Project	IEEE 802.16 Broadband Wireless Access Working Group http://ieee802.org/16 AES in CTR mode clarifications	
Title		
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Re:	IEEE802.16e/D7	
Abstract	This contribution clarifies use of AES in CTR.	
Purpose	To incorporate the text changes proposed in this contribution into the 802.16e/D8 draft.	
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AES in CTR mode Ilan Zohar (Intel corp.)

1 Introduction

Section 7.8.4.1.1 prescribe how AES in CTR should be used and how the NONCE and Initial counter should be constructed. Despite clarifications in D7 the text still contains ambiguities that only examination of the test code can resolve. This contribution amends the text relieving the need for code review. It also remove a portion of which appears twice in the text (annex F).

2 Proposed Text Change

[modify section 7.8.4.1.1 as follows]

7.8.4.1.1 PDU payload format

Counter mode requires <u>a</u> unique initial counter and key pair across all messages. This section describes the initialization of the 128-bit initial counter, constructed from the 24-bit PHY synchronization field or frame number and a new 8-bit Rollover counter (ROC).

NOTE—When we start to deal with a new PDU we have a new frame number and therefore reinitialize the counter. When the frame number reaches 0x000000 (from 0xFFFFFF), we increment ROC.

The PDU payload for AES-CTR encryption shall be prepended with the 8-bit ROC, i.e., the ROC is the 8 MSBits of the 32-bit nonce. The ROC shall be transmitted in little endian order. The ROC shall not be encrypted.

Any tuple value of {AES Counter, KEY} shall not be used more than once for the purposes of encrypting a

block. MS and BS shall ensure that a new MTEK is requested and transferred before the ROC reaches 0xFF.

<u>A 32 bit nonce NONCE = n0 | n1 | n2 | n3 (n0 being the MSByte and n3 the LSByte) is made of ROC and 24bits frame number in the following way: n0=ROC and n1, n2, n3 are the byte representation of frame-number in MSB first order. The 32bit nonce made out of ROC and 24bits frame number</u>

<u>NONCE</u> shall be repeated four times to construct <u>the</u> 128-bit counter block required by the AES-128 cipher. (initial counter = NONCE|NONCE|NONCE|NONCE). <u>When incremented, this 16 byte counter will be treated as a Big Endian</u> <u>number.</u>

This mechanism can reduce per-PDU overhead of transmitting the full counter. In other words, at the most 2^{32} PDUs can be encrypted with a single MTK.

The plaintext PDU shall be encrypted using the active MBS_Traffic_key (MTK) derived from MAK and-MGTEK, according to CTR mode specification. A different 128-bit counter value is used to encrypt each 128-bit block within a PDU.

The processing yields a payload that is 8 bits longer than the plaintext payload.

[delete annex F]