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Symmetric UL/DL diversity permutations for OFDMA PHY

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1 Introduction

The objective of this contribution is to introduce downlink permutation schemes that are symmetric to the uplink PUSC permutation schemes currently defined. The motivation is to enable optimal adaptive beamforming through pairing of UL and DL allocations while maintaining the desired properties of uplink PUSC structures, namely frequency diversity and cell-based tile permutations.

The contribution is organizes as follows. The problem is stated in the next section, followed by an outline of the proposed solution. Detailed text changes are presented in section 4.

2 Problem Statement

Permutations in which subcarriers are adjacent or piecewise-adjacent are particularly useful for AAS use, because the continuity in the frequency domain allows for improved channel estimation, a critical feature for AAS operation. AMC and the tile structures that exist in [6] (such as the uplink PUSC and optional PUSC) are examples of such structures.

AMC transmissions occur, by design, over a *single* contiguous frequency band and thus provide no frequency diversity. This feature allows the MAC layer to select, for each SS, the optimal frequency band for operation. This scheme was shown to provide a significant performance advantage. However for this scheme to operate, the channel needs to remain relatively static over periods of time equivalent to the MAC layer latency and processing time. In medium to high vehicular velocities, the MAC layer will not accommodate the fast channel variations.

It can be argued that other modes, such as the downlink PUSC and FUSC modes provide ample frequency diversity. However, these modes are less suitable for AAS operation since training signals are shared among all the subchannels. As a consequence, beamforming cannot be done separately for each subchannel, but rather for each major group in downlink PUSC mode, and over the entire bandwidth in FUSC mode.

Another argument that can be made is that spatial diversity, typically provided in AAS systems, compensates for the lack of frequency diversity. In the next subsection it is shown that even when spatial diversity is present, frequency diversity can significantly reduce the required fade margin.

The solution we propose contains more pilot overhead compared to other downlink structures that are defined [6]. These additional pilots are especially important in a mobile AAS environment, where the AAS preambles are of limited use due to large channel variations over time.

2.1 The importance of frequency diversity

In this section we analyze interaction of frequency diversity and spatial diversity.
In the following we shall use the notation suggested in [4]. Consider the system described in Figure 1. The BS is located at the origin of the coordinate system. The BS consists of two antennas located at x=±d/2. The SS is located at a distance D from the BS. The line joining the SS with the BS makes an angle Φ_0 with the x-axis. The SS is surrounded by a scattering region of radius σ_s. A precise definition of σ_s will be provided later on. Note that σ_s is not restricted to be smaller than D, and the scattering region may encompass the BS.

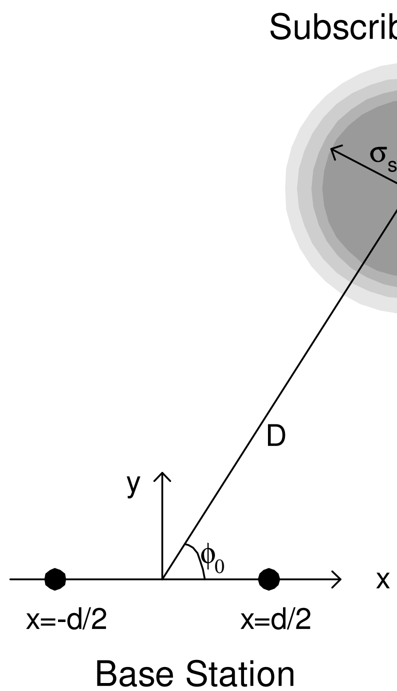


Figure 1 System model

Let $P_{AS}(\Phi)$ denote the power azimuth spectrum associated with the scattering region. The correlation between the signals received at base station antennas is given by

$$\rho_s(d) = \int \exp(jkd\cos\phi) P_{AS}(\phi)d\phi \qquad (1)$$

where $k = 2\pi/\lambda$ and λ is the wavelength of the RF carrier.

Let $P_{DS}(\tau)$ denote the delay spread spectrum associated with the scattering region. The correlation between the signal received at frequencies f_1 and f_2 is given by

$$\rho_f(\Delta f) = \frac{1}{2\pi}\int \exp(j2\pi\Delta f \cdot \tau) P_{DS}(\tau)d\tau \qquad (2)$$

with $\Delta f = f_1 - f_2$.

Next we make use of a Geometrically Based Single-Bounce (GBSB) statistical channel modeling approach (see [1] for an overview of spatial channel models) where the propagation between the SS and the BS are assumed to take place via single scattering from obstacles in the scattering region. This region is characterized by the probability density function of the scattering obstacles.
In particular we make use of a Gaussian Scattering Model (GSM). The GSM was proposed in [2] and [3]. The obstacle probability density of the GSM is given by

$$p(x_m, y_m) = \frac{1}{2\pi\sigma_s^2}\exp\left(-\frac{x_m^2 + y_m^2}{2\sigma_s^2}\right) \qquad (3)$$

Here, x_m and y_m denote the coordinate of the obstacle relative to the SS.

In [4], Janaswamy derived closed form expressions for the power azimuth spectrum (PAS) and the power delay spread spectrum (PDS) for the GSM. Using expressions for PAS and PDS, he showed agreement to the measurement results provided by Pedersen, [5].

Although close form analytical expressions exist, we have used Monte Carlo techniques to compute the spatial and frequency correlations given in (1) and (2). We used the following conditions

- Carrier frequency f_{RF} = 2.6GHz
- Frequency separation Δf=5/6 MHz.
- Spatial separation d=10 λ.
- 30 obstacles were generated fro each simulation round, 10000 simulation rounds were performed.

The value of D was varied in the range of 100m to 4km.The value of σ_s was varied from 10m to 200m. (For reference, the values found by Pederson corresponded to D=1.5Km, σ_s = 162m)

The results are shown in Figure 2 where the spatial (solid lines) and frequency (dashed lines) correlation are shown. As can be seen, for large distances, the frequency correlation depends mostly on the scattering radius. The spatial correlation depends both on the scattering radius and BS-SS distance. (Actually it depends on the ratio of the two).

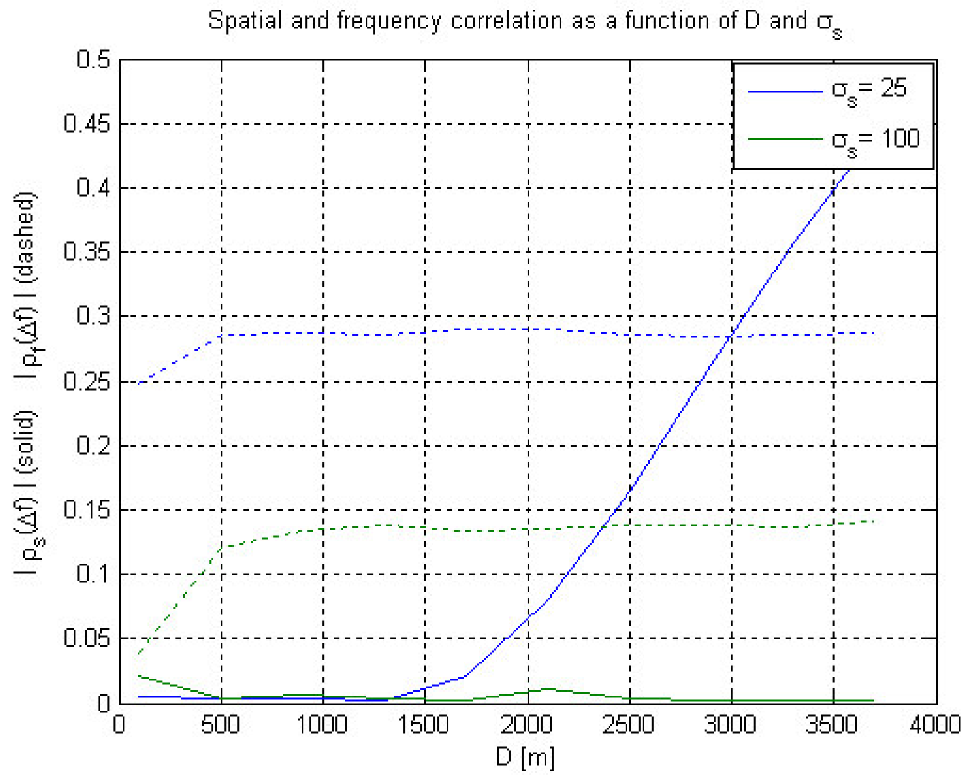


Figure 2 Spatial and frequency correlation

For large scattering radius, both correlations are low. As the scattering radius is reduced, both spatial and frequency correlations increase. For large angular spreads, (i.e. large ratios of σ_s/D), spatial correlation is lower than the frequency correlation. However for small angular spreads, frequency correlation is smaller. For the lowest angular spreads simulated, the antennas became completely correlated.

As a general conclusion, it seems that frequency diversity is important for macro-cell environment, where the distances are high and the angular spreads are small. For the microcell and picocell environments, where the angular spreads are high, spatial diversity is more important.

To evaluate the impact on system performance, we look at the required fade margin for a 1% outage probability, for the case of σ_s=25m. The fade margin is computed for the case of four antennas (d=10) and 6 frequencies (Δf=5/6 MHz). The results are shown in Figure 3. For this simulation, 50000 trials were run.

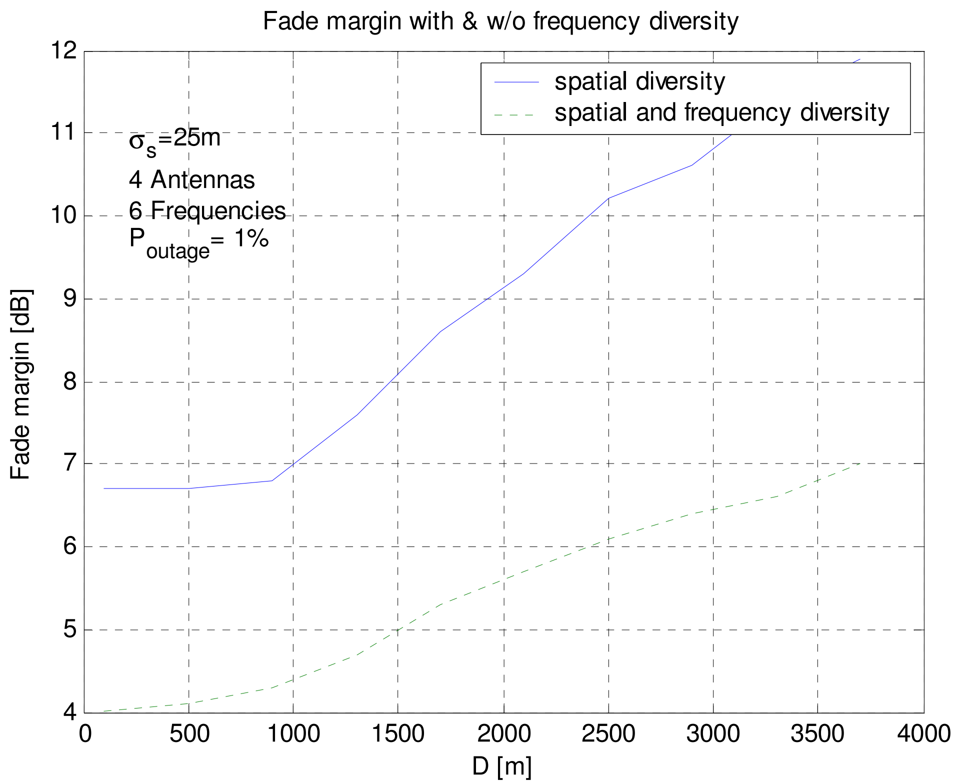
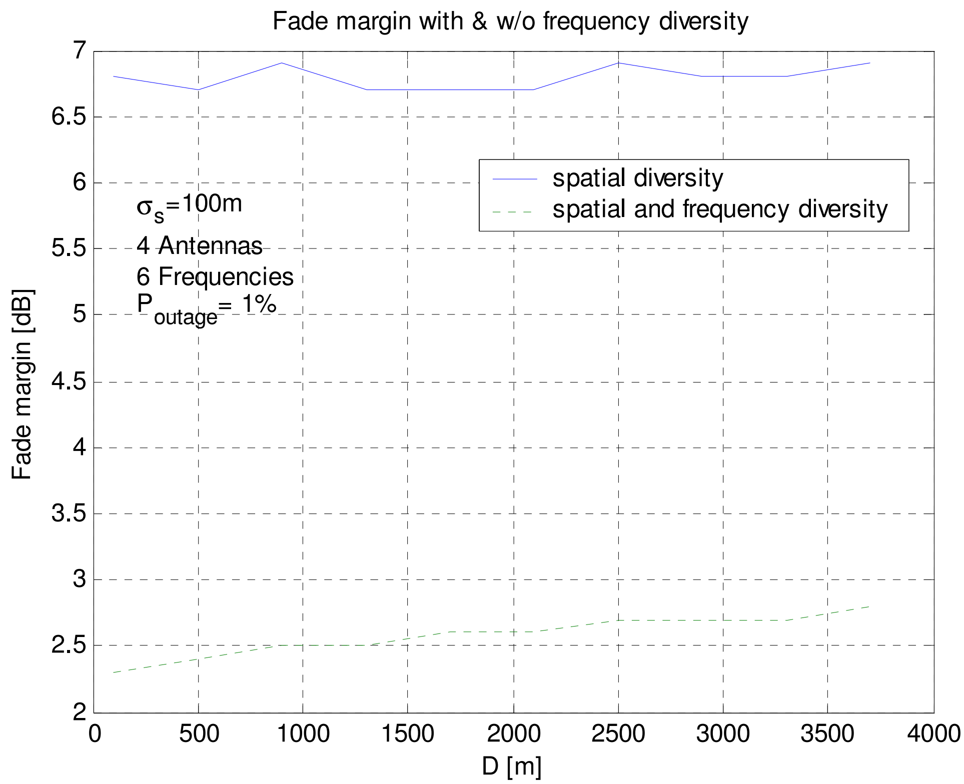


Figure 3 Fade margin

In the case of high angular spreads (low D), frequency diversity provides a reduction in fade margin of 2.5-3dB. In this case the antennas are uncorrelated, and frequency diversity increases diversity order to about 24. When D is increased the antennas become more correlated but the response across frequencies remains uncorrelated. The effective diversity order is reduced to an order of 6. In this case the improvement in fade margin is about 5dB.

Finally we look at the case of σ_s=100m. The antenna spacing and frequency spacing remain the same (10λ and Δf=5/6MHz respectively). In this case, the spatial correlation remains low even at high D. Nevertheless, the improvement in diversity due to frequency diversity is about 4 dB.



3 Proposed Solution

We propose to add new permutation structures in the downlink called 'Tile Usage of Sub-Channels' (TUSC) and 'Optional Tile Usage of Sub-channels' (OTUSC). The properties of these permutations are similar to those of the uplink PUSC and OPUSC zones, except that segmentation and the subchannel rotation scheme are disabled. An option is added to disable the subchannel rotation scheme in the UL so as to enable the use of paired UL/DL allocations.

In order to improve the channel tracking capabilities in spatial multiplexed transmissions, the tile's pilots may be divided between SSs. This is achieved through extensions to the already defined physical modifier IEs and MIMO DL IEs.

4 Detailed Text Changes

1. *[Modify section 8.4.3.1, page 498 lines 38-48 as follows]*

-------- BEGIN --------

• For downlink FUSC using the distributed subcarrier permutation (defined in 8.4.6.1.2.2 and 8.4.6.1.2.2.2), one slot is one subchannel by one OFDMA symbol.
• For downlink PUSC using the distributed subcarrier permutation (defined in 8.4.6.1.2.1), one slot is one subchannel by two OFDMA symbols.
• For uplink PUSC using either of the ~~distrubuted~~ distributed subcarrier permutations (defined in 8.4.6.2.1 and 8.4.6.2.5), and for downlink TUSC and optional TUSC (defined in sections 8.4.6.1.2.4 and 8.4.6.1.2.5), one slot is one subchannel by three OFDMA symbols.
• For uplink and downlink using the adjacent subcarrier permutation (defined in 8.4.6.3), one slot is one subchannel by one OFDMA symbol.

-------- END --------

2. *[Modify section 8.4.4.2, page 502 lines 48-52]*

-------- BEGIN --------

The OFDMA frame may include multiple zones (such as PUSC, FUSC, PUSC with all subchannels, optional FUSC, AMC, ~~and~~ optional FUSC with all subchannels, TUSC, and optional TUSC), the transition between zones is indicated in the DL-Map by the Zone_switch IE (see 8.4.5.3.4). No DL-MAP or UL-MAP allocations can span over multiple zones. Figure 219 depict OFDMA frame with multiple zones.

-------- END --------

3. *[Replace figure 219 on page 503 with the following figure]*

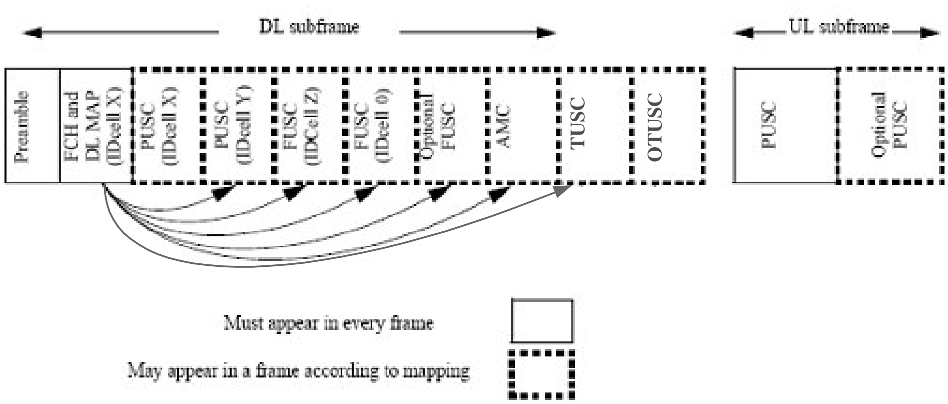


Figure 219 – Illustration of OFDMA frame with multiple zones

4. ***[Modify table 273 in section 8.4.5.3, starting from 'OFDMA Symbol Offset', as follows]***

If (Permutation == TUSC or OTUSC)		In zones with TUSC / OTUSC permutation
{		
OFDMA Symbol offset	8 bits	
Subchannel offset	8 bits	
Boosting	3 bits	As defined below.
No. OFDMA Symbols	7 bits	
No. Subchannels	8 bits	
}		
Else		
{		
OFDMA Symbol offset	8 bits	
Subchannel offset	6 bits	
Boosting	3 bits	000: normal (not boosted); 001: +6dB; 010: -6dB; 011: +9dB; 100: +3dB; 101: -3dB; 110: -9dB; 111: -12dB;.
No. OFDMA Symbols	7 bits	
No. Subchannels	6 bits	
}		

5. ***[Modify table 276 in section 8.4.5.3.3]***

-------- BEGIN --------

Table 276—OFDMA downlink AAS IE

Syntax	**Size**	**Notes**
AAS_DL_IE() {		
Extended DIUC	4 bits	AAS = 0x02
Length	4 bits	Length = 0x04 ~~0x03~~
Permutation	2 bits	0b00 = PUSC permutation 0b01 = FUSC permutation 0b10 = Optional FUSC permutation 0b11 = adjacent-subcarrier permutation / TUSC / OTUSC
Preamble indication	2 bits	0b00 = No preamble 0b01 = Preamble used 0b10-0b11 = *Reserved*
First bin index	6 bits	When Permutation=0b10, this indicates the index of the first band allocated to this AMC segment
Last bin index	6 bits	When Permutation=0b10, this indicates the index of the last band allocated to this AMC segment
AMC/TUSC/OTUSC select	2 bits	0b00 = AMC 0b01 = TUSC 0b10 = OTUSC 0b11 = *reserved* selects AMC / TUSC / OTUSC when Permutation = 0b11
Reserved	6 bits	
}		

-------- END --------

6. *[Modify table 277a in section 8.4.5.3.4]*

-------- BEGIN --------

Table 277a — OFDMA downlink TD_ZONE IE format

Syntax	Size	Notes
STC_ZONE_IE() {		
Extended DIUC	4 bits	STC/ZONE = 0x01
Length	4 bits	Length = 0x03 ~~0x02~~
Permutation	2 bits	00 = PUSC permutation 01 = FUSC permutation 10 = Optional FUSC permutation 11 = Optional adjacent subcarrier permutation / TUSC / OTUSC
Use All SC indicator	1 bit	0 = Do not use all subchannels 1 = Use all subchannels
STC	2 bits	0b00 = No transmit diversity 0b01 = STC using 3 antennas 0b10 = STC using 4 antennas 0b11 = FHDC using 2 antennas
Matrix Indicator	2 bits	Antenna STC/FHDC matrix (see 8.4.8) 00 = Matrix A 01 = Matrix B 10 = Matrix C (applicable to 3 or 4 antennas only) 11 = *reserved*
IDcell	6 bits	
Midamble presence	1 bit	0 = not present 1 = present at the first symbol in STC zone
Midamble boosting	1 bit	0 = no boost 1 = Boosting (3dB)
2/3 antennas select	1 bit	0 = STC using 2 antennas 1 = STC using 3 antennas Selects 2/3 antennas when STC = 01
AMC/TUSC select	2 bits	0b00 = AMC 0b01 = TUSC 0b10 = OTUSC 0b11 = *reserved* selects AMC / TUSC / OTUSC when Permutation = 0b11
Reserved	6 bits	
}		

-------- END --------

7. *[Modify 'Matrix_indicator' entry in table 281a as follows]*

-------- BEGIN --------

Matrix_indicator	2 bits	STC matrix (see 8.4.8.1.4)
		STC = STC mode indicated in the latest STC_Zone_IE().
		if (STC == 0b00) {
		00 = Matrix A
		01 = Matrix B
		10-11 = Reserved
		}
		elseif(STC == 0b01) {
		00 = Matrix A
		01 = Matrix B
		10 = Matrix C
		11 = Reserved
		}

		elseif(STC == 10) {
		00 = Matrix A
		01 = Matrix B
		10 = Matrix C
		11 = *Reserved*
		}
		else
		{
		00 – 11 = Reserved
		}

-------- END --------

8. ***[Add text before the end of section 8.4.5.3.8]***

-------- BEGIN --------

The IE may be used in non-STC mode. When STC mode is 0b00 (no STC) and the zone permutation is TUSC, allocations specified by MIMO_DL_Basic_IE shall use a subset of the tile's pilots according to the index of the MIMO layer assigned to the allocation. Allocations assigned to layers #0 and #2 shall use pilot-pattern A. Allocations assigned to layers #1 and #3 shall use pilot-pattern B. The pilot patterns are defined in section 8.4.8.10.

When STC mode is 0b00 (no STC) and the zone permutation is OTUSC, allocations specified by MIMO_DL_Enhanced_IE shall use a subset of the tile's pilots according to the index of the MIMO layer assigned to the allocation. Allocations assigned to layers #0 and #2 shall use pilot-pattern A. Allocations assigned to layers #1 and #3 shall use pilot-pattern B. The pilot patterns for OTUSC are defined in section 8.4.8.4.

-------- END --------

9. *[Modify 'Matrix_indicator' entry in table 282a as follows]*

-------- BEGIN --------

Matrix_indicator	2 bits	STC matrix (see 8.4.8.1.4)
		STC = STC mode indicated in the latest STC_Zone_IE().
		if (STC == 0b00) {
		00 = Matrix A
		01 = Matrix B
		10-11 = Reserved
		} elseif (STC == 0b01) {
		00 = Matrix A
		01 = Matrix B
		10 = Matrix C
		11 = Reserved
		} elseif (STC == 0b10) {
		00 = Matrix A
		01 = Matrix B
		10 = Matrix C
		11 = *Reserved*
		}
		else
		{
		00 – 11 = Reserved
		}

-------- END --------

10. *[Add text before the end of section 8.4.5.3.9]*

-------- BEGIN --------

The IE may be used in non-STC mode. When STC mode is 0b00 (no STC) and the zone permutation is TUSC, allocations specified by MIMO_DL_Enhanced_IE shall use a subset of the tile's pilots according to the index of the MIMO layer assigned to the allocation. Allocations assigned to layers #0 and #2 shall use pilot-pattern A. Allocations assigned to layers #1 and #3 shall use pilot-pattern B. The pilot patterns for TUSC are defined in section 8.4.8.10.

When STC mode is 0b00 (no STC) and the zone permutation is OTUSC, allocations specified by MIMO_DL_Enhanced_IE shall use a subset of the tile's pilots according to the index of the MIMO layer assigned to the allocation. Allocations assigned to layers #0 and #2 shall use pilot-pattern A. Allocations assigned to layers #1 and #3 shall use pilot-pattern B. The pilot patterns for OTUSC are defined in section 8.4.8.4.

-------- END --------

11. ***[Change 'Preamble Time Shift Index' entries in table 284 (section 8.4.5.3.11) as follows]***

-------- BEGIN --------

If (Time index shift type == 0) {		
Preamble Time Shift Index	4 bits	For PUSC, 0 – 0 sample cyclic shift 1 – floor(N_{FFT}/14) sample cyclic shift …. 13 – floor(N_{FFT}/14*13) sample cyclic shift 14-15 – reserved For AMC permutation, 0 – 0 sample cyclic shift 1 – floor(N_{FFT}/9) sample cyclic shift …. 8 – floor(N_{FFT}/9*8) sample cyclic shift 9-15 – reserved For TUSC permutation, 0 – 0 sample cyclic shift 1 – floor(N_{FFT}/4) sample cyclic shift 2 – floor(N_{FFT}/4*2) sample cyclic shift 3 – floor(N_{FFT}/4*3) sample cyclic shift 4-15 – reserved For OTUSC permutation, 0 – 0 sample cyclic shift 1 – floor(N_{FFT}/3) sample cyclic shift 2 – floor(N_{FFT}/3*2) sample cyclic shift 3-15 – reserved
} else {		
Preamble Time Shift Index	4 bits	For PUSC, 0 – 0 sample cyclic shift 1 – floor(N_{FFT}/14) sample cyclic shift …. 13 – floor (N_{FFT}/14*13) sample cyclic shift 14-15 – reserved For AMC permutation, 0 – 0 sample cyclic shift 1 – floor (N_{FFT}/9) sample cyclic shift …. 8 – floor (N_{FFT}/9*8) sample cyclic shift 9-15 – reserved For TUSC permutation, 0 – 0 sample cyclic shift 1 – (N_{FFT}/4) sample cyclic shift 2 – (N_{FFT}/4*2) sample cyclic shift 3 – (N_{FFT}/4*3) sample cyclic shift 4-15 – reserved For OTUSC permutation, 0 – 0 sample cyclic shift 1 – (N_{FFT}/3) sample cyclic shift 2 – (N_{FFT}/3*2) sample cyclic shift 3-15 – reserved
}		

-------- END --------

12. ***[Change the 'reserved' entry in table 284 (section 8.4.5.3.11) as follows]***

-------- BEGIN --------

Pilot pattern ~~*reserved*~~	2 bits	Pilot pattern to be used by subsequent allocations in TUSC and OTUSC permutations; ignored in other permutations: 0b00 = All pilots 0b01 = Pilot pattern A 0b10 = Pilot pattern B 0b11 = reserved

-------- END --------

13. ***[Modify section 8.4.5.4.7 as follows]***

[Modify table 292]

-------- BEGIN --------

Table 292 — OFDMA uplink ZONE IE format

Syntax	**Size**	**Notes**
ZONE_IE() {		
Extended UIUC	4 bits	ZONE = 0x04
Length	4 bits	Length = 0x04 ~~0x03~~
OFDMA symbol offset	7 bits	
Permutation	2 bits	0b00 = PUSC permutation 0b01 = FUSC permutation 0b10 = Optional FUSC permutation 0b11 = Adjcent subcarrier permutation
PUSC UL_IDcell	7 bits	
Subchannel rotation	1 bit	(see section 8.4.6.2.6) 0 = subchannel rotation scheme disabled (optional) 1 = subchannel rotation scheme enabled
reserved	7 bits	
}		

-------- END --------

14. ***[Change the 'reserved' entry in table 300 (section 8.4.5.4.14) as follows]***

-------- BEGIN --------

Pilot pattern ~~*reserved*~~	2 ~~7~~ bits	Pilot pattern to be used by subsequent allocations: 0b00 = All pilots 0b01 = Pilot pattern A 0b10 = Pilot pattern B 0b11 = reserved
reserved	5 bits	

-------- END --------

15. ***[Add new sections 8.4.6.1.2.4, 8.4.6.1.2.4.1, 8.4.6.1.2.4.2]***

-------- BEGIN --------

8.4.6.1.2.4 Optional downlink tile usage of subchannels (TUSC)

The optional downlink TUSC is similar in structure to the uplink PUSC structure defined in section 8.4.6.2. Each transmission uses 48 data subcarriers as the minimal block of processing. The permutation properties are given in tables 311, 311b-d.

The BS may change transmit antenna beam and configuration between subchannels in frequency and every 6 OFDMA symbols in time, relative to the zone start symbol.

8.4.6.1.2.4.1 Symbol structure for TUSC subchannels

The TUSC symbol structure corresponds to that of the uplink PUSC structure as defined in section 8.4.6.2.1.

8.4.6.1.2.4.2 Partitioning of subcarriers into TUSC subchannels

The partitioning of subcarriers into tiles and tiles into subchannels corresponds to the definitions for the uplink PUSC structure as defined in section 8.4.6.2.2 with *UL_IDcell* replaced by *IDcell.*

-------- END --------

16. ***[Add new sections 8.4.6.1.2.5, 8.4.6.1.2.5.1, 8.4.6.1.2.5.2]***

-------- BEGIN --------

8.4.6.1.2.5 Additional Optional structure for TUSC (OTUSC)

The additional optional downlink TUSC (OTUSC) is similar in structure to the uplink optional PUSC structure defined in section 8.4.6.2.5. Each transmission uses 48 data subcarriers as the minimal block of processing. The permutation properties are given in tables 313, 313a-b.

The BS may change transmit antenna beam and configuration between subchannels in frequency and every 6 OFDMA symbols in time, relative to the zone start symbol.

8.4.6.1.2.5.1 Symbol structure for OTUSC subchannels

The OTUSC symbol structure corresponds to that of the uplink optional PUSC structure as defined in section 8.4.6.2.5.1.

OTUSC allocations that are assigned through the MIMO DL IEs (sections 8.4.5.3.8-9) shall span an even number of tile durations in time due to pilot pattern constraints.

8.4.6.1.2.5.1 Partitioning of subcarriers into OTUSC subchannels

The partitioning of subcarriers into tiles and tiles into subchannels corresponds to the definitions for the uplink optional PUSC structure as defined in section 8.4.6.2.5.2.

-------- END --------

17. ***[Modify section 8.4.6.2.6, page 576 lines 48-54 as follows]***

-------- BEGIN --------

A rotation scheme shall be applied per each OFDMA slot-duration in any zone, except zones marked as AAS zone, ~~or~~ zone using the adjacent-subcarriers permutations (8.4.6.3), or zones for which the rotation scheme is disabled in the zone switch IE. Slot-duration is defined as 3 consecutive OFDMA symbols, when using PUSC or optional PUSC permutations. On each slot-duration, the rotation scheme shall be applied to all UL subchannels that belong to the segment (see 8.4.4.5), except those subchannels indicated in the UL-MAP by UIUC=13 or UIUC=12. The rotation scheme is defined by applying the following rules:

-------- END --------

18. *[Modify title of section 8.4.8.3]*

-------- BEGIN --------

8.4.8.3 STC for ~~the optional zones~~ AMC and optional FUSC in the downlink

-------- END--------

19. *[Modify 'Permutation' entry in table 311, section 8.4.6.2.7.1]*

-------- BEGIN --------

Permutation	3 ~~2~~ bits	0b000 = PUSC perm. 0b001 = FUSC perm 0b010 = Optional FUSC perm. 0b011 = Adjacent subcarrier perm. 0b100 = TUSC perm. 0b101 = OTUSC perm. 0b110-0b111 = *reserved*

-------- END --------

20. *[Add new section 8.4.8.10]*

-------- BEGIN --------

8.4.8.10 STC for TUSC

Two STC modes for 2-antenna configuration are defined for the TUSC structure. The first mode, identified by STC matrix indicator 'A', provides STC rate of 1 by encoding subcarrier pairs within each tile. In this mode, the tiles shall be allocated to subchannels and the data subcarriers enumerated as defined in 8.4.6.1.2.4. The pilots in each tile shall be split between the two antennas and the data subcarriers shall be encoded in pairs after constellation mapping, as depicted in figure 252e. The data subcarriers transmitted from Antenna #0 follow the original mapping defined in 8.4.6.1.2.4.

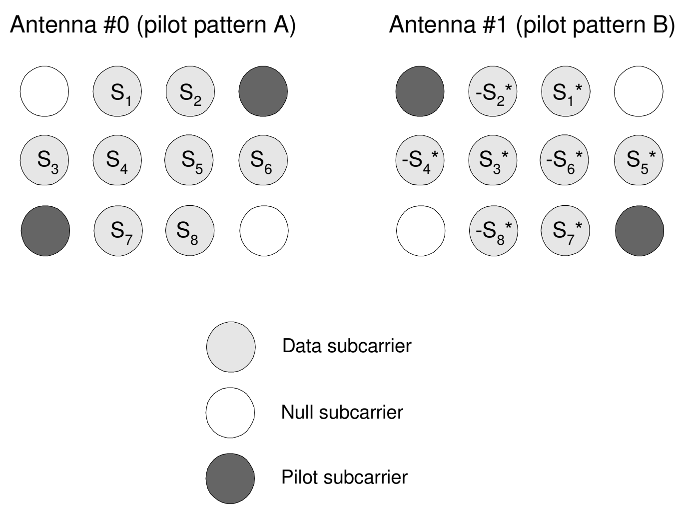


Figure 252e – Mapping of data subcarriers in STC with matrix indicator A.

The second STC mode provides STC rate of 2 and is defined by the following matrix (row index indicates antenna number, column index indicates slot duration):

$$B = \begin{bmatrix} S_1 \\ S_2 \end{bmatrix} \quad (120g)$$

-------- END --------

21. ***[Modify section 8.4.9.4.3, page 620 lines 54-57]***

-------- BEGIN --------

For the manadory tile structure in the uplink, and for the TUSC structure in the downlink in non-STC and non-MIMO modes, pilot subcarriers shall be inserted into each data burst in order to constitute the Symbol and they shall be modulated according to their subcarrier location within the OFDMA symbol.

-------- END --------

22. ***[Modify section 8.4.9.4.3, page 621 lines 1-3]***

-------- BEGIN --------

In the downlink, except for the TUSC structure, and for the optional uplink tile structure each pilot shall be transmitted with a boosting of 2.5 dB over the average power of each data tone. The Pilot subcarriers shall be modulated according to the following formula:

-------- END --------

23. ***[Add the following text before the end of section 8.4.9.4.3]***

-------- BEGIN --------

For the TUSC structure in STC or MIMO mode, each pilot shall be transmitted with a boosting of 3dB over the average power of each data tone. The Pilot subcarriers shall be modulated according to the following formula:

*[add a new equation (131a) here, identical to (131) except that 8/3 is replaced by 2*sqrt(2)]*

-------- END --------

24. ***[Modify table in section 11.8.3.7.3]***

-------- BEGIN --------

Type	Length	Value	Scope
152	1	Bit# 0: 64-QAM Bit# 1: BTC Bit# 2: CTC Bit# 3: AAS Diversity Map Scan Bit# 4: AAS Direct Signaling Bit# 5: H-ARQ Bit# 6: support for disabling UL subchannel rotation scheme Bit~~s~~# ~~6~~-7: *Reserved*; shall be set to zero	SBC-REQ (see 6.3.2.3.23) SBC-RSP (see 6.3.2.3.24)

-------- END --------

25. ***[Modify table in section 11.8.3.7.5]***

-------- BEGIN --------

Type	Length	Value	Scope
154	1	Bit# 0: Optional PUSC support	SBC-REQ (see 6.3.2.3.23)

		Bit# 1: Optional FUSC support Bit# 2: AMC support Bit# 3: TUSC support Bit# 4: OTUSC support Bits# 35–7: Reserved, shall be set to zero	SBC-RSP (see 6.3.2.3.24)

-------- END --------

5 Acknowledgement

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6 References

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