

Project	<b>IEEE 802.20 Working Group on Mobile Broadband Wireless Access</b> < <a href="http://grouper.ieee.org/groups/802/20/">http://grouper.ieee.org/groups/802/20/</a> >	
Title	<b>Selected topics on Mobile System Requirements and Evaluation Criteria</b>	
Date Submitted	<b>2003-05-05</b>	
Source(s)	<b>Marianna Goldhammer</b> Tel Aviv, HaBarzel 21 Israel	Voice: +972 3 645 6241 Fax: Email: <a href="mailto:marianna.goldhammer@alvarion.com">marianna.goldhammer@alvarion.com</a>
Re:	<b>MBWA Call for Contributions 802.20-03/09</b>	
Abstract		
Purpose		
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## Selected topics – Mobile System Requirements and Evaluation Criteria

*Marianna Goldhammer, Alvarion*

### Introduction

The scope of this contribution is to bring into attention topics that have special importance in defining the mobile system and its performance.

### Requirements

1. The PHY and MAC protocols shall support IP both real-time and non-real-time services, and the associated QoS, according to IETF recommendations.
2. The PHY and MAC protocols shall support both Ipv4 and Ipv6.
3. The PHY and MAC protocols performance shall be maximized to support:
  - a. IP Voice
  - b. Video conference
  - c. Multi-media streaming, both down-link and up-link
  - d. Inter-active services
  - e. Non real-time services
4. The PHY and MAC protocols shall be optimized for statistical traffic multiplexing, in both up-link and down-link
5. For efficient transport of IP voice/video, the MAC protocol shall allow for header compression.
6. The MAC protocols shall support IP multicasting.
7. The PHY and MAC protocols shall optimally transmit variable length IP packets.
8. The PHY and MAC protocols shall permit peak down-link / up-link data rate delivery to / from any subscriber terminal.
9. The PHY and MAC protocols shall provide for multi-rate support.
10. The same PHY protocol shall support both FDD and TDD.
11. The same PHY protocol shall optimally support Advanced Antenna techniques, in both FDD and TDD.
12. The channel spacing shall be 1.25MHz and 5MHz.
13. The PHY and MAC protocols shall allow, when operating in FDD mode, the half-duplex subscriber terminal operation.
14. The MAC protocol shall allow for error correction through retransmission.
15. Repeater function shall be supported; the Repeated function shall be transparent to MAC protocols.
16. Inter-working functions shall be specified with the upper IP layers.

## Capacity performance evaluation criteria

In order to evaluate the different proposals capacity performance, it is useful to define evaluation scenarios, having as common parameters, as:

- Channel spacing;
- Modem rate (max, medium, minimum);
- Coding rate (max, medium, minimum);
- MAC frame duration.

For capacity evaluation, the payloads associated with every type service shall be specified, for example:

- 30 bytes for G.729 codec, 30ms and 1...2 bytes for header compression;
- 1514 bytes for long IP packets;
- 64 bytes for short IPv4 packets;
- T.B.C. bytes for video-conference, 64kb/s (specify the average);
- T.B.C. bytes for video-conference, 384kb/s;
- T.B.C. bytes for inter-active gaming.

In order to simplify the procedure, only one type of traffic should be assumed for all the Base Station subscribers. For every type of traffic shall be calculated the subscriber number, taking into account both up-link/down-link limitations.

## Delay evaluation criteria

The delay is an important factor for real-time services.

The system delay shall be evaluated according to the same procedure, as specified for capacity evaluation. For real-time services, is important to take into account the transmission time, as function of:

- Channel spacing;
- Modem rate (max, medium, minimum);
- Coding rate (max, medium, minimum);
- MAC frame duration;
- Payload transmission time;
- Etc.

## Conclusions

The topics addressed by this document are only a small part of the mobile system requirements.

Will be beneficial if two Task Groups will be created to produce the:

- "System Requirements" document
- "Evaluation criteria" document.

Without these documents, we might be in the situation that the proposals will miss important aspects, and as result, the standard quality will be compromised.