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# AP-Based CTS

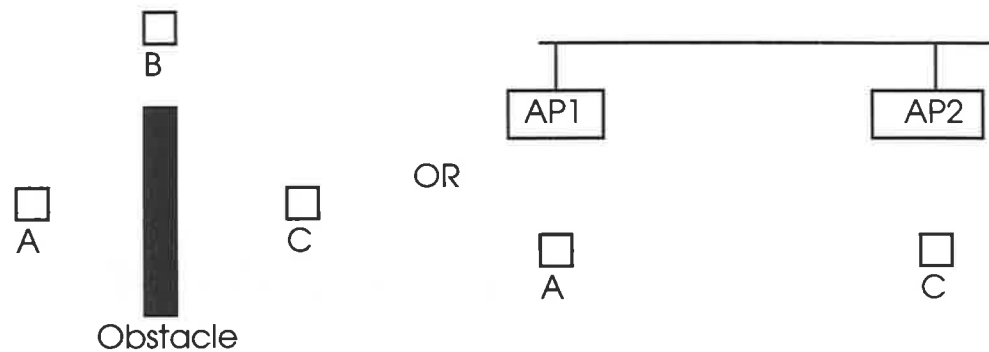
Proposed Change to MAC Protocol

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# Problems:

## ESS/BSS Relaying Problem



The Current Proposal does not refer to how does station A know how to reach station C

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# Problems (ctd)

## Peer to PS-Peer Traffic.

How does a station A know that station B is in Power Saving Sleeping Mode?

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# Possible Solutions

## 1. Unconditional Relaying

Stations always send to AP, the AP decides what to do:

- Retransmit to the BSS.

- Retransmit to DS.

Advantages:

- Easy to implement on station

Disadvantage:

- Significant Performance Degradation

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# Possible Solutions (ctd)

## Station determined Routing

The station maintains topological information, decides whether to transmit to the AP or to the peer station.

### Advantages:

More effective than solution 1

### Disadvantages:

How does the station handle mobility?

Complicates Station Design.

Does not solve the PS station problem

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# Possible Solutions (ctd)

## AP CTS after Timeout

If no CTS after predefined timeout, the AP sends the CTS.

### Advantages:

Simplifies Station Decision

### Disadvantages:

Adds delay to traffic to the DSS.

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# Possible Solutions (ctd)

## Unconditional CTS from AP

The AP does not wait for the timeout, but immediately sends the CTS (stations do not send CTS on infrastructure mode).

### Advantages:

Solves the delay problem shown before.

The AP has lots of time (after the CTS) to decide what to do with the packet.

Others (described later).

### Disadvantages:

None ?

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# Possible Solutions (ctd)

## AP Proxy CTS.

During the Association the station decides whether to delegate the CTS to the AP or not.

### Advantages:

Everybody is happy.

### Disadvantages:

The AP has to check the Proxy Status on "real time"

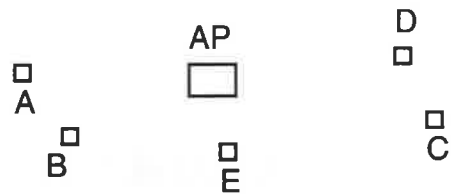


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# Other advantages

Unique NAV domain solves the following problems:

## 1. Unfairness problem



A and B do not hear C and D (and viceversa)

AP and E hear all stations (A, B, C, and D)

A "talks" with B, the AP and E set the NAV Vector (C and D don't)

During A-B transaction, C and D start a new transaction, and so on.

Result: E and AP do not transmit.

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## **Other Advantages (ctd)**

### **2. Silenced CTS problem**

**A send RTS to X, Station E sets NAV.**

**C (who didn't set the NAV) sends RTS to E.**

**E cannot send CTS because of NAV.**

**C keeps retransmitting.**

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# Required changes to the protocol

**On Infrastructure-based networks (which is known by the station after the association procedure):**

- Stations do not send CTS to other stations (they do send to the AP)**
- Stations do not update NAV based on other stations messages.**
- The AP sends CTS for any valid RTS (if the medium is free)**

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# What happens in Ad-hoc Networks?

**Stations working on ad-hoc mode, work according to the original protocol, i.e. treat all RTS/CTS the same way.**

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## **Motion:**

**To modify the MAC Protocol to include the changes mentioned in document IEEE P802.11-94/43:**

**In infrastructure mode:**

- . Stations do not send CTS to other stations (they do send to the AP)**
- . Stations do not update NAV based on other stations messages.**
- . The AP sends CTS for any valid RTS (if the medium is free)**

