Doc: IEEE P802.11-94/248a

Extending B3 frame formats to include WDS support.

Revision 1.0

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Summary of proposed changes.

- · Functionality:
 - Connectivity combinations
- · Performance:
 - Header lengths
 - Duplicate detection / Miscorrelation
 - Frame filtering
- This presentation will comment on each of these subjects.

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Guidance from August 94 meeting:

- · Get functionality correct as highest priority.
- Efficiency improvements follow functionality in priority.
- Using this guideline, this paper analyzes functionality first, performance improvements second

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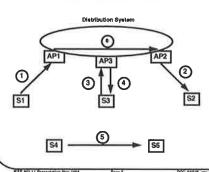
Connectivity cases:

- 10 connectivity cases:
 - 5 cases from 236
 - 5 additional cases

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B3 Connectivity cases.



Additional cases

- Committee discussion has been using loose terminology, resulting in less than optimum analysis.
- Stricter terminology and attention to notational detail are required to correctly understand all the cases.
- Therefore, the first step in the analysis is to establish more precise terminology...

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Terminology problems:

- STAn has been used to describe both a station and a station's address.
- · APs, and their address are described as APn.
 - This obscures the fact that APs ARE Stations.
 - This obscures the fact that APs straddle two logically different address spaces.
 - » The two address spaces could physically be the

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Terminology problems:

- The loose english concepts of "within a BSS", "within an ESS", "a member of a BSS", "associated" and "in the same physical volume" have been used interchangeably.
 - This has caused much confusion among members.
 - There are several of these cases depending on how the loose terms are interpreted.

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Let's get more formal in terminology.

- Maddr(sta) == 802.11 MAC address of a STA.
 - This can only be a wireless medium address as that is the only address space used by 802.11.
 - This notation is for 802.11 stations.
 - This covers both STAs and APs, since APs are addressable STAs within the 802.11 MAC address space.
- DSaddr(sta) == the DS address of an AP.
 - This is the address used by the DS to address the <u>DS</u> side of an AP.
 - The details of the DS address space are dependent on the DS implementation and outside the scope of 802.11.
 - The single DS implementation that 802.11 impacts is when a DS is implemented using an 802.11 wireless medium.

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B3 notation:

- · B3 uses the following concepts:
- SA = source address
- · DA = Destination address
- VIA = the address of the (single) AP which is a member of a specific BSS.
 - This name was changed to BSSID during the August meeting.
- "To bit": indicates if a frame was "to" an AP.
- "From bit": indicates if a frame was "from" an AP.

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The connectivity categories:

- Infrastructure cases
- Independent BSS ("Ad-Hoc") cases
- Wireless DS cases
- Mixed terminology cases

Infrastructure cases:

- Case 1: STA to STA, via DS; first link

 Example: Frame from S1 destined to S2, entering DS via AP1
- Case 2: STA to STA via DS; last link
 Example: Frame from S1 destined to S2, exiting
 - Example: Frame from \$1 destined to \$2, exiting DS via AP2
- Case 3: STA to AP; frame destined for AP
 Example: Frame from S3 destined to AP3
- Case 4: AP to STA; frame originated by AP
 Example: Frame from AP3 destined to S3

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Independent BSS ("Ad-Hoc") cases:

- Case 5: STA to STA direct.
 - Example: Frame originated by S4 destined for S5.

Wireless DS case:

Case 6: AP to AP, distributing (a case 1 or 2 frame) via the same (i.e. in-band) wireless medium as that used for either the first OR last link.

Mixed terminology cases:

- "Overlapping", "within", "when a member of"
- More later, after we have examined the concepts that are being intermixed...

Separate overloaded concepts

Analysis of case 6 points out that we are still mixing concepts and overloading different

concepts onto address fields.

Architectural "transit points":

- Originator of a frame.
- · Terminator of a frame.
- · Transmitter of a frame.
- · Receiver of a frame.

Architectural "transit points":

- The term "source" has been used to refer to both the Originator and the Transmitter of a frame.
- . The term "destination" has been used to refer to both the Destination and the Receiver of a frame.
- · Confusion occurs because we do not always mean the same thing by "source" and "destination" in all cases.
- · This is probably because our brains have been constrained by thinking about networks with zero levels of indirection.
- The 802.11 architecture is a 1 indirection level system.

Architectural "transit points":

- In the Ad-hoc cases:
 - Originator = Transmitter = "source"
 - Terminator = Receiver = "destination"
- Infrastructure cases:
 - The VIA concept in B3, is a recognition that in transiting an ESS, "receiver" does NOT always equal "terminator".
 Case 6, also points out that if you have a WDS, "originator" does not always equal "transmitter".
 - - » This leads one to introduce the concept of "RA".

Let's name these different addresses.

- Let [variable] == the value of "variable";
- [SA] = Maddr (of the STA which originated the
 - This is consistent with the term SA as used in other 802 standards.
- [DA] = Maddr (of the STA which is the final destination of the frame).
 - This is consistent with the term DA as used in other 802 standards
- [RA] = Maddr (of the STA which is intended to receive the frame off the 802.11 wireless medium).
- [TA] = Maddr (of the STA which placed the frame onto the 802.11 wireless medium).

Frame direction wrt DS

- 802.11 has also found it necessary to specify the direction of a frame with respect to the DS.
- · This is done by bits in the FC field of the frame header.
- "To bit" == Frame is entering the DS from the wireless medium via an AP.
- . "From bit" == Frame is exiting the DS via an AP onto the wireless medium.

Frame direction wrt DS

. The truth table for these bits is:

90	TO	FROM	Meaning						
	False	False	"Direct, not via a DS"						
			"Frame outbound from DS"						
	True	False	"Frame inbound to DS"						
	True	True	"Frame wirelessly distributed"						

- The concept is <u>not</u> to / from an <u>AP</u>.
- The concept is to / from the DS.
- · We should correct the names of the bits:
 - "To AP" is changed to "To DS"
 - "From AP" is changed to "From DS"

Consider cases concepts separated out...

- · Before optimizing the addressing needed for each case, we must clearly understand which address is needed for each case and why.
- Note: A claim that four addresses are needed in every message is not going to be made.

Independent BSS ("Ad-Hoc") cases:

- · Case 5: STA to STA direct.
- · Example: Frame originated by S4 destined for **\$5.**
 - [SA] = Maddr(S4)
 - [DA] = Maddr(S5)
 - [TA] = Maddr(S4)
 - [RA] = Maddr(S5)
 - [To] = False
 - [From] = False

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Infrastructure cases:

- . Case 1: STA to STA, via DS; first link
- Example: Frame from S1 destined to S2, entering DS via AP1
 - [SA] = Maddr(S1)
 - [DA] = Maddr(\$2)
 - [TA] = Maddr(S1)
 - [RA] = Maddr(AP1)
 - [To] = True
 - . Frame is inbound to DS
 - [From] = False

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Infrastructure cases:

- · Case 2: STA to STA via DS; last link
- Example: Frame from S1 destined to S2, exiting DS via AP2
 - [SA] = Maddr(S1)
 - [DA] = Maddr(S2)
 - [TA] = Maddr(AP2)
 - [RA] = Maddr(S2)
 - [To] = False
 - (From) = True
 - » Frame is outbound from DS

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Infrastructure cases:

- . Case 3: STA to AP; frame destined for AP
- Example: Frame from S3 destined to AP3
 - [SA] = Maddr(S3)
 - [DA] = Maddr(AP3)
 - [TA] = Maddr(S3)
 - [RA] = Maddr(AP3)
 - [To] = False
 - » frame is NOT Inbound to DS, it is destined to the AP.
 - [From] = False
 - » frame is NOT outbound from DS

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Infrastructure cases:

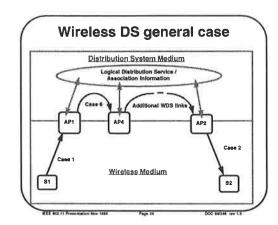
- . Case 4: AP to STA; frame originated by AP
- Example: Frame from AP3 destined to S3
 - [SA] = Maddr(AP3)
 - [DA] = Maddr(S3)
 - [TA] = Maddr(AP3)
 - [AA] = Maddr(S3) - [To] = False
 - » frame is NOT inbound to DS
 - [From] = False
 - » frame is NOT outbound from DS, it originated at the AP.

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Wireless DS cases



Wireless DS case

- Case 6: AP to AP, distributing a frame via the wireless medium.
- Example: Frame from S1 destined to S2, transiting a wireless DS between AP1 and AP4
 - [SA] = Maddr (S1)
 - [DA] = Maddr (S2)
 - [TA] = Maddr (AP1)
 - [RA] = Maddr (AP4)
 - [To] = True
 - » frame IS inbound to DS from the wireless medium
 - + [From] = True
 - » frame IS outbound from DS onto the wireless medium

Wireless DS case

- Note: with all four addresses, it is possible to handle an arbitrary number of WDS hops.
- This provides a general solution for wireless distribution.

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Mixed terminology cases

- · Many loose terms causing confusion:
 - "Overlapping"
 - "within"
 - "when a member of"
 - "In the same volume as"
 - "Associated with"
 - etc...
- The key concept is <u>Overlapping coverage</u> volumes.

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Mixed mode case analysis

- The cases under discussion are those where a STA desires to both make use of the services of an ESS, and also be able to communicate directly with another STA.
- There are 3 combinations which cover the permutations.
- The key is to understand that the state of a STA (with respect to membership in an ESS) is <u>orthogonal</u> to the communication method used for any particular frame.

Let's Consider the mixed mode cases wrt SA, DA, RA, TA, To, & From...

Mixed mode case diagram

AP1

AP1

Mixed mode cases A, B, C

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Mixed mode case A

S1 is a member of a BSS which contains AP1 and is Associated with AP1,

AND

- S7 is not a member of the same BSS.
 - [SA] = Maddr (S1)
 - [DA] = Maddr (S7)
 - [TA] = Maddr (S1)
 - [RA] = Maddr (S7)
 - [To] = False
 - » frame is NOT inbound to DS from the wireless
 - [From] = False
- » frame is NOT outbound from DS onto the wireless medium

Mixed mode case B

 S7 is a member of a BSS which contains AP1 and is Associated with AP1,

- · S1 is not a member of the same BSS.
 - [SA] = Maddr (S1)
 - [DA] = Maddr (S7)
 - [TA] = Maddr (S1)
 - [RA] = Maddr (S7)
 - [To] = False
 - » frame is NOT inbound to DS from the wireless medium
 - [From] = False
 - » frame is NOT outbound from DS onto the wireless medium

Mixed mode case C

· S1 is a member of a BSS which contains AP1 and S1 is Associated with AP1,

- · S7 is also a member of the BSS which contains AP1 and S7 is Associated with AP1,
 - [SA] = Maddr (S1)
 - [DA] = Maddr (S7)
 - [TA] = Maddr (S1)
 - [RA] = Maddr (S7)
 - [To] = False
 - » frame is NOT inbound to DS from the wireless medium
 - [From] = False
 - » frame is NOT outbound from DS onto the wireless medium

All three of the mixed mode cases are the same.

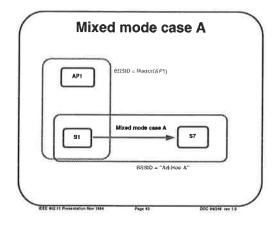
- · Wrt SA, DA, RA, TA, To & From, all three mixed mode cases are identical.
- All three mixed mode cases are also identical to case 5 (direct communication).
- · B3 contains confusion when it talks about the address of the BSS, within a ESS of which S1 is a member, and overload this concept with
- · So let's examine the concept of BSSID...

BSSID vs mixed modes

- . It is desirable to have a BSSID so that receiving STAs can filter incoming msgs based on BSSID.
 - In particular, there is interest in filtering Broadcast and Multicast mags.
- BSSID is substituting in our shared media environment for the concept of a "logically separate media".

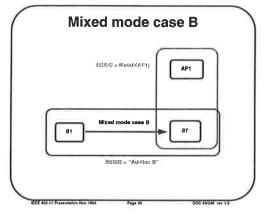
BSSID vs mixed modes

- . The key question: What is the BSSID that should be used for mixed mode cases A, B and C?
- · Answer: The BSS that contains both S1 and
- . This may or may not be the same BSS which
- · Lets look at each case closer...



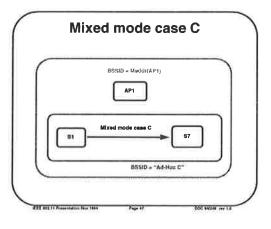
Mixed mode Case A BSSID

- For the frame going from S1 to S7:
- BSSID must = "Ad-Hoc A"
- This is the only piece of info common to both S1 and S7.



Mixed mode Case B BSSID

- . For the frame going from S1 to S7:
- BSSID must = "Ad-Hoc B"
- . This is the only BSSID known to S1.
- This is the only piece of info common to both \$1 and \$7.



Mixed mode Case C BSSID

- For the frame going from S1 to S7:
- . There are two choices for BSSID:
 - "Ad-Hoc C"
 - Maddr(AP1)
- Either will get the msg from the source to the destination without causing any problems at an AP.
 - [To] = [From] = False, so APs will not attempt to process the frame.

Doc: IEEE P802.11-94/248a

Direct communication BSSID conclusion

- The BSSID must be that of a BSS of which both the Source and Destination stations are members.
 - This allows both choices for Case C.
- Such a BSS always exists for direct communication cases.
- The choice of BSSID to use for mixed mode case C can be unspecified by 802.11 - either works from the MAC viewpoint.
 - The choice of which to use and/or try first is not of significance to 802.11 MAC operation.

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Infrastructure BSSID values

For BSSs which are part of an ESS:
 BSSID = Maddr(AP).

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Using ESSID to find BSSID

- . In an ESS, a STA learns about local APs.
- What it learns is { ESSID, Maddr(AP) } pairs
 Contained in beacons etc
- STAs wishing to join a particular administrative group, pick an AP by using the Maddr(AP) of an AP which belongs to the desired administrative group.

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Using Ad-Hoc admin group to find BSSID.

- The BSSID of an IBSS = Maddr(the STA which initiated establishment of the BSS)
- The same mechanism used by a STA to find BSSID from ESSID is sufficient.
- A STA wishing to join an IBSS simply selects a Maddr which corresponds with the desired administrative grouping.

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Independent BSSID values

- Conclusion: For Independent BSSs, BSSID = Maddr(the STA which initiated establishment of the BSS).
- This supports as much differentiation between different IBSSs as desired.
- Thus broadcast, multicast filtering by BSSID is provided.

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Mixed mode interaction conclusions:

· At any given instant:

A STA may be a member of zero or 1 ESSs. AND

A STA may be a member of as many IBSSs as it desires.

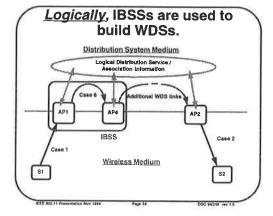
Since APs are STAs, this also applies to APs.

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WDS components



Logically, IBSSs are used to build WDSs.

- Two APs must be in direct communication or they can not be used to wirelessly distribute a frame.
- Interestingly, the BSSID of the logical IBSS is not required within the case 6 frame.
 - See case 6 frame examples later in paper.
- Only a DS need know how APs are related.
 - (in order to figure out which APs to use to wirelessly distribute a frame).
 - If were needed, the logically correct BSSID for a case 6 frame is the ID of the BSS which contains both AP1 AND AP4
 - Whether a DS actually does, or does not, set up the logical IBSSs is irrelevant to the 802.11 MAC.
 - Mobile STAs neither need to know, nor care, about these logical BSSs.

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Observations about WDS case:

- Case 6 is only required for wirelessly distributed <u>DATA</u> type frames.
- · Control frames never transit a DS.
 - RTS, CTS, ACK, POLL
- · Management frames never transit a DS.
 - They are always between directly communicating STAs
 - $\boldsymbol{\mathsf{-}}$ STA to STA in a BBS
- STA to AP in an ESS
- Only Data frames are ever Distributed and hence transit a DS.

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Observations about WDS case:

- Case 6 (WDS) is the <u>only</u> case where all four logical addresses can actually have 4 distinct values
- In all case 6 "hops", the <u>logical</u> Distribution Service, is invoked.
 - Required in order to access the Association information to determine how to distribute the original frame from S1 to S2.
 - Whether this functionality is implemented within a physical AP is not relevant.

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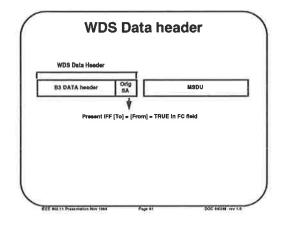
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WDS Data frame support.

- · We should enable support of WDS.
- Wirelessly distributed msgs are identified by [To] = [From] = true.
- · WDS link msgs use a WDS Data header.
 - Provides support for WDS links.
 - Only a small amount of additional information is needed (above a normal Data header) for specific mags.
 - » One address
 - Overhead cost is only paid for mage that are actually wirelessly distributed.
 - No other mags have increased overhead.

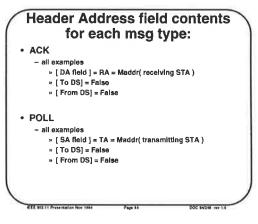
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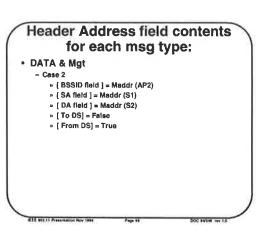


Impacts on frame headers: Now that we have explored the previously overloaded concepts, lets look at what this means for frame headers...

Header Address field contents for each msg type: RTS - all examples » [SA fleid] = TA = Maddr(transmitting STA) » [DA fleid] = RA = Maddr(receiving STA) » [To DS] = False » [From DS] = False • CTS - all examples » [DA fleid] = RA = Maddr(receiving STA) » [To DS] = False » [From DS] = False



Header Address field contents for each msg type: DATA & Mgt Case 1 (BSSID field] = Maddr (AP1) (SA field] = Maddr (S1) (To DS) = True (From DS) = False



Doc: IEEE P802.11-94/248a

Header Address field contents for each msg type:

- DATA & Mgt
 - Case 3
 - » [BSSID field] = Maddr (AP3)
 - » [SA field] = Maddr (S3)
 - » [DA field] = Maddr (AP3)
 - » [To DS] = False
 - » [From DS] = False

Header Address field contents for each msg type:

- DATA & Mgt
- Case 4
 - » [BSSID fletd] = Maddr (AP3)
 - » [SA field] = Maddr (AP3)
 - » [DA field] = Maddr (S3)
 - » [To DS] = False

» [From DS] = Faise

Header Address field contents for each msg type:

- DATA & Mgt
 - Cases 5, A & B:
 - · (case 5 example shown)
 - » [BSSID field] = Maddr (ad-hoc initiating STA)
 - » [SA field] = Maddr (S4)
 - » [DA fleid] = Maddr (S5)
 - » [To DS] = False
 - » [From DS] = False

Header Address field contents for each msg type:

- DATA & Mgt
 - Case C
 - » [BSSID field] = Maddr (AP1) or Maddr (ad-hoc initiating STA)

 - » [SA field] = Maddr (S1)
 - » [DA fleld] = Maddr (S7) » [To DS] = False
 - » [From DS] = False

Header Address field contents for each msg type:

- DATA (WDS DATA support frame)
- Case 6
 - (using 236/B3 field names)
 - [BSSID field] = Maddr (AP4)
 Is actually RA field
 - » [SA fleld] = Maddr (AP1)
 - · Is actually TA field
 - » [DA fletd] = Maddr (S2)
 is actually DA field
 - » [Orig SA] = Maddr (S1)
 - » [To DS] = True
 - » [From DS] = True

Header Address field contents for each msg type:

- It is proposed that for the WDS Data header, the fields be renamed to accurately reflect their function.
- . The case 6 example would become:

DATA (WDS DATA support frame)

- Case 6
 - » [RA] = Maddr (AP4)
 - » [TA] = Maddr (AP1)
 - » [DA] = Maddr (S2)
 - * [SA] = Maddr (S1) » [To DS] = True
 - » [From DS 1 = True

Header Address field contents for each msg type:

WDS DATA header field names:

FC RA DA TA Seq# Frag# Dur SA

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Extended B3 Headers RTS Dur FC DA SA · CTS FC DA Dur ACK FC DA Dur • POLL FC BSSID SA DATA / MGT FC BSSID DA SA Seq # Frag # Dur **WDS DATA** FC RA DA TA Seq # Frag # Dur SA

Mixed mode case corrections to B3 section 2 text.

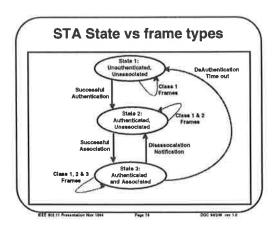
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B3 Section 2 State Diagram Corrections

- Now that we understand the mixed mode cases it becomes clear that the transmitting station state diagram in sec 2.5 is incorrect and needs to be corrected.
- The existing states described in B3 section 2 are still correct, but the division of services is not.
- The correct dependency on STA state is sets of allowable transmit frames, not services.
- Any frame can be received at any time, but if not in a correct state at the receiver (e.g authenticated), an error occurs.

Station States

- State 1:
 - Initial start state, Unauthenticated, Unassociated.
- State 2:
 - Authenticated, not Associated
- State 3:
 - Authenticated and Associated



STA State vs frame types

- Class 1 frames (anytime)
 - Legal from within States 1, 2 and 3
 - Control Frames
 - » RTS
 - » CTS
 - » ACK
 - » Poll
 - Mgl Frames » Probe R/R
 - » Веасол
 - » Authentication
 - Success enables Class 2 frames.
 Fallure leaves STA in State 1.

STA State vs frame types

- State 1 -> 2 transition
 - Successful Authentication frames sequence transitions to state 2.

STA State vs frame types

- · Class 2 frames (IFF Authenticated)
 - Legal from within States 1, 2 and 3
 - Data frames

 - » Async data
 Direct only NOT to/from DS
 - Mgt frames
 - » ATIM
 - » Association R/R
 - Success enables Class 3 frames.
 Fallure Issues STA in state 2.

STA State vs frame types

- · State 2 -> 3 transition frames
 - Successful Association frames sequence transitions to

STA State vs frame types

- Class 3 frames (IFF Associated)
 - Legal from within States 1, 2 and 3
 - Data frames

 - » Async Data
 Direct and indirect allowed
 - Mgt frames
 - » Privacy R/R
 - » Reassociation R/R
 - » Dissasociation
 - continued...

STA State vs frame types

- Class 3 frames (IFF Associated)
 - CF Frames
 - » CF Data frames
 - CF DATA
 CF DATA + ACK
 - » CF Control frames

STA State vs frame types

- State 3 -> 2 transition frames
 - Dissasociation: STA now Unassociated, so back to state 2 and Class 2 frames.

STA State vs frame types

- State 2 or 3 -> 1 transition events
 - Current draft assumes Authentication is aged during inactive periods.
 - This can result in "disauthentication" as an error
 - response.

 Disauthenticalon => Disassocaition, so is back to State 1 and Class 1 frames.
 - » (As shown in B3 state diagram.)

Conclusions:

 Motion: That in order to provide WDS support, the extensions and corrections to B3 contained in 94/248 and 94/248A be adopted and that the changes be incoroprated into draft B4.

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