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Re:	TGm SDD section 11.8.2.1.1 In response to IEEE 802.16m-08/052 “Call for Contributions and Comments on Project 802.16m System Description Document (SDD)” for Session 59	
Abstract	This contribution proposes SDD text for DL OL SU-MIMO schemes	
Purpose	For discussion and approval into TGm SDD text	
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Proposed SDD Text for DL OL SU-MIMO

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Nortel Networks

1. Introduction

This contribution is to propose DL OL SU-MIMO schemes.

2. Text Proposal modification to SDD

(L5, P100 of C802.16m-08/003r6)

11.8.2.1.1 Open-loop SU-MIMO

N_T	Rate	M	N_S	N_F
2	1	1	1	1
2	1	2	2	2
4	1	1	1	1
4	1	2	2	2
8	1	1	1	1
8	1	2	2	2
2	2	2	2	1
4	2	2	2	1
[4]	[2]	[4]	[4]	[2]
<u>4</u>	<u>2</u>	<u>4</u>	<u>4</u>	<u>2</u>
8	2	2	2	1
[8]	[2]	[4]	[4]	[2]
<u>8</u>	<u>2</u>	<u>4</u>	<u>4</u>	<u>2</u>
4	3	3	3	1
[4]	[3]	[6]	[4]	[2]
8	3	3	3	1
[8]	[3]	[6]	[4]	[2]
4	4	4	4	1
8	4	4	4	1

Table 14 Matrix dimensions for open-loop SU-MIMO modes

~~[Note : This table will be updated according to the decision of OL-SU-MIMO]~~

[modify section 11.8.2.1.1.1 and 11.8.2.1.1.2 of C802.16m-08/003r6 as follows]

11.8.2.1.1.1 Transmit Diversity

The following transmit diversity modes are supported for open-loop single-user MIMO:

- 2Tx rate-1: ~~For $M=2$, SFBC, and for $M=1$, a rank-1 precoder~~
- 4Tx rate-1: ~~For $M=2$, SFBC with precoder, and for $M=1$, a rank-1 precoder~~
- 8Tx rate-1: ~~For $M=2$, SFBC with precoder, and for $M=1$, a rank-1 precoder~~

~~For the transmit diversity modes with $M=1$, the input to MIMO encoder is $x=s_1$, and the output of the MIMO encoder is a scalar, $z=x$. Then the output of MIMO encoder is multiplied by $N_T \times 1$ matrix W , where W is described in section 11.8.2.1.1~~

For the transmit diversity modes ~~with $M=2$~~ , the input to the MIMO encoder is represented a 2×1 vector.

$$\mathbf{x} = \begin{bmatrix} s_1 \\ s_2 \end{bmatrix}, \quad \text{(Equation 11.8.2.1.1.1-1)}$$

The MIMO encoder generates the SFBC matrix,

$$\mathbf{z} = \begin{bmatrix} s_1 & -s_2^* \\ s_2 & s_1^* \end{bmatrix}, \quad \text{(Equation 11.8.2.1.1.1-2)}$$

Then the output of the MIMO encoder is multiplied by $N_T \times 2$ precoder matrix W , where W is described in section 011.8.2.1.1.

For the 2Tx rate-1 mode, the output of the precoder is a 2×2 matrix

$$\mathbf{y} = \mathbf{z}, \quad \text{(Equation 11.8.2.1.1.1-3)}$$

For the 4Tx rate-1, the output of the precoder is a 4×2 matrix

$$\mathbf{y} = \mathbf{W} \times \mathbf{z}, \quad \text{(Equation 11.8.2.1.1.1-4)}$$

where W is a 4×2 unitary precoder. Note that W may be frequency and/or time dependent as described in section 11.8.2.1.1. W is a set of $N_p=6$ antenna circulation matrices.

$$\mathbf{W} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 1 & 0 \\ 0 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 1 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 0 \\ 0 & 0 \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad \text{(Equation 11.8.2.1.1.1-5)}$$

W can be changed every pair of tones or every symbol.

For the 8Tx rate-1, the output of the precoder is a 8×2 matrix

$$\mathbf{y} = \mathbf{W} \times \mathbf{z}, \quad \text{(Equation 11.8.2.1.1.1-6)}$$

where W is a 8×2 unitary precoder. Note that W may be frequency and/ or time dependent as described in

section 11.8.2.1.1. \mathbf{W} is defined as follows:

$$\mathbf{W} = \mathbf{W}_1 \times \mathbf{W}_2, \quad \text{(Equation 11.8.2.1.1-7)}$$

\mathbf{W}_1 is a 8x4 matrix which is implementation specific, \mathbf{W}_2 is a 4 x 2 unitary precoder which consists of a set of $N_p=6$ antenna circulation matrices.

$$\mathbf{W}_2 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 1 & 0 \\ 0 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 1 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 0 \\ 0 & 0 \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 0 & 1 \\ 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad \text{(Equation 11.8.2.1.1-8)}$$

\mathbf{W}_2 can be changed every pair of tones or every symbol.

The permutation rule of the antenna hopping (AH) precoders for transmit diversity mode is defined as follows:

- Let f is the index of the subcarrier starting from 0 ($0 \leq f \leq N_{\text{fft}}-1$). Note that f denotes the index of a physical tone not a logical tone. N_{fft} is the FFT size according to the bandwidth.
- Let t denote the OFDM symbol index starting form 0 ($0 \leq t \leq 5$)
- The AH precoder set contains N_p ($=6$ for diversity mode) precoders
- $n = \text{floor}(N_p / 2)$
- p denotes the precoder index used for a specific tone ($0 \leq p \leq N_p-1$)

$$p = \{ \text{floor}(t / n) + t * \text{floor}(N_p / n) + \text{floor}(f / 2) \} \text{ mod } N_p \quad \text{(Equation 11.8.2.1.1-9)}$$

11.8.2.1.1.2 Spatial Multiplexing

The following spatial multiplexing modes are supported for open-loop single-user MIMO:

- Rate-2 spatial multiplexing modes:
 - 2Tx rate-2: rate 2 SM ~~with precoding~~
 - 4Tx rate-2: [rate 2 DSFBC with precoding and](#) rate 2 SM with precoding
 - 8Tx rate-2: [rate 2 DSFBC with precoding and](#) rate 2 SM with precoding
- Rate-3 spatial multiplexing modes:
 - 4Tx rate-3: rate 3 SM with precoding
 - 8Tx rate-3: rate 3 SM with precoding
- Rate-4 spatial multiplexing modes:
 - 4Tx rate-4: rate 4 SM
 - 8Tx rate-4: rate 4 SM with precoding

~~For the rate R spatial multiplexing modes, the input and the output of MIMO encoder is represented by an $R \times 1$ vector~~

$$\mathbf{x} = \mathbf{z} = \begin{bmatrix} s_1 \\ s_1 \\ \vdots \\ s_R \end{bmatrix}, \text{Equation 7}$$

Then the output of the MIMO encoder is multiplied by $N_T \times R$ matrix \mathbf{W} , where \mathbf{W} is described in section 11.8.2.1.1.

For 2Tx antennas rate-2 mode, the input and output of the MIMO encoder and the output of the precoder are represented as a 2×1 vector.

$$y = z = \mathbf{x} = \begin{bmatrix} s_1 \\ s_2 \end{bmatrix} \text{ (Equation 11.8.2.1.1.2-1)}$$

For 4Tx antennas rate-2 mode, the input to the MIMO encoder is represented as a 4×1 vector (DSFBC case) or a 2×1 vector (SM case).

$$\mathbf{x} = \begin{bmatrix} s_1 \\ s_2 \\ s_3 \\ s_4 \end{bmatrix} \text{ for DSFBC, } \mathbf{x} = \begin{bmatrix} s_1 \\ s_2 \end{bmatrix} \text{ for SM, (Equation 11.8.2.1.1.2-2)}$$

The output of the MIMO encoder is a 4×2 matrix (DSFBC case) or a 4×1 vector (SM case).

$$\mathbf{z} = \begin{bmatrix} s_1 & -s_2^* \\ s_2 & s_1^* \\ s_3 & -s_4^* \\ s_4 & s_3^* \end{bmatrix} \text{ for DSFBC, } \mathbf{z} = \mathbf{x} = \begin{bmatrix} s_1 \\ s_2 \end{bmatrix} \text{ for SM, (Equation 11.8.2.1.1.2-3)}$$

the output of the precoder is a 4×2 matrix (DSFBC case) or a 4×1 vector (SM case).

$$\mathbf{y} = \mathbf{W} \times \mathbf{z}, \text{ (Equation 11.8.2.1.1.2-4)}$$

where \mathbf{W} is a 4×4 unitary precoder (DSFBC case) or a 4×2 unitary precoder (SM case).

When using DSFBC with precoding, \mathbf{W} is a set of $N_p=3$ antenna circulation matrices.

$$\mathbf{W} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \end{bmatrix}, \text{ (Equation 11.8.2.1.1.2-5)}$$

When using SM with precoding, \mathbf{W} is a set of $N_p=6$ antenna circulation matrices.

$$\mathbf{W} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 1 & 0 \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 & 0 \\ 0 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 0 \\ 0 & 0 \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}, \text{ (Equation 11.8.2.1.1.2-6)}$$

In DSFBC case, \mathbf{W} can be changed every pair of tones or every symbol. In SM case, \mathbf{W} can be changed

every tone or symbol.

For 8Tx antennas rate-2 mode, the input to the MIMO encoder is represented as a 4×1 vector (DSFBC case) or a 2×1 vector (SM case).

$$\mathbf{x} = \begin{bmatrix} s_1 \\ s_2 \\ s_3 \\ s_4 \end{bmatrix} \text{ for DSFBC, } \mathbf{x} = \begin{bmatrix} s_1 \\ s_2 \end{bmatrix} \text{ for SM,} \quad (\text{Equation 11.8.2.1.1.2-7})$$

The output of the MIMO encoder is a 4×2 matrix (DSFBC case) or a 4×1 vector (SM case)

$$\mathbf{z} = \begin{bmatrix} s_1 & -s_2^* \\ s_2 & s_1^* \\ s_3 & -s_4^* \\ s_4 & s_3^* \end{bmatrix} \text{ for DSFBC, } \mathbf{z} = \mathbf{x} = \begin{bmatrix} s_1 \\ s_2 \end{bmatrix} \text{ for SM,} \quad (\text{Equation 11.8.2.1.1.2-8})$$

the output of the precoder is a 4×2 matrix

$$\mathbf{y} = \mathbf{W} \times \mathbf{z}, \quad (\text{Equation 11.8.2.1.1.2-9})$$

where \mathbf{W} is defined as follows:

$$\mathbf{W} = \mathbf{W}_1 \times \mathbf{W}_2, \quad (\text{Equation 11.8.2.1.1.2-10})$$

\mathbf{W}_1 is a 8×4 matrix which is implementation specific, \mathbf{W}_2 is a 4×4 unitary precoder (DSFBC case) or 4×2 unitary precoder (SM case).

When using DSFBC with precoding, \mathbf{W}_2 is a set of $N_p=3$ antenna circulation matrices.

$$\mathbf{W}_2 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \end{bmatrix}, \quad (\text{Equation 11.8.2.1.1.2-11})$$

When SM with precoding, \mathbf{W}_2 is a set of $N_p=6$ antenna circulation matrices.

$$\mathbf{W}_2 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 1 & 0 \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 & 0 \\ 0 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 0 \\ 0 & 0 \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}, \quad (\text{Equation 11.8.2.1.1.2-12})$$

In DSFBC case, \mathbf{W}_2 can be changed every pair of tones or every symbol. In SM case, \mathbf{W}_2 can be changed every tone or symbol.

For the rate-3 spatial multiplexing modes, the input to the MIMO encoder is represented as a 3×1 vector.

$$\mathbf{x} = \begin{bmatrix} s_1 \\ s_2 \\ s_3 \end{bmatrix}, \quad \text{(Equation 11.8.2.1.1.2-13)}$$

The output of the MIMO encoder is a 3×1 vector.

$$\mathbf{z} = \mathbf{x}, \quad \text{(Equation 11.8.2.1.1.2-14)}$$

For the 4Tx rate-3 mode, the output of the precoder is a 4×1 vector.

$$\mathbf{y} = \mathbf{W} \times \mathbf{z}, \quad \text{(Equation 11.8.2.1.1.2-15)}$$

where \mathbf{W} is a 4×3 unitary precoder. Note that \mathbf{W} may be frequency and/or time dependent as described in section 11.8.2.1.1. $\underline{\mathbf{W}}$ is a set of $N_p=4$ antenna circulation matrices.

$$\mathbf{W} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \quad \text{(Equation 11.8.2.1.1.2-16)}$$

\mathbf{W} can be changed every tone or symbol.

For the 8Tx rate-3 mode, the output of the precoder is a 8×1 vector.

$$\mathbf{y} = \mathbf{W} \times \mathbf{z}, \quad \text{(Equation 11.8.2.1.1.2-17)}$$

where \mathbf{W} is defined as follows:

$$\mathbf{W} = \mathbf{W}_1 \times \mathbf{W}_2, \quad \text{(Equation 11.8.2.1.1.2-18)}$$

\mathbf{W}_1 is a 8×4 matrix which is implementation specific, $\underline{\mathbf{W}_2}$ is a 4×3 unitary precoder which consists of a set of $N_p=4$ antenna circulation matrices.

$$\mathbf{W}_2 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \quad \text{(Equation 11.8.2.1.1.2-19)}$$

\mathbf{W}_2 can be changed every tone or symbol.

For the rate-4 spatial multiplexing modes, the input to the MIMO encoder is represented as a 4×1 vector

$$\mathbf{x} = \begin{bmatrix} s_1 \\ s_2 \\ s_3 \\ s_4 \end{bmatrix}, \quad \text{(Equation 11.8.2.1.1.2-20)}$$

The output of the MIMO encoder is a 4×1 vector.

$$\mathbf{z} = \mathbf{x}, \quad \text{(Equation 11.8.2.1.1.2-21)}$$

For the 4Tx rate-4 mode, the output of the precoder is a 4×1 vector.

$$\mathbf{y} = \mathbf{z}, \quad \text{(Equation 11.8.2.1.1.2-22)}$$

For the 8Tx rate-4 mode, the output of the precoder is a 8×1 vector.

$$\mathbf{y} = \mathbf{W} \times \mathbf{z}, \quad \text{(Equation 11.8.2.1.1.2-23)}$$

where \mathbf{W} is a 8×4 precoder which is implementation specific.

The permutation rule of the AH precoders for spatial multiplexing mode (including SM and DSFBC) is defined as follows:

- Let f is the index of the subcarrier starting from 0 ($0 \leq f \leq N_{\text{fft}}-1$). Note that f denotes the index of a physical tone not a logical tone. N_{fft} is the FFT size according to the bandwidth.
- Let t denote the OFDM symbol index starting form 0 ($0 \leq t \leq 5$)
- The AH precoder set contains N_p ($=3,4$, or 6) precoders
- $n = \text{floor}(N_p / 2)$
- p denotes the precoder index used for a specific tone ($0 \leq p \leq N_p-1$)

$$p = \{ \text{floor}(t/n) + t * \text{floor}(N_p/n) + f \} \bmod N_p \quad \text{for SM} \quad \text{(Equation 11.8.2.1.1.2-24)}$$

$$p = \{ \text{floor}(t/n) + t * \text{floor}(N_p/n) + \text{floor}(f/2) \} \bmod N_p \quad \text{for DSFBC} \quad \text{(Equation 11.8.2.1.1.2-25)}$$

-----End text proposal-----