#### Proposed Modifications of 802.16 MAC and 802.11a PHY for a WirelessHUMAN<sup>TM</sup> standard employing TDD/TDM

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#### Purpose:

Explain contribution.

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# Proposed Modifications of 802.16 MAC and 802.11a PHY for a WirelessHUMAN standard employing TDD/TDM

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# Introduction

## Proposed system

- ◆ 802.11a PHY + 802.16 MAC
- TDD/TDM
- minimal PHY and MAC changes
- Presentation outline
  - ◆ 802.11a, multi-path, TDD or TDM
  - PHY preamble overhead
  - Round-trip delay
  - Interference in sectorized environments
  - Power control
  - Interference, noise and rate control

# **IEEE 802.11a PHY**

#### Features

- ◆ 8 rates: 6..54 Mb/s, 6..27 dB SNR for PER=10%
- 52 carriers = 48 data + 4 pilots
- $4 \mu s / OFDM symbol = 3.2 \mu s data + 0.8 \mu s GI$
- Properties
  - robust, self-contained PHY frame:
    - + AGC
    - symbol and carrier synchronization
    - channel equalization
    - + length and rate
  - long-distance => directional antennas => shorter relative delay spread => 0.8 µs is enough

# Why TDD/TDM

## Advantages:

- flexible BW allocation up/down-link
- easy channel/frequency selection
- simple HW
- easy power control due channel reciprocity
- behaves better under interference
- possible spatial diversity / adaptive beam-forming
- Drawbacks:
  - preamble overhead
  - round-trip delay overhead
  - interference in sectorized environments

# **PHY Preamble Overhead**

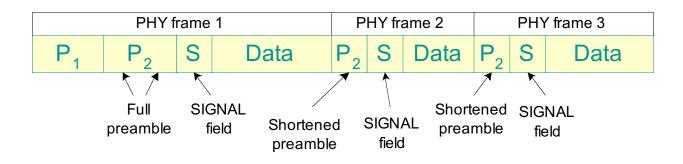
### 802.11a PHY overhead:

- inter-frame gap + 16 μs preamble + 4 μs SIGNAL
- 16 bits (7 used) SERVICE + 6 bits (8 actually) TAIL
- **802.16 MAC**:
  - different channels => different DL rates => different PHY frames
  - different services => different rates => different PHY frames

#### Proposal:

- group data by rate
- concatenate PHY frames where possible
- keep full preamble (16 μs) for first PHY frame
- use shortened preamble (last 4 µs) for others
- use 9 bits from SERVICE

# **Concatenated PHY frames**



- First PHY frame:
  - P<sub>1</sub> (8 μs) + P<sub>2</sub> (8 μs) + S + Data
- Next PHY frames:
  - ♦ P<sub>2</sub> (4 µs) + S + Data
  - synchronization preserved via pilots
  - 4  $\mu$ s of P<sub>2</sub> => equalization
  - marked by setting reserved bit in SIGNAL

# **Round-Trip Delay**

## Problem

- ◆ LOS: 5..50 km @ 5.7 GHz => 333 µs round-trip
- NLOS: 3..10 km @ 5.7 GHz => 66 µs round-trip

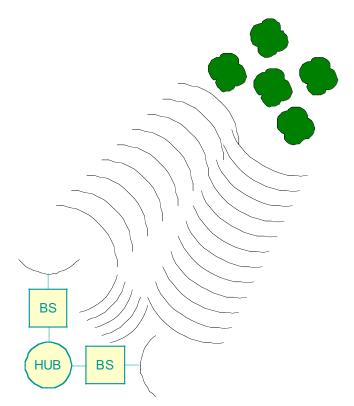
### Proposal:

- allow larger MAC frame size:
  0.5, 1, 2 and 4, 8, 16 ms
- reduces round-trip overhead
- reduces protocol overhead
- let provider choose the tradeoff between network delay and coverage

# Interference in sectorized environments

### Problem:

- BS in Tx to BS in Rx
- adjacent channel Rx saturates
- co-channel if frequency reuse
- Proposal:
  - synchronize BS's in HUB
  - MAC reports to HUB the DL/UL statistics/requests
  - HUB controller decides the DL/UL split
  - common HW time base



## **Power Control**

#### Power control

- at SS = variable, to equalize received level at BS
- at BS in non-sectorized system = variable
- same for all BS's in a HUB, adjusted for politeness
- fastest/easiest = based on RSSI
- Proposal
  - extend resolution for TXPWR\_LEVEL in PHY-TXVECTOR
  - known relationship between TXPWR\_LEVEL and RSSI for easy power control

# **Interference and Rate Control**

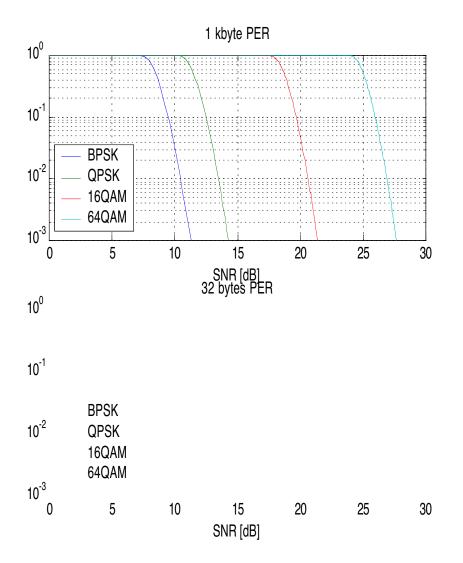
## Problem

- unlicensed bands => unknown interference
- TDD => symmetric path loss but asymmetric interference
- RSSI / interference level => optimum rate

#### Proposal

- Remove PHY CCA (unused)
- Add Received Interference Level Indication (RILI)
- RILI uses same scale as RSSI
- Measure RILI during Transition Gaps

# PER vs. SNR, rate and length



802.11a PER

- strongly depends on rate for same SNR
- moving one rate low => PER improves 10..100 times
- SNR varies widely in NLOS and interference
- depends on packet length especially for higher rates and longer packets
- How to choose the rate?

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# A possible rate management

- For each link choose two rates:
  - HIGH rate = used at first Tx attempt
  - LOW rate = used at second Tx attempt
- Retransmission/Retry for each fragment:
  - try first using the HIGH rate
  - if NACK, retry once using the LOW rate
  - for very sensitive protocols retry as many times as needed
- Advantage:
  - overall PER given by the LOW rate
  - overall rate close to the HIGH rate

# Rate management - cont..

## Choosing LOW rate

- for each service type assign a desired PER
- for each CID choose the LOW rate such that it meets the desired PER for the given SNR
- Choosing HIGH rate
  - for given SNR and LOW rate => exists one HIGH rate that maximizes system throughoutput
    - if rate is too high => too many retries => low effective rate
    - if rate is too low => low effective rate
- Possible algorithms
  - adaptive = based on measured PERs
  - based on measured SNR = RSSI/RILI

# **Other Changes**

- PHY slot = 4 µs (1 OFDM symbol)
- BW allocation in DL/UL Map based on OFDM symbols
- Tx/Rx and CPE Transition Gap = 4 μs
  - Easy implementation
  - RILI measurement

# **Summary of proposed changes**

## 802.11a PHY

- remove CCA
- add Received Interference Level Indicator (RILI)
  w/ same scale as RSSI
- increased and known resolution for TXPWR\_LEVEL
- reuse 9 reserved bits in SERVICE
- concatenated frames capability
  - use reserved bit in SIGNAL for concatenated frames
- 802.16 MAC
  - PHY slot, gaps =  $4 \mu s$
  - add allowed frame lengths of 4, 8 and 16 ms
  - BS synchronization

# Conclusions

- ◆ 802.11a PHY can be used with minimal changes
- TDD better than FDD for 802.16.4
- BS synchronization => reduced co- and adjacentchannel interference in sectorized environments
- frame concatenation => reduced PHY overhead
- Iarger MAC frames => reduced PHY overhead
- improved PHY power control
- RILI => interference and rate control