
CODIAC Protocol

Centralized or Distributed Integrated Access Control

Slides for document IEEE P802.11-93/54

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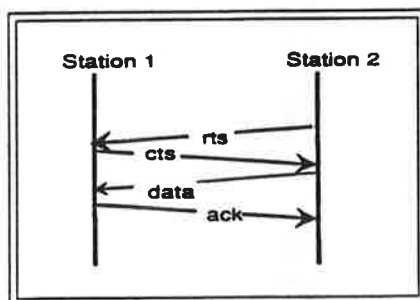
Goals

- ◆ Take advantage of the contention avoidance, power efficiency and time-bounded support characteristics of a point coordination function;
- ◆ Operate efficiently and with fairness in the absence of a point coordination function;
- ◆ Provide maximum flexibility, allowing the protocol to be tailored to varying implementations without losing compatibility across those implementations.

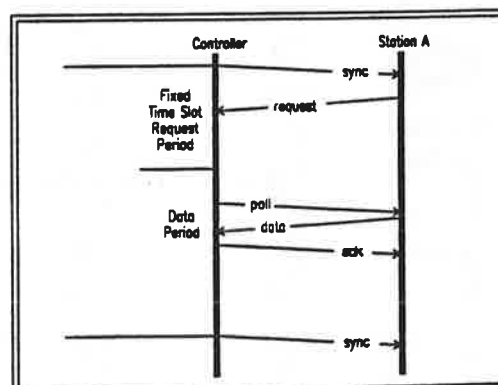
Concept

Combination of two protocols:

Xircom's Wireless Hybrid Asynchronous Time-bounded (WHAT) Protocol
Spectrix' Reservation/Polling Protocol (RPP)



WHAT



RPP

Theory of Operation

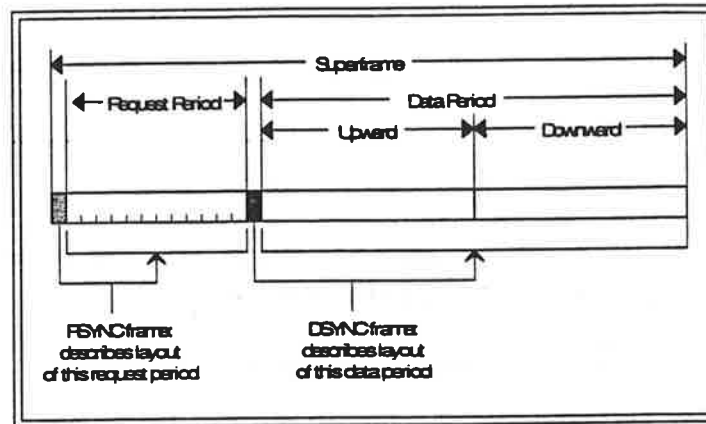
- ◆ Two modes of operation: centralized and distributed.
- ◆ Centralized: point coordination function managed by a controller.
- ◆ Distributed: enhanced listen-before-talk.
- ◆ Data transfer performed point-to-point by exchange of four frames: RTS, CTS, DATA and ACK.
- ◆ Station startup procedure: listen.

Distributed Mode

- ◆ WHAT

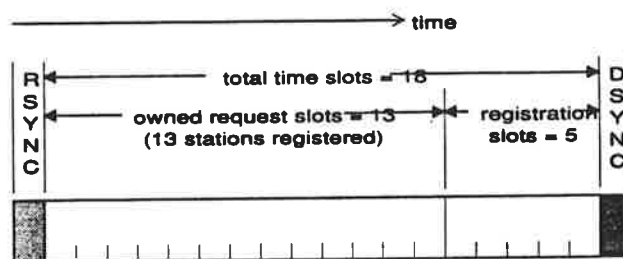
Centralized Mode

Superframe



Centralized Mode

Example Request Period



- RSYNC specifies 18 total slots, 5 registration slots.

13 stations have already registered and been assigned ID's 1 to 13, which specifies the request time slot they own.

Registering stations generate random numbers from 1 to 5 and contend for the five registration slots.

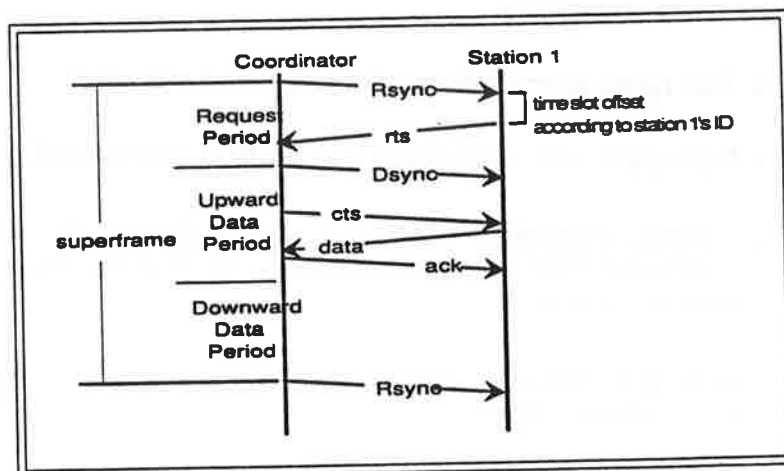
Centralized Mode

Registration

- ◆ Stations must be registered to use the medium (for anything but registration).
- ◆ Controller allocates any number of registration slots.
- ◆ Registration slots can overlap owned slots if the implementation choose to do so.
- ◆ Controller assigns registering station an owned slot number, which becomes the station's ID, used when in frames sent to/from that station for the duration of its registration.

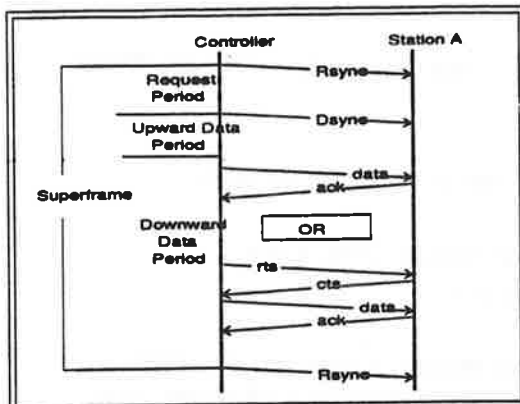
Centralized Mode

Upward Data Period

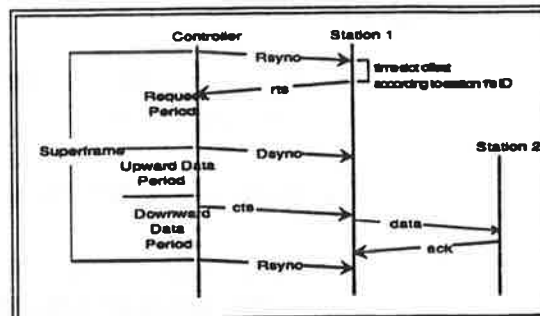


Centralized Mode

Downward Data Period



Controller to Station



Station to Station

Changing Modes

- ◆ Stations change modes according to whether or not they hear the controller.
- ◆ Two types of controllers, dedicated and potential.
- ◆ Dedicated controllers always operate in centralized mode.
- ◆ Potential controllers can operate as regular stations in distributed mode or as controllers in centralized mode at their discretion.
- ◆ Criteria for potential controller changing modes is choice of the implementation.

ACK & Duplicate Detection

Goals

- ◆ minimize retransmission of data frames
- ◆ filter out most duplicates
- ◆ NOT to guarantee no duplicates

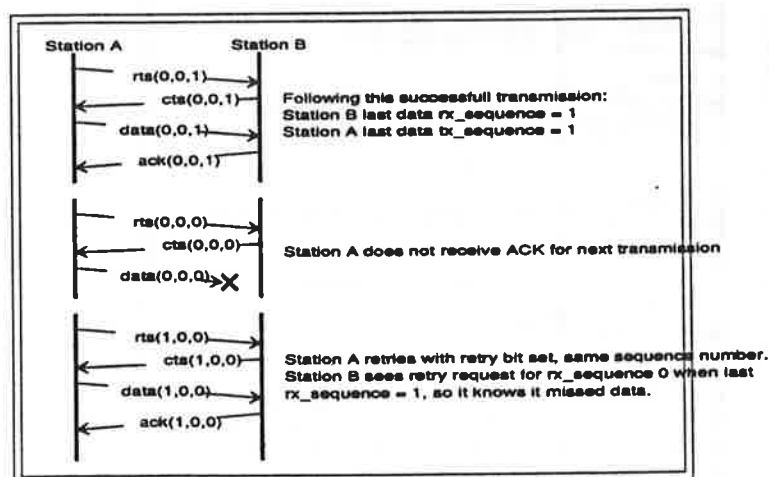
Mechanism

- ◆ Retry Bit
- ◆ Sequence Bit
- ◆ Out-of-sequence Bit

ACK & Duplicate Detection

Example 1

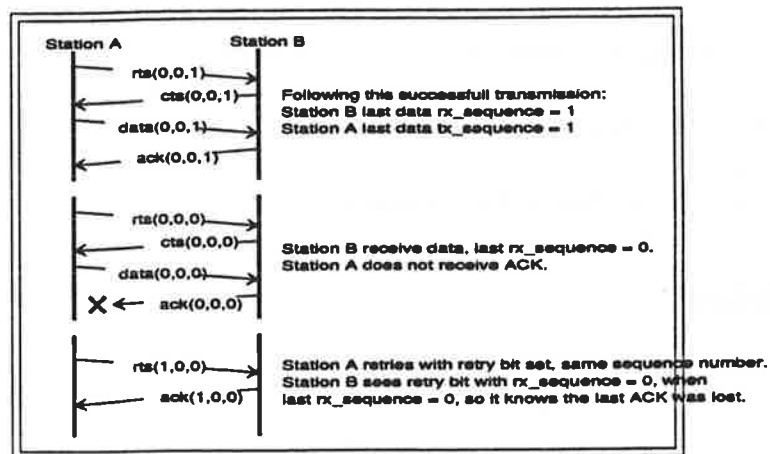
flags ⇒ (retry, out-of-sequence, sequence)



ACK & Duplicate Detection

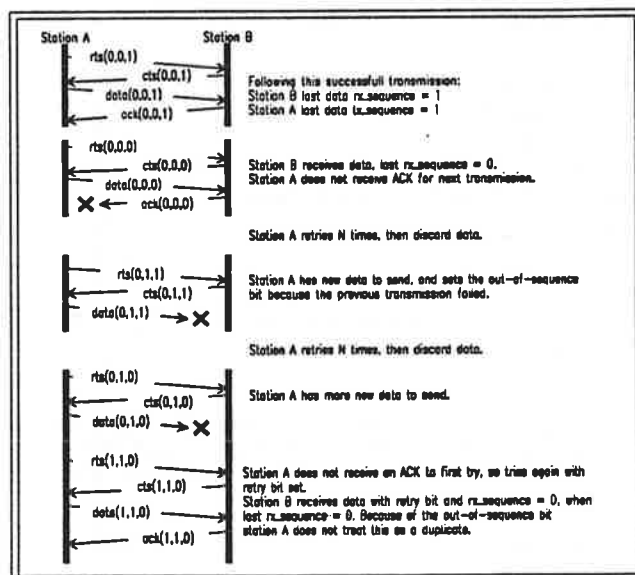
Example 2

flags \Rightarrow (retry, out-of-sequence, sequence)



ACK & Duplicate Detection

Example 3 flags \Rightarrow (retry, out-of-sequence, sequence)



Overlapping Modes

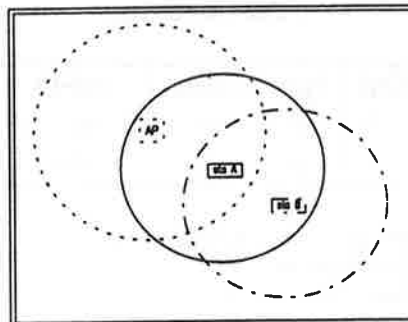
Distributed/Distributed

- ◆ null case

Overlapping Modes

Distributed/Centralized

The AP and Station A are centralized, station B is distributed

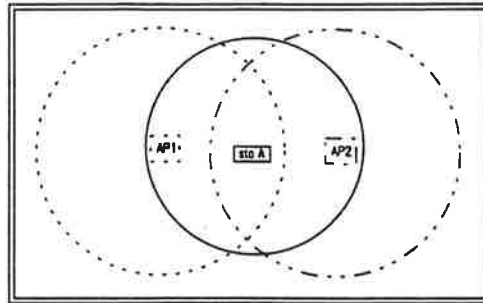


Performance of both centralized and distributed stations in the overlap is degraded.

Overlapping Modes

Centralized/Centralized

AP1, AP2 and station A all centralized.



Station A powers up this way - it cannot communicate, but could try to register to inform an AP of the problem.

Station A moves into this position, ?

Frame Format

Minimum Frame Length (10 + n) octets								
FCS Coverage								
Preamble	SD	DID	Typ	Contr	INFO	FCS	ED	← field name ← field length (bits)
8n	8	16	e 8	ol 8	(optional) 8m	32	8	

- Preamble = Preamble (n to be determined)
- SD = Start Delimiter
- DID = Destination Identifier
- Type = Frame Type
- Control = Control Flags: AP, sequence, out-of-sequence, retry, hierarchical
- INFO = Information (0 <= m <= to be determined)
- FCS = Frame Check Sequence, CRC-32
- ED = End Delimiter

Destination identifier values: FFFFh = broadcast

8000 - FFFEh = controller stations
0 - 7FFFh = non-controller station.

Possible Enhancements

Pages 21 & 22 of document 93/54.

802.11 Issues

Pages 29 to 36 of document 93/54

