nibbles, to indicate the size of the sub-burst IE in this HARQ mode.</u> <u>The MS may skip DL HARQ sub-burst IE if it does not support the HARQ Mode. However, the MS shall decode NACK Channel field from each DL HARQ sub-burst IE to determine the UL ACK channel it shall use for its DL HARQ burst.</u>
<u>If (Mode == 0b0000) {</u>	<u>=</u>	<u>=</u>
<u>DL HARQ Chase sub-burst IE()</u>	<u>Variable</u>	<u>=</u>
<u>} else if (Mode == 0b0001) {</u>	<u>=</u>	<u>=</u>
<u>DL HARQ IR CTC sub-burst IE()</u>	<u>Variable</u>	<u>=</u>
<u>} else if (Mode == 0b0010) {</u>	<u>=</u>	<u>=</u>
<u>DL HARQ IR CC sub-burst IE() {</u>	<u>Variable</u>	<u>=</u>

} else if (Mode==0b0011) {	=	=
MIMO DL Chase HARQ Sub-Burst IE ()	Variable	=
} else if (Mode==0b0100) {	=	=
MIMO DL IR HARQ Sub-Burst IE ()	Variable	=
} else if (Mode==0b0101) {	=	=
MIMO DL IR HARQ for CC Sub-Burst IE ()	Variable	=
} else if (Mode == 0b0110) {	=	=
MIMO DL STC HARQ Sub-Burst IE ()	Variable	=
}	=	=
}	=	=
Padding	Variable	Padding to byte; shall be set to 0
}	=	=

[Insert the following TLV at the end of Table 358 of subclause 11.4.1]

HARQ burst delay for the DL burst	TBA	1	0 – 0 frame offset 1 – 1 frame offset 2 – 2 frame offset 3 – 3 frame offset	OFDMA
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[Insert the following row in table 290c of subcluse 8.4.5.4.4.2]

0xXX	HARQ ACKCH Region for Relay Data IE
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[Insert the following row in table 277c of subcluse 8.4.5.3.2.2]

0xXX	RS HARQ DL MAP IE
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