

# Clause 22 Access to Clause 45 Registers

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# Supporters of this Proposal

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- Ed Turner, Lattice Semiconductor
- David Law, 3 Com
- Scott Simon, Cisco
- Hugh Barrass, Cisco
- Matt Squire, Hatteras Networks
- Kevin Daines, World Wide Packets
- Ulf Jonsson, Ericsson
- Ben Brown, AMCC
- Bradley Booth, Intel
- Vipul Bhatt

I'd like to thank all of these people for help with reviews and solutions to problems

# Overview

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- Clause 45 defined a new register access method with a larger address space
- Clause 45 was 1st used for new 10 Gig PHYs and MACs (802.3ae)
- Since both 10 Gig PHYs and MACs were new designs this approach worked well
- Clause 45 appeared to solve 802.3's register space problem forever (It didn't)

# The Problem

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- Most 802.3ah PHYs need to use the larger address space defined by Clause 45
- Most 802.3ah PHYs want to work with existing 10/100 MACs using MII for frame data & MDC/MDIO for register access
- Most Existing 10/100 MACs can't do Clause 45! They can only do Clause 22!
- "Houston, we have a problem!"

# The Solution

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- We need to define a standard way to access Clause 45 registers using Clause 22
- Using a standard 'backwards compatible' way to access Clause 45 registers WILL solve 802.3's register access problems for 802.3ah and beyond
- This must be defined NOW since there are only 2 unused Clause 22 registers left

# The Implementation

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- Use Clause 22 Register 13 as a Clause 45 Command register
- Use Clause 22 Register 14 as a Clause 45 Address/Data register

# Clause 22 vs. Clause 45

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## ■ Clause 22:

### ■ 2 Opcodes

■ Read & Write

### ■ 32 Ports

### ■ 32 Registers per Port

## ■ Clause 45:

### ■ 4 Opcodes

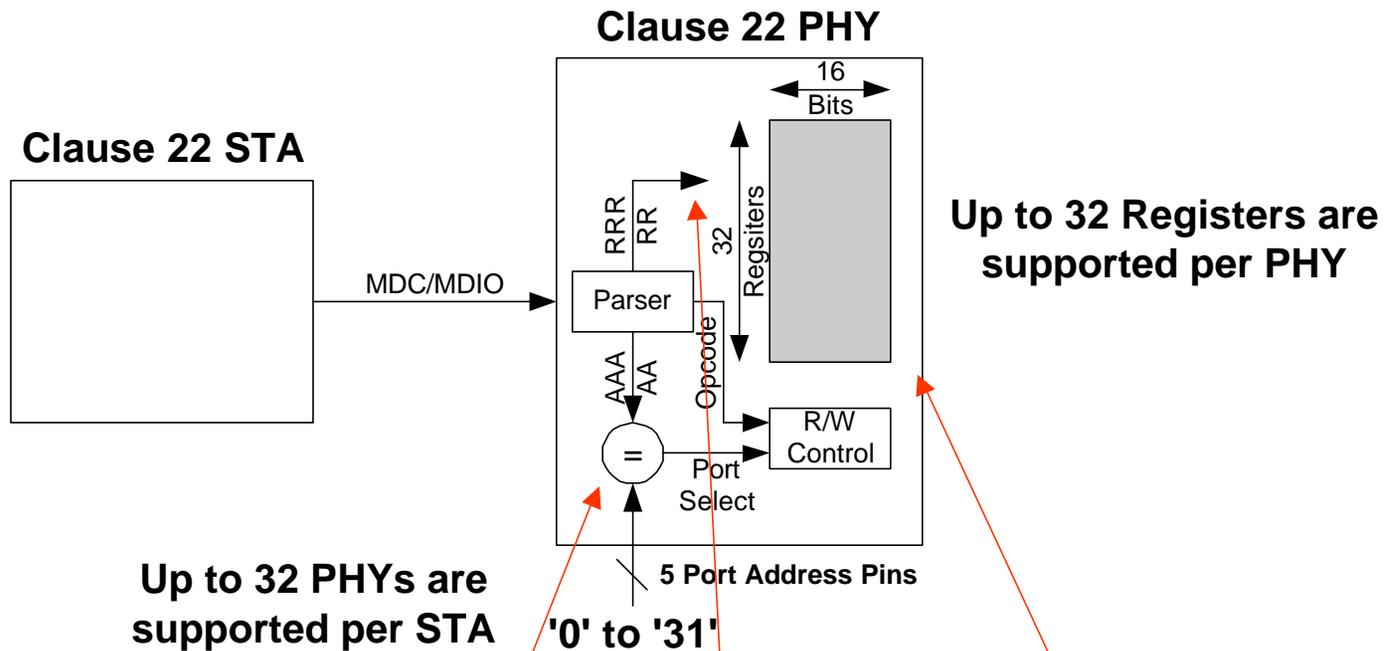
■ Address, Read, Write & Read Increment

### ■ 32 Ports

### ■ 32 Devices per Port

### ■ 64K Registers per Device

# Clause 22 STA & PHY



Management Frame Fields - Clause 22									
	PRE	ST	OP	PHYAD	REGAD	TA	DATA	IDLE	
Read	1...1	01	10	AAAAA	RRRRR	Z0	DDDDDDDDDDDDDDDDDD	Z	
Write	1...1	01	01	AAAAA	RRRRR	10	DDDDDDDDDDDDDDDDDD	Z	

# Operation of Clause 22

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- To Read a Clause 22 Register Perform:
  - Read Register RRRRR from PHY AAAAA
- To Write a Clause 22 Register Perform:
  - Write Register RRRRR to PHY AAAAA
- Each Operation Takes 1 Step



# Operation of Clause 45

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- To Read a Clause 45 Register Perform:
  - Write Address AAAAAAAAAAAAAAAAAA to Device EEEEE on Port PPPPP
  - Read Register From Device EEEEE on Port PPPPP
- To Write a Clause 45 Register Perform:
  - Write Address AAAAAAAAAAAAAAAAAA to Device EEEEE on Port PPPPP
  - Write Register To Device EEEEE on Port PPPPP
- Each Operation Takes 2 Steps

# Clause 22 vs. Clause 45

Management Frame Fields - Clause 22								
	PRE	ST	OP	PHYAD	REGAD	TA	DATA	IDLE
Read	1...1	01	10	AAAAA	RRRRR	Z0	DDDDDDDDDDDDDDDDDDDD	Z
Write	1...1	01	01	AAAAA	RRRRR	10	DDDDDDDDDDDDDDDDDDDD	Z

Only 13 & 14 are Left

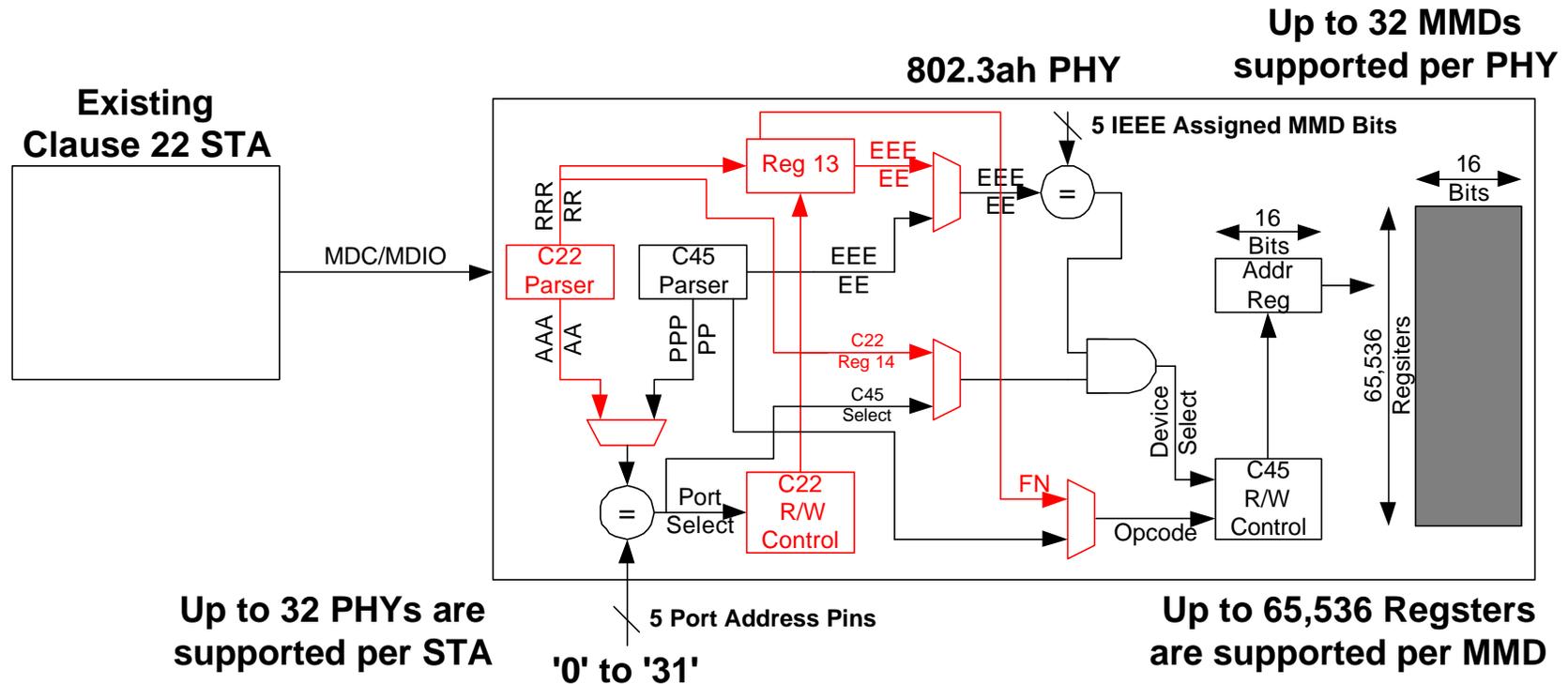
Same

Need to Map

Management Frame Fields - Clause 45								
Frame	PRE	ST	OP	PRTAD	DEVAD	TA	DATA	IDLE
Address	1...1	00	00	PPPPP	EEEEEE	10	AAAAAAAAAAAAAAAAAAAA	Z
Write	1...1	00	01	PPPPP	EEEEEE	10	DDDDDDDDDDDDDDDDDDDD	Z
Read	1...1	00	11	PPPPP	EEEEEE	Z0	DDDDDDDDDDDDDDDDDDDD	Z
Read Inc.	1...1	00	10	PPPPP	EEEEEE	Z0	DDDDDDDDDDDDDDDDDDDD	Z



# Clause 22 STA w/.ah PHY



- Clause 22 Logic added to Clause 45 PHY is shown in RED

# Clause 22 STA w/.ah PHY

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- 802.3ah PHYs Respond to both Clause 22 Frames and Clause 45 Frames
- If Frame is Clause 22 the MUX'es select the RED signals
- If Frame is Clause 45 the MUX'es select the BLACK signals

# Operation of C22 to C45

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- To Read a C45 Register C22 Perform:
  - Write FN = Address & EEEEE to C22 Register 13 on Port PPPPP
  - Write Address AAAAAAAAAAAAAAAAAA to C22 Register 14 on Port PPPPP
  - Write FN = Data & EEEEE to C22 Register 13 on Port PPPPP
  - Read Register From C22 Register 14 on Port PPPPP
- Read Operation Takes 4 Steps

# Operation of C22 to C45

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- To Write a C45 Register C22 Perform:
  - Write FN = Address & EEEEE to C22 Register 13 on Port PPPPP
  - Write Address AAAAAAAAAAAAAAAAAA to C22 Register 14 on Port PPPPP
  - Write FN = Data & EEEEE to C22 Register 13 on Port PPPPP
  - Write Register To C22 Register 14 on Port PPPPP
- Only the Last Step is Different from Read

# C45 Set Address using C22

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- Write 00xx..xxEEEE to Clause 22 Reg 13
- Write AAAAAAAAAAAAAAAAAA to Reg 14
- Subsequent writes to Reg 14 continue to re-write Device EEEEE's address register until Reg 13 is modified
- Subsequent reads from Reg 14 return Device EEEEE's current address register until Reg 13 is modified

# C45 Write Data using C22

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- Write **01**xx..xxEEEE to Clause 22 Reg 13
- Write DDDDDDDDDDDDD to Reg 14
- Subsequent writes to Reg 14 continue to re-write Device EEEEE's data register pointed to by the last Set Address until Reg 13 is modified
- Subsequent reads from Reg 14 return Device EEEEE's current data register pointed to by the last Set Address until Reg 13 is modified

# C45 Read Data using C22

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- Write **01**xx..xxEEEE to Clause 22 Reg 13
- Read DDDDDDDDDDDDD from Reg 14
- Subsequent reads from Reg 14 continue to re-read Device EEEEE's data register pointed to by the last Set Address until Reg 13 is modified
- Subsequent writes to Reg 14 write Device EEEEE's current data register pointed to by the last Set Address until Reg 13 is modified

# C45 Read Inc. using C22

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- Write 10xx..xxEEEE to Clause 22 Reg 13
- Read DDDDDDDDDDDDDDD from Reg 14
- Read DDDDDDDDDDDDDDD from Reg 14 . . .
- Subsequent reads from Reg 14 read Device EEEEE's next higher addressed data register (using post increment) until Reg 13 is modified
- Subsequent writes to Reg 14 write to Device EEEEE's next higher addressed data register (using post increment) until Reg 13 is modified

# New Write Inc. using C22

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- Write 10xx..xxEEEE to Clause 22 Reg 13
- Write DDDDDDDDDDDDD to Reg 14
- Write DDDDDDDDDDDDD to Reg 14 . . .
- Subsequent writes to Reg 14 write Device EEEEE's next higher addressed data register (using post increment) until Reg 13 is modified
- Subsequent reads from Reg 14 read Device EEEEE's next higher addressed data register (using post increment) until Reg 13 is modified

# New RMW Inc. using C22

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- Write 11xx..xxEEEE to Clause 22 Reg 13
- Read DDDDDDDDDDDDDDD from Reg 14
- Write DDDDDDDDDDDDDDD to Reg 14 . . .
- Subsequent writes to Reg 14 write Device EEEEE's next higher addressed data register (using post increment) until Reg 13 is modified
- Subsequent reads from Reg 14 read Device EEEEE's next higher addressed data register (NO post increment) until Reg 13 is modified

# Reads to Reg 13 using C22

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- A copy of Clause 22 Reg 13 exists in all MMDs in a Port (a write updates all copies)
- When a Read to Clause 22 Reg 13 occurs which MMD responds? (It doesn't matter which one since they are all the same)
- The MMD currently selected by Clause 22 Reg 13's EEEEE bits (the DEVAD bits) is the only MMD to respond to Reg 13 Reads

# Benefits

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- All Ports, Devices and Registers supported in Clause 45 are accessible to Clause 22 MDC/MDIO STA (station management entity) devices (typically MACs)
- Clause 22 only devices can co-exist with Clause 45 devices that support this proposal (as long as they use Unique Port Addresses)

# Who Does this Effect?

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- Existing Clause 22 devices do not need to be modified (a major goal of this proposal)
- No modification of 802.3ae (10 Gig) Clause 45 devices
- New 802.3ah (EFM) Clause 45 PHY devices will need to work with Clause 45 MDC/MDIO STAs AND work with Clause 22 MDC/MDIO STAs using Registers 13 & 14

# Summary

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- This is our last chance to allow older CPUs and MACs to work with newer 802.3 PHYs
  - We are running out of Clause 22 Registers
- The MII data path is only 1/2 of the compatibility problem
  - Clause 22 MDC/MDIO STAs must work too!
- The Electrical Interface Levels in Clause 45 needs to be modified (to 3.3V tolerant)
- Thanks

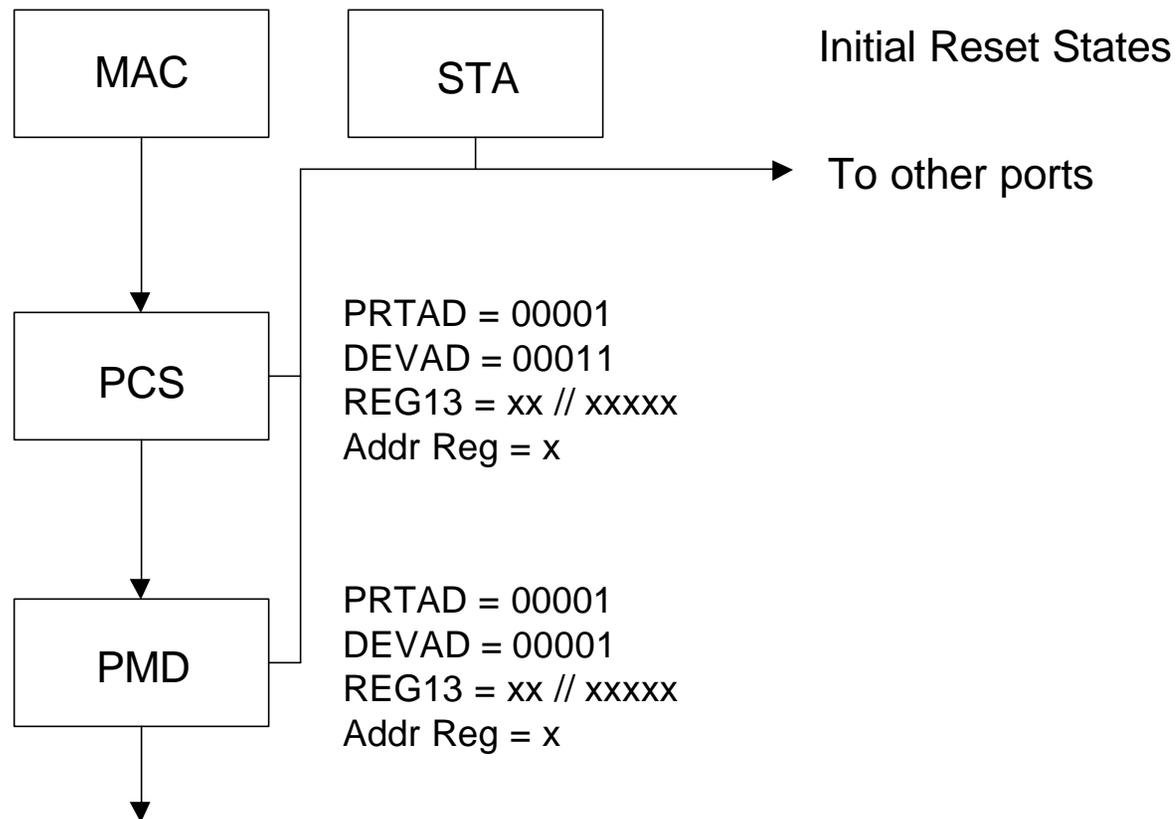
# Appendix

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- Example of this proposal in action
- Port Address Issue
- Register 13 Opcode options - why they are what they are

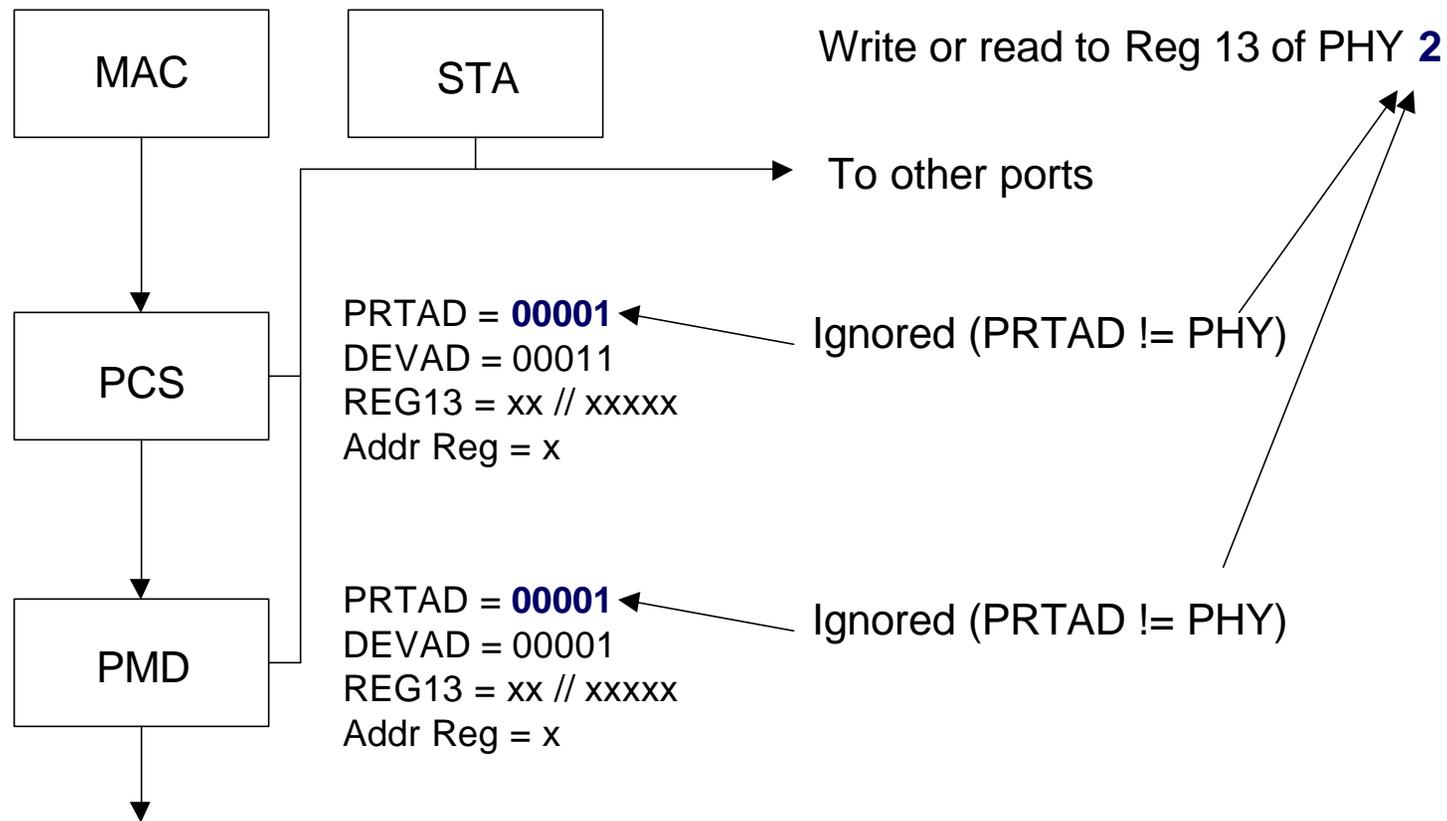
# Example - Part 1

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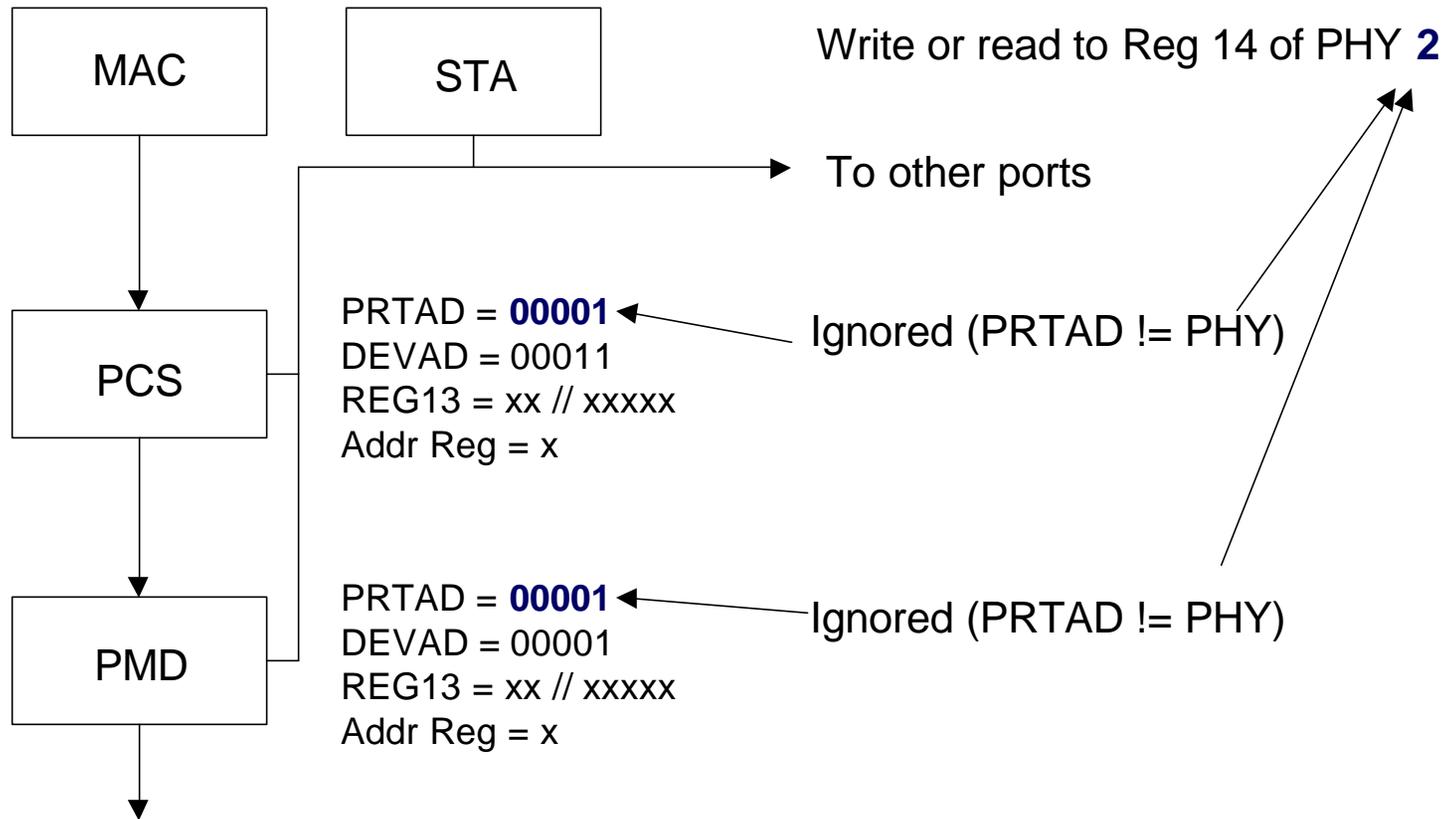
# Example - Part 2

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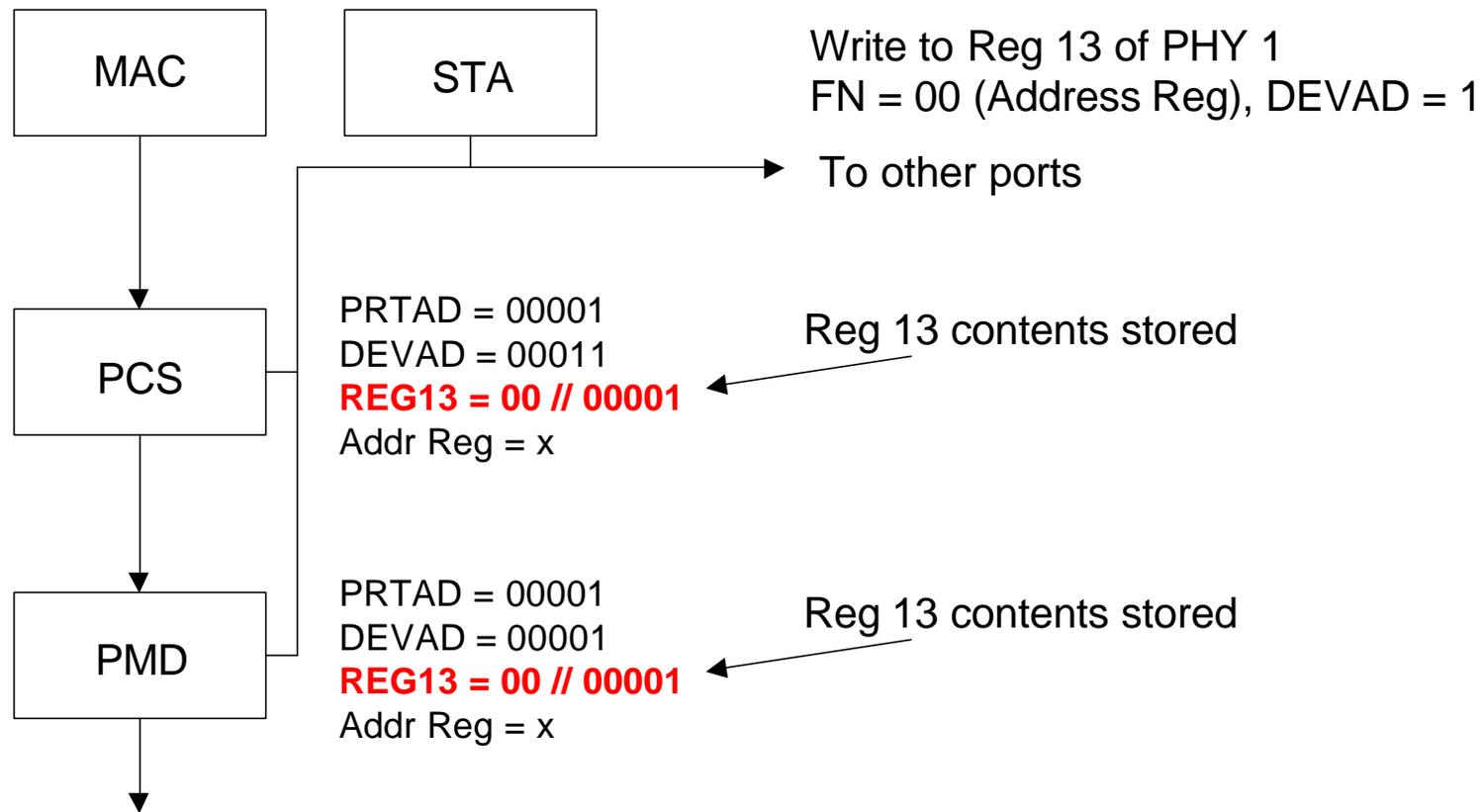
# Example - Part 3

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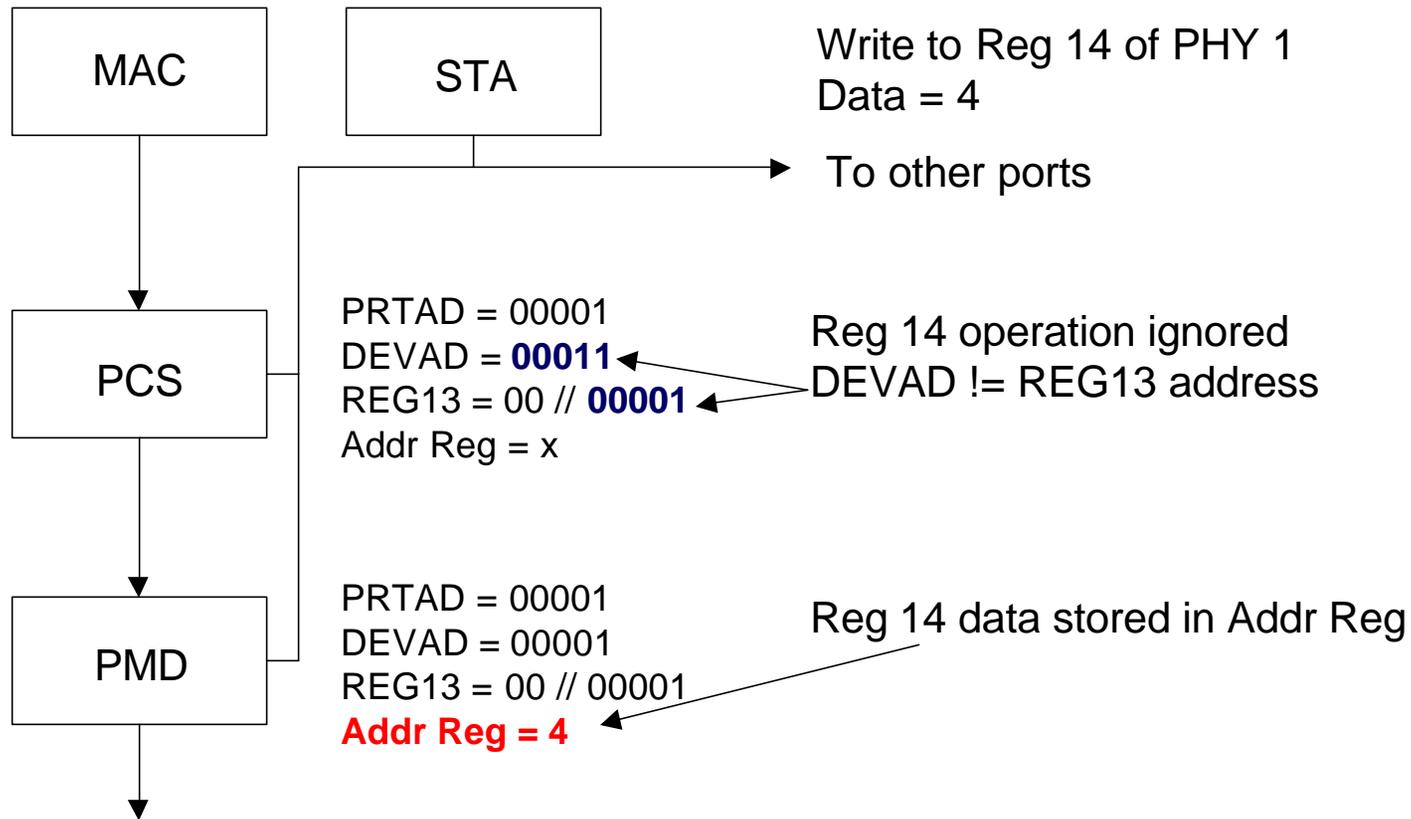
# Example - Part 4

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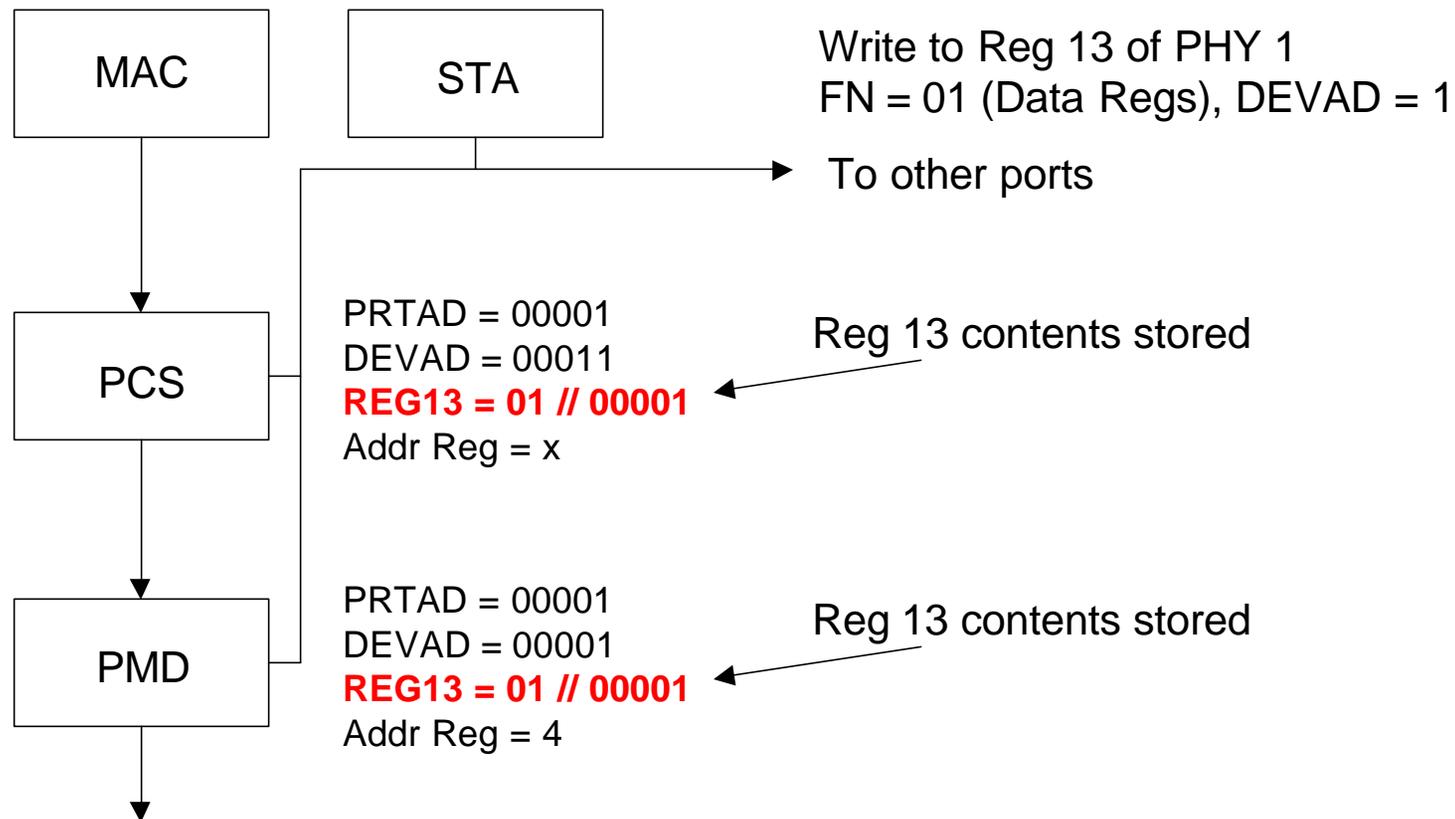
# Example - Part 5

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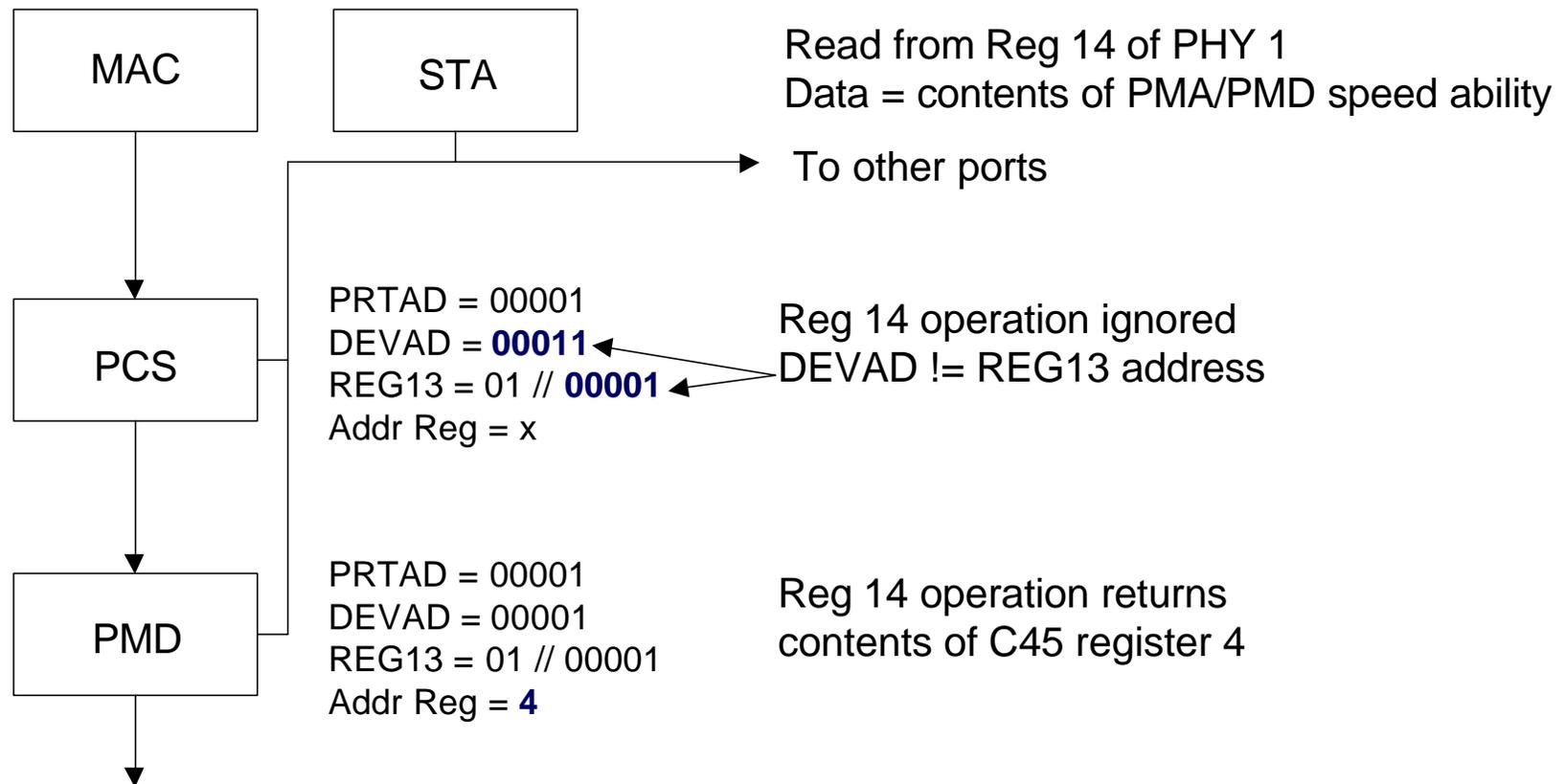
# Example - Part 6

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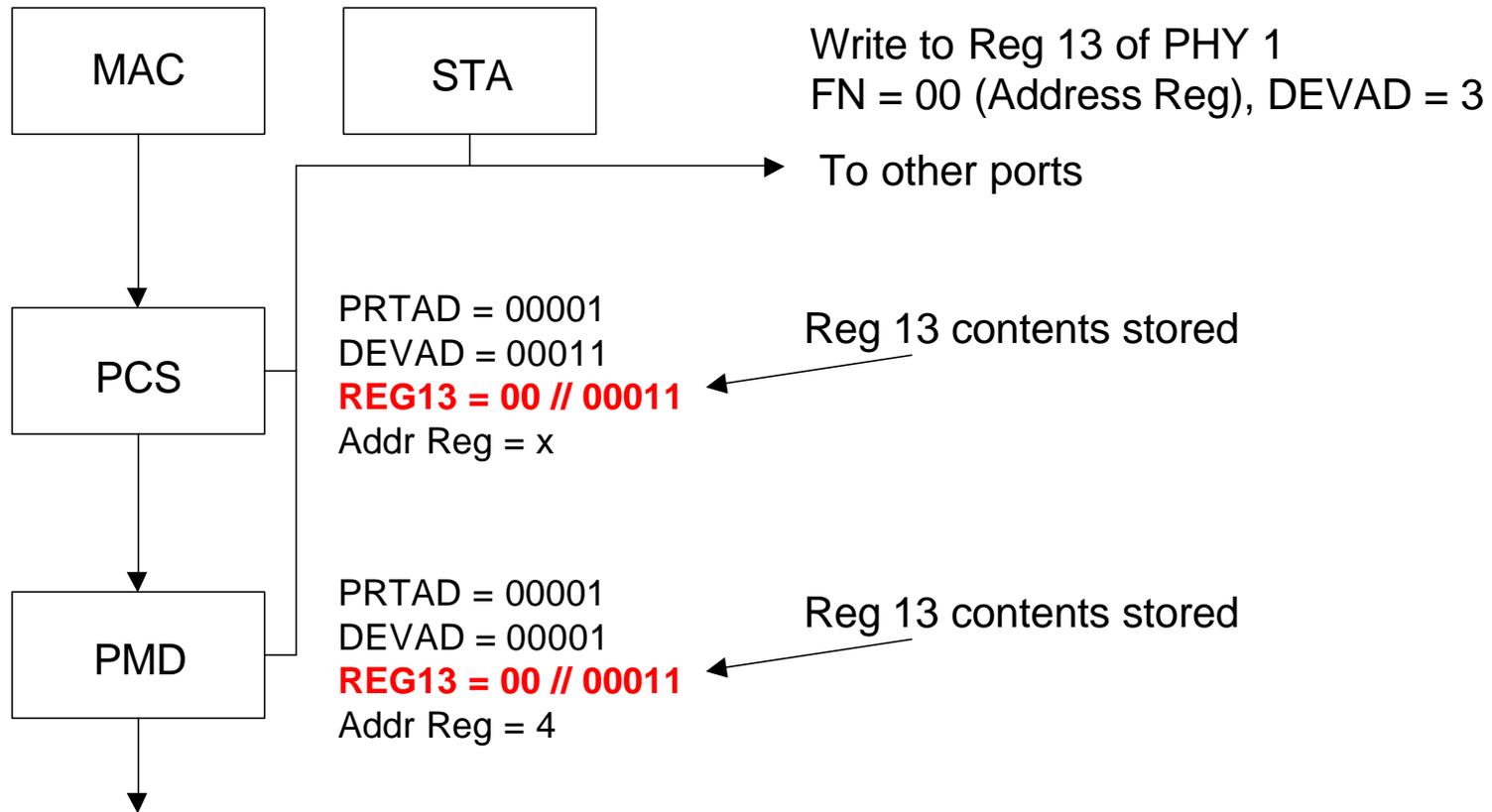
# Example - Part 7

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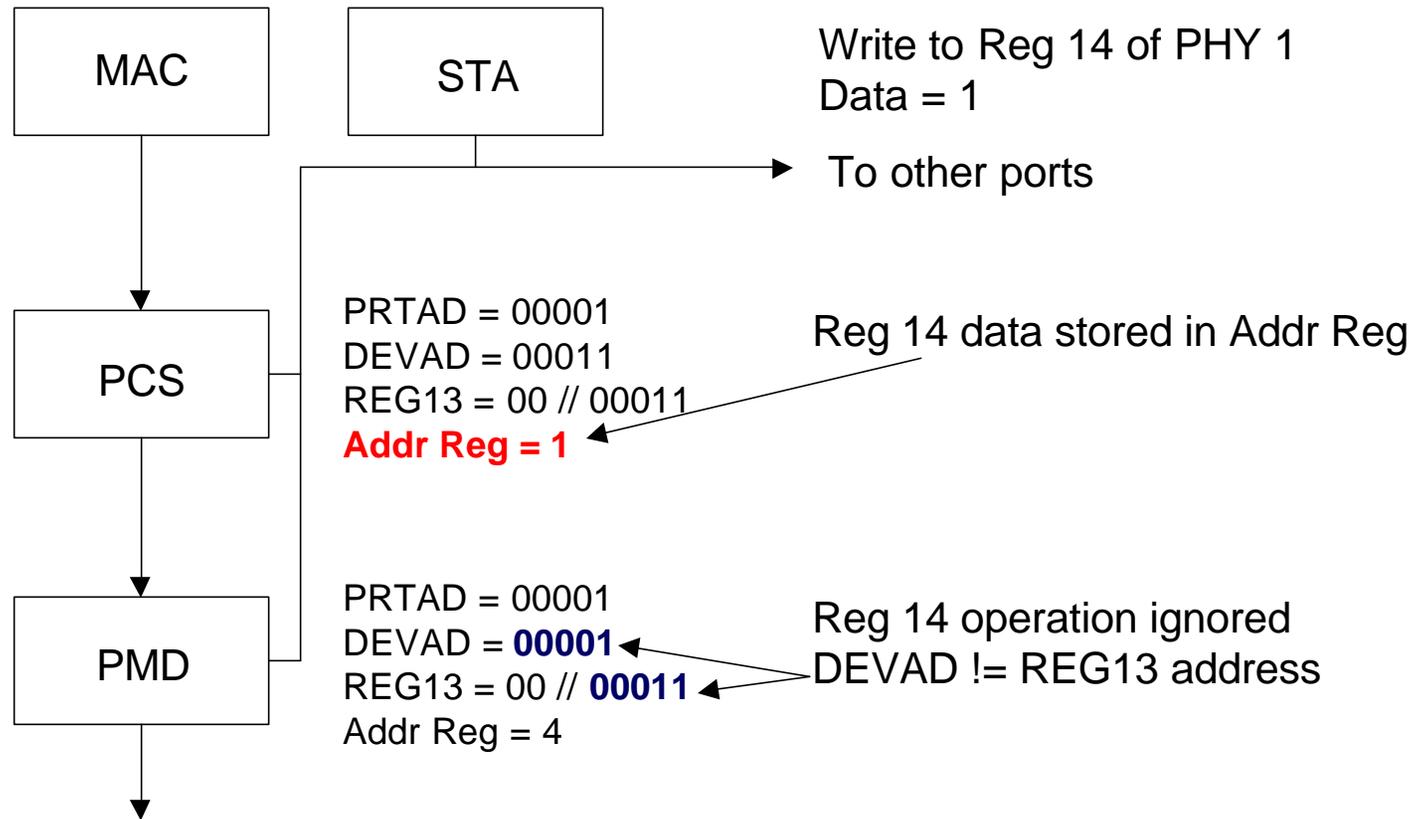
# Example - Part 8

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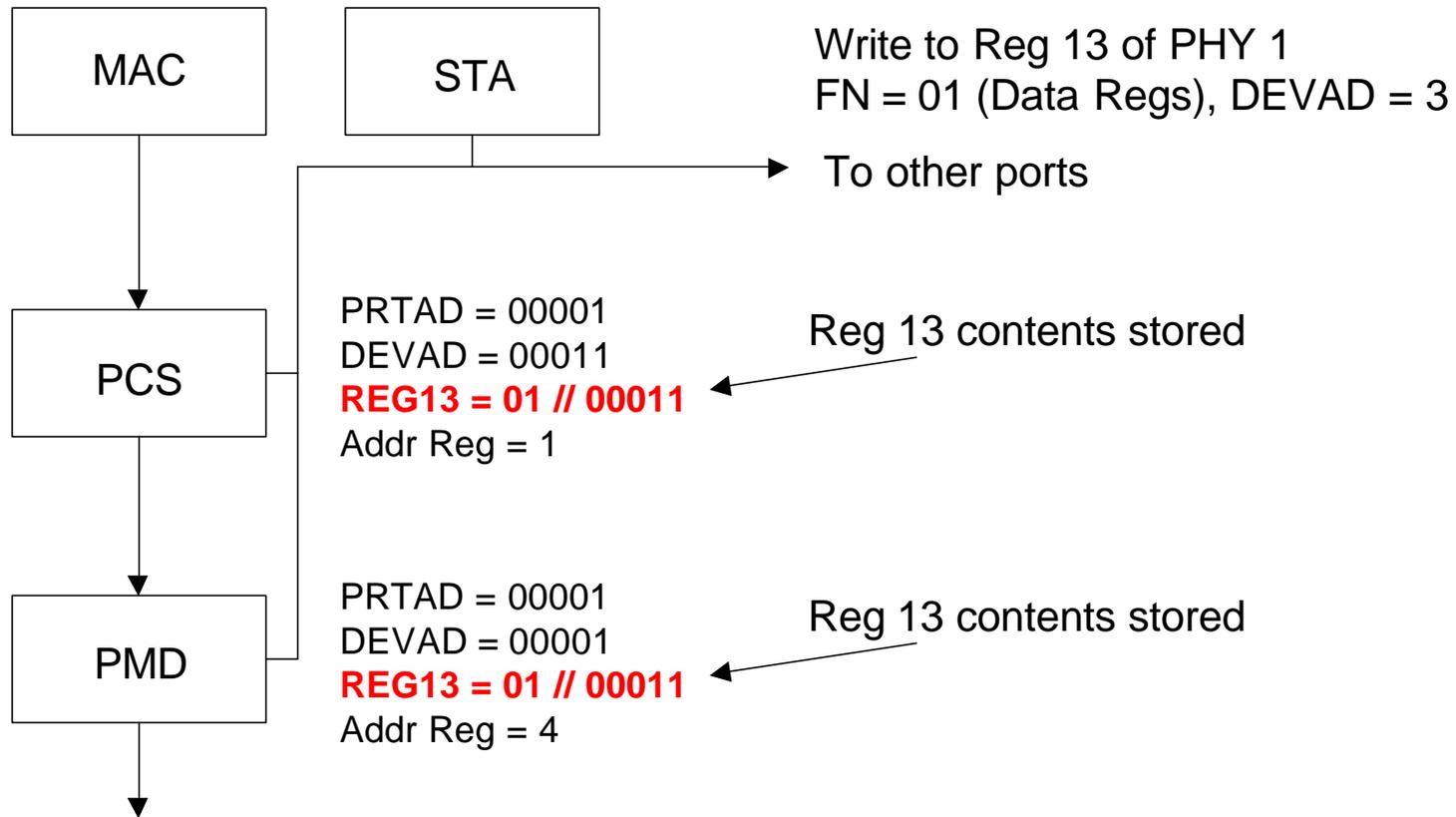
# Example - Part 9

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# Example - Part 10

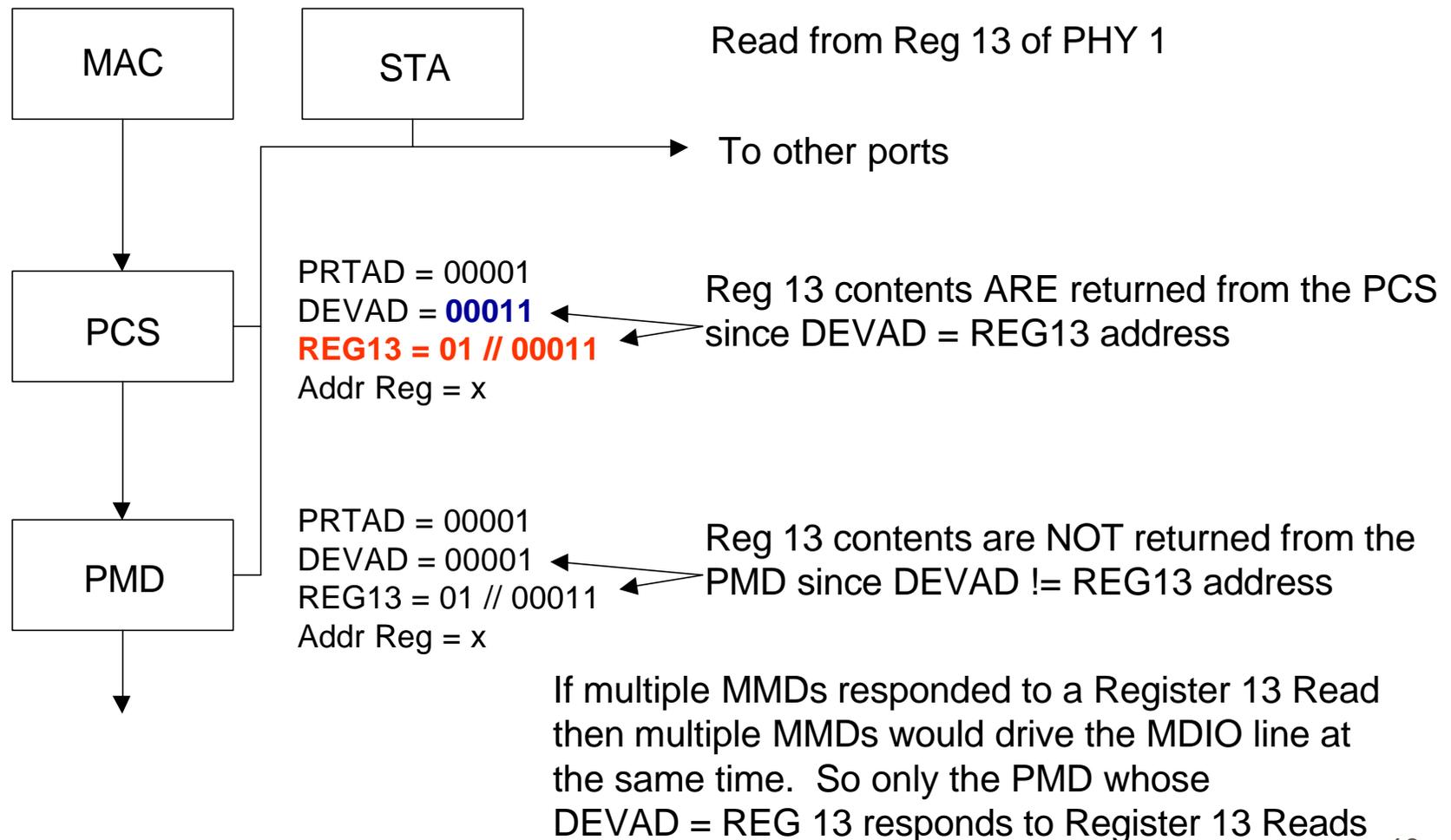
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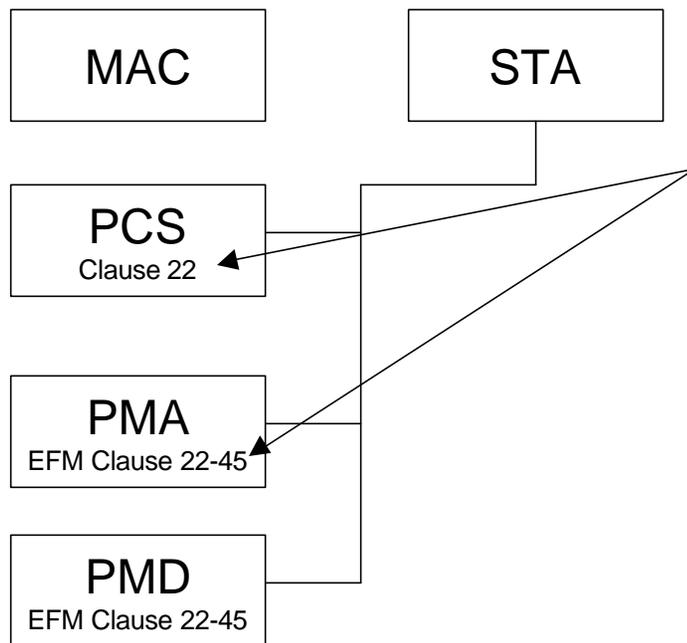
# Example - Part 12

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# Port Address Issue

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- If PCS, PMA and PMD all use the same port address they must all support this proposal
- The Mixed Example Shown will not work if the PCS, PMA and PMD have the same port address
  - The PCS will respond to Reg 13 reads corrupting Reg 13 reads from the PMA and PMD
- Resolution: In implementations where existing Clause 22 MMDs are mixed with new Clause 22 to 45 MMDs, it is required that the MMDs be on different port addresses

# Reg 13 Opcode - 1st Try

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- Use an Opcode identical to Clause 45's
  - 00 = Read/Write Address
  - 01 = Read/Write Data
  - 10 = Read/Write Data with post increment
  - 11 = Read/Write Data
- The Options is RED are side effects not supported in Clause 45
- PRO = Uses same Opcodes as Clause 45
- CON = But they don't work the same due to the side effects & can't be made to work the same
- CON = Opcodes 10 & 11 are identical

# Reg 13 Opcode - 2nd Try

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- Use Separate Post Inc & Addr/Data bits
  - 00 = Read/Write Address (no post increment)
  - 01 = Read/Write Data (no post increment)
  - 10 = Read/Write Address (with post increment)
  - 11 = Read/Write Data (with post increment)
- The Opcode in RED is a side effect that doesn't do anything or is the same as Opcode 00
- PRO = Independent functional bits
- CON = Opcode 10 does not make sense so it is either wasted or reserved

# Reg 13 Opcode - 3rd Try

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- Call the Opcode bits Function bits as:
  - 00 = Read/Write Address Register
  - 01 = Read/Write Data (no post increment)
  - 10 = Read/Write Data (with post increment on both reads and writes)
  - 11 = Read/Write Data (with post increment on writes only)
- This is what is in the proposal
- PRO = All the functions of Clause 45 plus more
- PRO = FN 11 supports Read/Modify/Writes with post increment
- CON = Different Opcodes from Clause 45
- Solution: They are called FN (function) bits