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# 55 CI 07	MAC TECH	<b>SC</b> 7.1	1/х/о	Bourgeois, Monique	
What if a device receives a p	primitive that it does not understand? How	is this handled?			
# 105 CI 07	MAC TECH	SC Table 68	1/X/O	Bourgeois, Monique	
Some of the MAC PIB object	ts are not referenced anywhere in the draft	t.			
# 109 CI 07	MAC TECH	SC Table 64	1/X/O	Bourgeois, Monique	
This is the only mention of m	nulticast/broadcast frames.				
# 111 CI 07	MAC TECH	<b>SC</b> 7.3	1/X/O	Bourgeois, Monique	
Do we really want to use CS	SMA for beacons, since they are responsib	ole for synchronizing th	ne network (N	what if GTS is supported)?	
# 113 CI 07	MAC TECH	SC 7.5.2.2.1	1/X/O	Bourgeois, Monique	
Does a network coordinator	change its macFrameOrder to 15 when it e	enters snooze mode?			
# 114 CI 07	MAC TECH	<b>SC</b> 7.5.2.1	1/X/O	Bourgeois, Monique	
What if two networks do son	nehow choose the same network ID? How	would this conflict be	resolved?		
<b>#</b> 162 <b>CI</b> 05	Cluster-Tree Team	<b>SC</b> 5.2	TF / X / O	Carmeli, Boaz	
Cluster-tree seems to be a to	opology of its own. It has different settings	and behaviors describ	ed along ma	ny sections in this standard. It see	
# 165 CI 05	Cluster-Tree Team	<b>SC</b> 5.2.1.3	TF / X / O	Carmeli, Boaz	
The description of the cluster	r tree topology is not clear. Can simple net	work node transmit a b	eacon? if so	- is it a peer to peer communication	
# 169 CI 05	MAC TECH	<b>SC</b> 5.4.3.2	TF / X / O	Carmeli, Boaz	
Data request, or data poll fro	om a network node to the network coordination	ator must receiver an a	answer. Han	ce - we should allow the network	
# 172 CI 05	MAC TECH	<b>SC</b> 5.4.5.1	1/X/O	Carmeli, Boaz	
It is not clear from the standa	ard what a device should do in case of faile	er to transnit a beacom	when the cl	hannel is busy. Should it choose a	
# 188 CI 05	MAC TECH	<b>SC</b> 5.4.3.2	1/X/O	Carmeli, Boaz	
What happen to pending me	ssage at the network coordinator that is ne	ever requested by the r	elevent netw	ork node. Is there a time-to-live tir	
# 242 CI 07	MAC TECH	<b>SC</b> 7.1.1.4.3	TF / X / O	CYPHER, DAVID	
No action is described for the	e behavior when the status is DISCARD_P	ACKET, unless storing	packet segn	nents at a null memory address is	
# 263 CI 06	MAC TECH	<b>SC</b> 6.3.1.3.3	1/X/O	CYPHER, DAVID	
This clause states that, "The	effect on receipt of this primitive by the MA	AC sublayer is unspeci	fied." Is this	statement made because there is	
# 316 CI 00	Team EDIT	SC ALL	TF / X / O	GUBBI, RAJUGOPAL	
Atleast as for as the MAC po	ortions are concerned, this document is at b	pest a requirements do	cument. This	does not describe the mechanis	
<b>#</b> 317 <b>CI</b> 00	Team EDIT	SC ALL	TF/X/O	GUBBI, RAJUGOPAL	
The list of features claimed in various parts of this draft and the requirements are very similar to those listed for 802.15.3. While 802.15.3 (L					
<b>#</b> 318 <b>CI</b> 00	Team EDIT	SC ALL	TF/X/O	GUBBI, RAJUGOPAL	
Interoperability: If this draft b	ecomes a standard as it is, given that all th	e mechanisms are def	ined in an hi	gher layer that is not even referen	
# 320 CI 05	MAC TECH	<b>SC</b> 2	TF / X / O	GUBBI, RAJUGOPAL	
The first sentence in second complete para in 5.2 claim that DEVs can talk to each other without NC. How do they detect each other? How i					
# 321 CI 05	MAC TECH	SC 2.1.1	TF/X/O	GUBBI, RAJUGOPAL	
Sentence here claims that a network ID is chosen that is not currently in use by any other network within the radio range. How? What mech					
# 327 CI 05	Cluster-Tree Team	SC 2.1.2	E/X/O	GUBBI, RAJUGOPAL	
This sentence uses such things as "designated parent" and "child" nodes without first defining them.					

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# 328 CI 05 Cluster-Tree Team	SC 2.1.2 TF / X / O GUBBI, RAJUGOPAL					
If in a cluster tree topology, the devices may only communicate with theire designated parent and child nodes, how is the data forwarding c						
# 329 CI 05 Cluster-Tree Team	SC 2.1.3 TF / X / O GUBBI, RAJUGOPAL					
Can DDs using different network IDs form parts of the same cluster	r tree?					
# 330 CI 05 Cluster-Tree Team	SC 2.1.3 TF / X / O GUBBI, RAJUGOPAL					
This entire paragraph describes the DD nomination and cluster form	nation from a user/requirement point of view. But no where in the draft th					
# 331 CI 05 Cluster-Tree Team	SC 2.1.3 TF / X / O GUBBI, RAJUGOPAL					
What is this "predefined time period"						
# 334 CI 05 Cluster-Tree Team	SC Figure 2 TF / X / O GUBBI, RAJUGOPAL					
Assuming that a mechanism for DDs to syncup to complete a data t	ransaction is defined, how is that a particular path from a originating DE					
# 336 CI 05 Cluster-Tree Team	SC 2.1.3 TF / X / O GUBBI, RAJUGOPAL					
What happens when a DD wants to leave? How is the new one ch	osen and the information transferred to the new one? What happens if t					
# 337 CI 05 Cluster-Tree Team	SC 2.1.3 TF / X / O GUBBI, RAJUGOPAL					
What happens when a NC wants to leave? How is the new one che	osen and the information transferred to the new one? What happens if t					
# 338 CI 05 Cluster-Tree Team	SC 3 TF / X / O GUBBI, RAJUGOPAL					
Stating that the required mechansisms are in an higher layer and it i	s out of scope for this draft, does not help in realizing an implementation					
# 340 CI 05 MAC TECH	SC 3.2 TF / X / O GUBBI, RAJUGOPAL					
The claim of "Guaranteed packet delivery" in the MAC is ambiguous	s. There is no receovery mechanism if the max retry has reached. Isn't it?					
# 344 CI 00 MAC EDIT	SC ALL E / X / O GUBBI, RAJUGOPAL					
Use of abbreviations and different terms for the same field or conce	ept is rampant in the draft. for example (a) use of FSB in 7.5.7.3. what do					
# 345 CI 00 MAC TECH	SC ALL TF / X / O GUBBI, RAJUGOPAL					
Power management completely escapes the draft except the mention	on of its requirement in 5.4.1. For example there is absolutely nothing in t					
# 346 CI 00 MAC TECH	SC ALL TF / X / O GUBBI, RAJUGOPAL					
Security completely escapes the draft						
# 347 CI 07 MAC TECH	SC 4 TF / X / O GUBBI, RAJUGOPAL					
Choose macBaseFrameDuration to be a power of 2. It eases the im	plementation of timers to be 'm' bit wide. Otherwise it depends on the 'm					
# 348 CI 05 Cluster-Tree Team	SC 4.2 TF / X / O GUBBI, RAJUGOPAL					
If NCs chose the macFrameOrder, how is this made uniform in clus	ster-trees? how do DDs exchange this info across the clusters?					
# 349 CI 05 Cluster-Tree Team	SC 2.1.3 TF / X / O GUBBI, RAJUGOPAL					
How do DDs propagate info from NCs beacon, if one is present? Do they send pseudo beacons? or they just don't care.						
# 350 CI 05 Cluster-Tree Team	SC 2.1.3 TF / X / O GUBBI, RAJUGOPAL					
How do a DEV in a cluster-tree sync up for slotted CSMA/CA timings with other DEVs that are so far apart from itself but close enough to b						
# 351 CI 05 MAC TECH	SC 4.3 TF / X / O GUBBI, RAJUGOPAL					
These lines are not clear enough. If beacon is needed for network connection purposes and if NC is currently not sending beacons becaus						
# 352 CI 05 MAC TECH	SC 4.3.1 TF / X / O GUBBI, RAJUGOPAL					
These lines are not clear enough. if beacons are absent doesn't the clock drift at DEVs make the slotted CSMA/CA timings to get misaligned						
# 354 CI 05 MAC TECH	SC 4.3.3 TF / X / O GUBBI, RAJUGOPAL					
how do devices sync up to slotted CSMA/CA timings without beacon? Who distributes the short addresses in the absence of NC?						

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# 355 CI 05 MAC TECH	SC 4.3.3 TF / X / O GUBBI, RAJUGOPAL					
CAn a DEV have multiple network-ID? if so, how does it choose to pick one for current peer-peer communication?						
# 356 CI 05 MAC TECH	SC 4.3.3 TF / X / O GUBBI, RAJUGOPAL					
In peer-peer mode, how do devices discover each other?						
# 357 CI 05 MAC TECH	SC 4.4 TF / X / O GUBBI, RAJUGOPAL					
PHY-MAC layering is arbitrary? there are MAC types in PHY header!!						
# 358 CI 05 MAC TECH	SC 4.4 TF / X / O GUBBI, RAJUGOPAL					
Thre is no CRC in PHY header. If length is wrong, how does the DEV	/ know where the packet end is?					
# 367 CI 07 MAC TECH	SC 1.1.1.1 TF / X / O GUBBI, RAJUGOPAL					
msduLength: The term MSDU is used for the chunk of bytes rxd from	higher layer which is fragmented into packets by the MAC (clause 3 and					
# 368 CI 07 MAC TECH	SC 2.1 TF / X / O GUBBI, RAJUGOPAL					
Table 54/55: What is PCS? figures 11 and 12 used CRC in the same p	position.					
# 375 CI 07 MAC TECH	SC 5.1 TF / X / O GUBBI, RAJUGOPAL					
While clause-5 (especially the FRAME format in figure-5) claimed to h	ave been using slotted CSMA/CA, there is no such mention of it in 7.5.					
# 376 CI 07 MAC TECH	SC 5.1.1 E / X / O GUBBI, RAJUGOPAL					
Since backoff scheme is already well understood in 802-wireless cor	nmunity, why not use the already familiar terms to define it? Why the					
# 377 CI 07 MAC TECH	SC 5.1.1 TF / X / O GUBBI, RAJUGOPAL					
Why is backoff counter decrementing irrespective of channel conditio	ns? Measuring CCA for a small time unit (phy-slot) and decrementing h					
# 379 CI 07 MAC TECH	SC 5.1.1 TF / X / O GUBBI, RAJUGOPAL					
if the backoff timer is arbitrary, how does the next transmission support	osed to sync up with the slotted CSMA/CA timings					
# 380 CI 07 MAC TECH	SC 5.1.1 TF / X / O GUBBI, RAJUGOPAL					
These lines seem to provide a means to higher layers using which the	ey can indicate tx-immediate or abort a packet. since this retry-limit is a					
# 381 CI 07 MAC TECH	SC 5.2.1 TF / X / O GUBBI, RAJUGOPAL					
What does sending a data packet with broadcast network ID do to the	e snoozing NCs? It is not one of the stimulus listed in 7.5.2.2.1 anyway!					
# 382 CI 07 MAC TECH	SC 5.2.2.1 TF / X / O GUBBI, RAJUGOPAL					
if NC is snoozing how do non-NC-capable DEVs detect the presence	of NC					
# 384 CI 07 MAC TECH	SC 5.2.2.1 TF / X / O GUBBI, RAJUGOPAL					
This means that the NC must be awake-enough to receive a packet, o	lemodulate it, check CRC, decode the packet type. So what is remaini					
# 391 CI 07 MAC TECH	SC 5.6.1 TF / X / O GUBBI, RAJUGOPAL					
This clause does an attempt to describe the ack-timeout procedure. If what is needed already exists in an understood format, especially wit						
# 392 CI 07 MAC TECH	SC 5.6.1 TF / X / O GUBBI, RAJUGOPAL					
When retries on a fragment (segment) is exhausted, all the remianing	fragments of the same MSDU are thrown away, right?					
# 395 CI 07 MAC TECH	SC 5.7.3 TF / X / O GUBBI, RAJUGOPAL					
How does this sequencing work in peer-peer scenario? Is the sequence	nce number per link, that is a seperate counter for each pair of DEVs in					
# 409 CI 05 MAC TECH	SC 5.4.3.2 1/X/O Gutierrez, Jose					
Section 5.4.3.2 (and figure 10) What happens when the NC is polled by a network device and there is no data to send back. What is the a						
# 422 CI 06 MAC TECH	SC 6.3.1.1 1/X/O Gutierrez, Jose					
What happens when a PD-Data.request is done with a MPDU whose	length makes the overall phyPacketsize greater than the phyMaxPacket					

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<b>#</b> 425 <b>CI</b> 06	6 Clause 5 EDIT	SC	 E/X/O	Gutierrez, Jose		
We should explain somewhere why we have the ED and CCA primitives (just a clarification). <cr><cr>This must be done in section 5</cr></cr>						
# 431 CI 05	5 PHY TECH	SC	1/X/O	Gutierrez, Jose		
We need to add information	tion related to the need of the sync burst packe	t. Nowhere in the whole	e document	is mention the need of this functic		
# 436 CI 07	7 MAC TECH	SC Table 29	1/X/O	Gutierrez, Jose		
The parameter "DISCARD_PACKET" is not mentioned in the enumeration table. Under what circumstances the LLC would like to discard						
# 448 CI 07	7 MAC EDIT	<b>SC</b> 7.1.2.19	E / X / O	Gutierrez, Jose		
EXPAND! Make a referen	nce. Should explain that only the NC does this!	!				
# 449 CI 07	7 MAC EDIT	SC Table 51	E / X / O	Gutierrez, Jose		
Table 51: What is the me	eaning of "Invalid Value" (under what conditions	this situation happens	?)			
# 450 CI 07	7 MAC EDIT	SC 7.1.2.21	E / X / O	Gutierrez, Jose		
Section 7.1.2.21: expand explanation of this primitive It would be nice if some introductory text were added in section 5 about the need for						
# 469 CI 07	7 MAC EDIT	<b>SC</b> 7.5.2	E / X / O	Gutierrez, Jose		
Recommend to add a flo	ow diagram for Sections 7.5.2.1 and 7.5.2.2					
# 472 CI 07	7 MAC EDIT	SC Figure 30	E / X / O	Gutierrez, Jose		
In this explanation the Se	equence Number of a Packet can be further exp	plained. It is not clear fro	om previous	explanations!		
# 475 CI 07	7 MAC TECH	<b>SC</b> 7.5.7.3	1/X/O	Gutierrez, Jose		
The explanation of data	sequencing is not clear. This whole section lo	ooks w rong. Check sect	tion 7.5.8 for	Bit naming (FSB instead of PSB		
# 535 CI 07	7 MAC TECH	SC Table 44	1/X/O	Jamieson, Phil		
The ChannelList parame	eter talks about a list of channels from the list of	available PHY channel	s. How will	this be done? Do we refer to the		
# 538 CI 07	7 MAC TECH	SC Table 46	1/X/O	Jamieson, Phil		
If the MLME-SCAN.conf	firm primitive will be used for cluster tree netwo	rks as well as for stars,	the nwid fie	Id probably aught to be a Beacor		
# 564 CI 07	7 MAC TECH	<b>SC</b> 7.5.2.4	1/X/O	Jamieson, Phil		
Editorials - see remedy.	Paragraph 2, the synchronization "as describe	ed above" probably nee	ds to be spe	elled out - synchronisation as defi		
# 573 CI 06	6 MAC TECH	<b>SC</b> 6.7	1/X/O	Jamieson, Phil		
Text needed in this section	ion.					
# 575 CI 00	0 MAC TECH	SC	1/X/O	Jamieson, Phil		
Should we really be refe	ering to "point-point" rather than "peer-peer" net	work topologies throug	hout?			
# 589 CI 07	7 MAC TECH	SC 5.2.2.1	F/X/O	Kinney, Patrick		
coordinator snoozing does not achieve any desireable quality that I can think of, typically it's used to save power but this implementation rec						
# 591 CI 07	7 MAC TECH	SC 5.2.2	F / X / O	Kinney, Patrick		
I did not find any description of the mechanism for resolving duplicate network id's. I understand the network search but it may not find a network id a network						
# 646 CI 07	7 MAC TECH	<b>SC</b> 5.5	1/X/O	Shepherd, Nick		
This clause specifies that a clear channel is detected by use of the MLME-ED Energy Detection method, in conflict with clause 6.8.10						
# 648 CI 07	7 Picture EDIT	SC Figure 33	E / X / O	Shepherd, Nick		
Figure 53 is in the wrong clause						
# 660 CI 00	0 Global EDIT	SC	E / X / O	Kinney, Pat		
SPECIALLY ADDED CO	MMENT: <cr><cr>It has come to my attention</cr></cr>	that what TG4 calls a "p	acket" 802.1	1 calls a <cr>frame. This will</cr>		