

Project	IEEE 802.16 Broadband Wireless Access Working Group < http://ieee802.org/16 >	
Title	Text remedies for credit token based co-existence protocol section	
Date Submitted	2006-07-10	
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Re:	Recirculation of Working Group Review of Working Document 80216h-06_015	
Abstract	This contribution provides remedies to comment #3 of the session #43's Working Group Review. The text remedies for credit token based co-existence protocol are proposed for section 15.6.2.2.6 of the working document [1].	
Purpose	Text remedies to comment #3 of the session #43's Working Group Review.	
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Text remedies for credit tokens based rental protocol section

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Overview

This contribution suggests remedies to action items from session #43's Working Group Review, namely Comment 3 of [2] – Correction of terminology in the credit token based rental protocol section. The text changes are intended to be included in the section 15.6.2.2.6 of the working document [1].

Specific editorial changes

This section provides a list of changes to the draft document.

Blue text represents specific editorial additions.

~~Red strikethrough~~ text is to be deleted.

Black text is text already in the draft.

Bold italic text is editorial instructions to the editor.

Text proposal for section 15.6.2.2.6

Add the text below to update section 15.6.2.2.6

15.6.2.2.6 Negotiation between master systems (SYS)~~NWs~~

Spectrum sharing between several systems (SYS) ~~networks (NW)~~ can be achieved through the sharing of a common MAC frame between the different SYS~~NWs~~ as exemplified by Figure h44. In such a MAC frame structure, dedicated portions (denoted as “master SYS~~NW~~ sub-frames”) of the frame are periodically and exclusively allocated to a SYS~~NW~~ (denoted as the “master SYS~~NW~~”) respectively in the forward and reverse link. The terminology used hereafter defines a slave SYS~~NW~~ as a SYS~~NW~~ that may operate during the other master SYS ~~NWs~~ sub-frames. With respect to this definition, the slave SYS~~NW~~ sub-frames are the time intervals operating in parallel of the master SYS~~NWs~~ sub-frames.

Additional flexibility can be provided by such a frame structure if the length of each master sub-frame (interference free sub-frame) can be dynamically adjusted as a function of the spatial and temporal traffic load variations of each SYS~~NW~~ as stated in section 15.2.1.1.1.

To achieve this, this section proposes the dynamic coordination of the frame structure sharing between BSs when several master ~~SYS~~NWs~~~~ compete to share this common shared MAC frame.

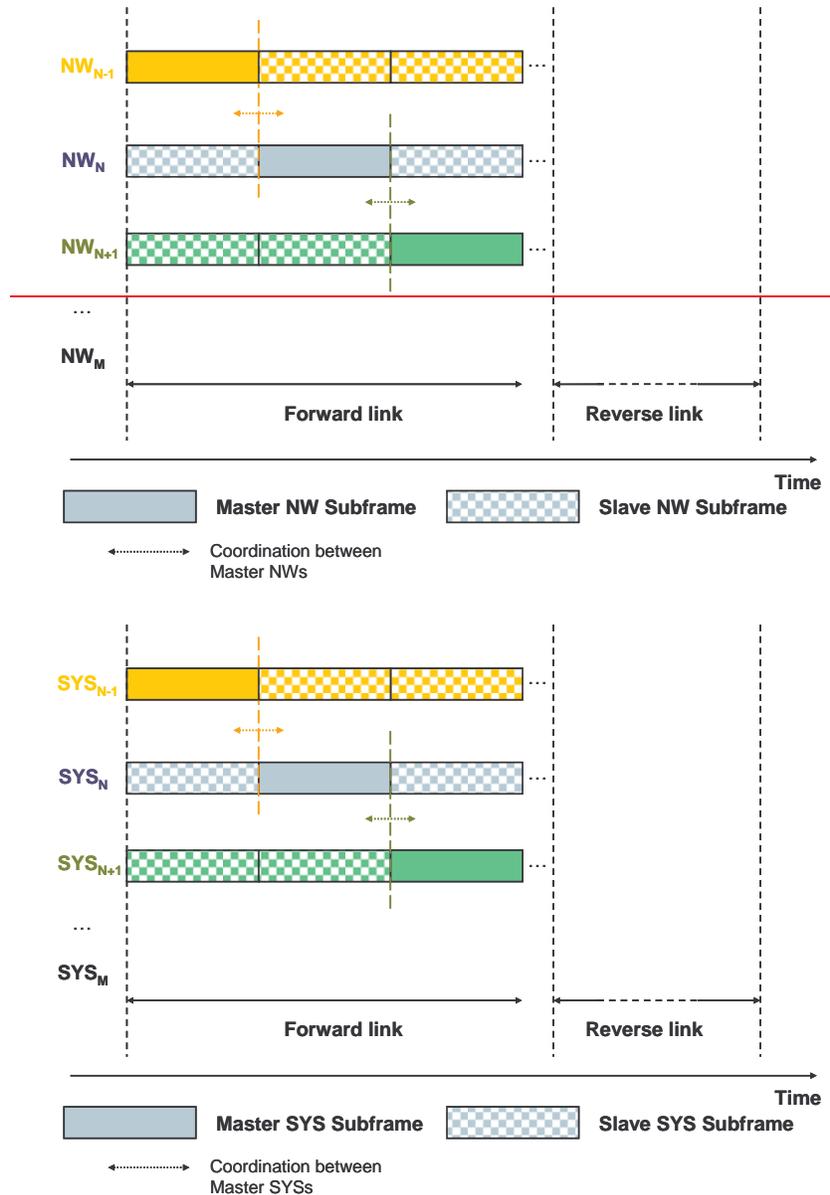


Figure h44: Example of TDD based MAC frame sharing structure between M $SYSsNWs$

15.6.2.2.6.1 General principle

In order to solve contention access channel and resources scheduling issues between $SYSsNWs$, the first step consists in defining credit tokens and designing appropriate ~~reserve price auctioning and bidding negotiation~~ mechanisms. Then, on the basis of the credit tokens based mechanisms usage, the second step consists in managing dynamically (temporally) the bandwidth requests and grants mechanisms for the sharing of the master sub frames within the common MAC frame.

Based on the credit tokens transactions (~~selling assignment~~, ~~purchase release~~ and awarding), these two steps provide the mechanisms to enable spectrum efficiency and a fair spectrum usage in a real time fashion, while ensuring both the master and slave $SYSsNWs$ QoS. These two steps enable to manage spectrum sharing between master $SYSsNWs$ themselves. The result is the dynamic shaping of the MAC frame structure sharing

as a function of the space time traffic intensity variations and the dynamic credit tokens portfolio account of the master ~~SYSSNWs~~. The transaction mechanisms are detailed in the following sections.

15.6.2.2.6.2 Credit tokens assignment and usage principles

- Each ~~SYSSNW~~ is initially allocated with a given credit tokens ~~account~~budget.
- Negotiation for spectrum sharing between ~~SYSSNWs~~ is based on credit tokens transactions.
- Credit tokens transactions occur dynamically between a ~~credit tokens seller~~offeror (master ~~SYSSNW~~ owner of the radio resources during the active master sub-frame) and one or several ~~credit tokens bidders~~requesters (the other master ~~SYSSNWs~~).
- The negotiation occurs dynamically between master ~~SYSSNWs~~ to agree the length of each master sub-frame as a function of the spatial and temporal traffic load variations need of each master ~~SYSSNW~~.

15.6.2.2.6.3 Negotiation between master ~~SYSSNWs~~

15.6.2.2.6.3.1 Definition and notation

- BS_N denotes the BS belonging to the master ~~NWSSYS~~ BS_N .
- BS_k denotes the BS belonging to the slave ~~NWSSYS~~ BS_k .
- Each BS_k can dynamically ~~make~~propose a ~~bid~~number of credit tokens $BS_CT^{(n)}_k$ at the n^{th} iteration. This ~~bid~~proposal corresponds to the ~~amount~~number of credit tokens per time unit corresponding to the BS_k during the n^{th} iteration of the ~~auctioning/bidding~~negotiation phase.
- Resource scheduling is carried out by an auction ~~like~~inspired mechanism. The ~~auction~~negotiation type used for the scheduling is dynamic in time. Starting from ~~the reserved price auction RPA~~ minimum number of credit tokens required (MRCTN) by the master BS to its share radio resources, ~~the price of auction~~the number -of credit tokens is ~~successfully~~iteratively ~~raised~~increased (at each iteration n) until the winning ~~bidders~~requesters remain.

15.6.2.2.6.3.2 Dynamic credit tokens based scheduling cycle

~~The contribution proposes a~~The dynamic scheduling cycle aims at coordinating between one BS_N of master ~~NWSSYS~~ BS_N and several BS_k of different slave ~~NWSSYS~~ BS_k . For the sake of simplicity, the cycle is illustrated (Figure h 45 and Figure h 46) for one BS_N and one BS_k of a given slave ~~NWSSYS~~ BS_k . The cycle is composed of different phases, and each phase can be composed of several sequences as follows.

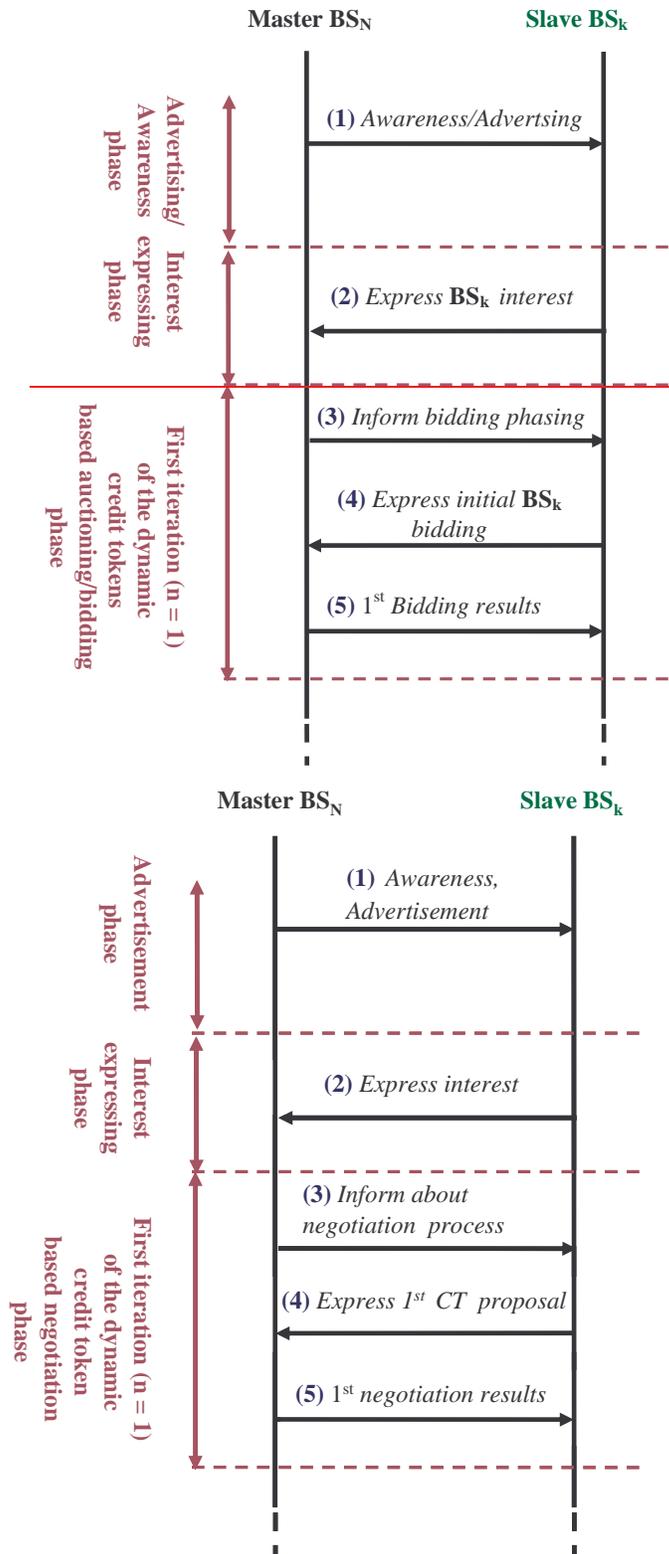


Figure 45: Dynamic (iterative) credit tokens based scheduling cycle – (sequences (1) to (5))

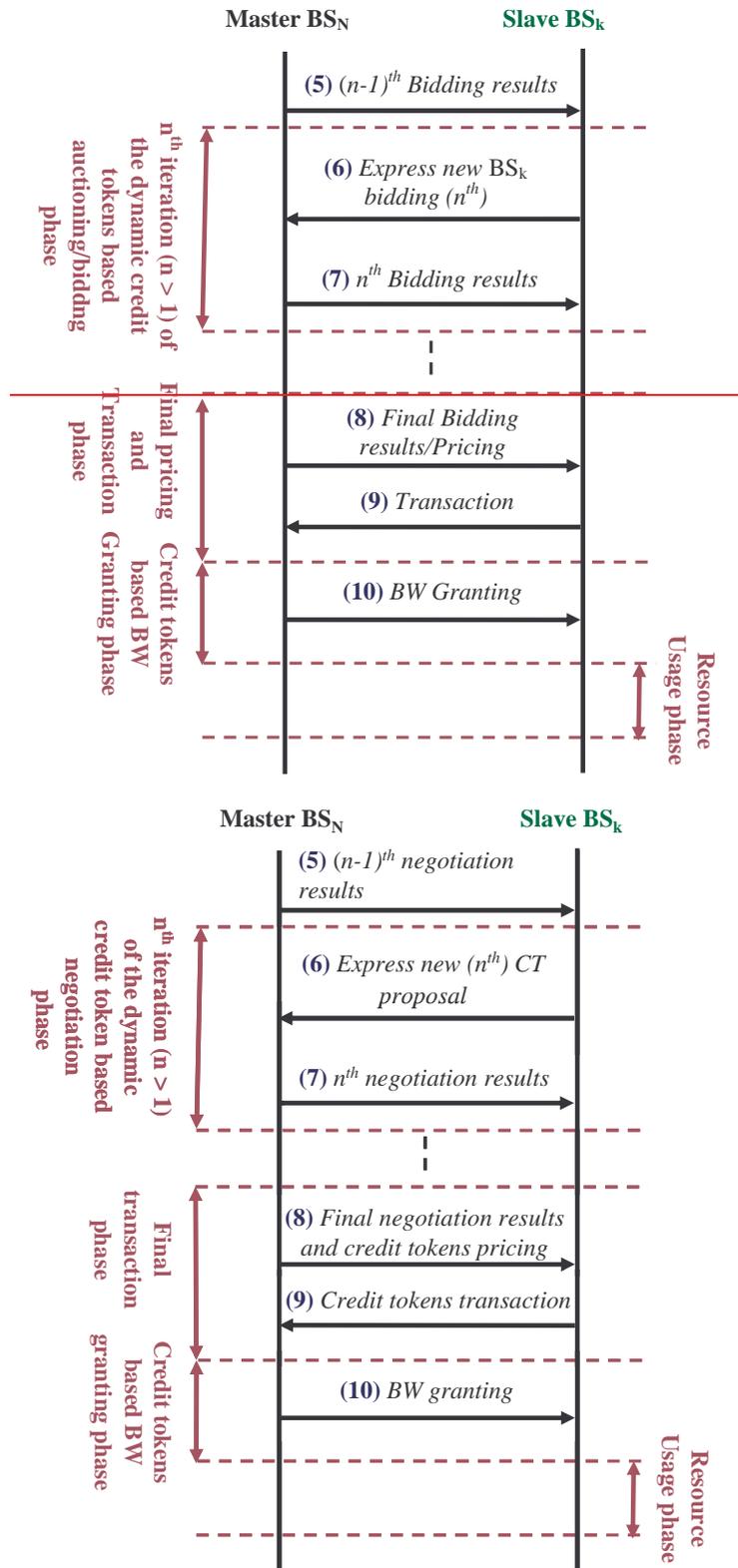


Figure 46: Dynamic (iterative) credit tokens based scheduling cycle – (sequences (5) to (10))

15.6.2.2.6.3.3 Negotiation mechanisms between master SYS_{NW} s

For each of the phase of the credit tokens based scheduling cycle presented in section 15.6.2.2.6.3.2, this section 15.6.2.2.6.3.3 describes the details of the enhanced mechanisms.

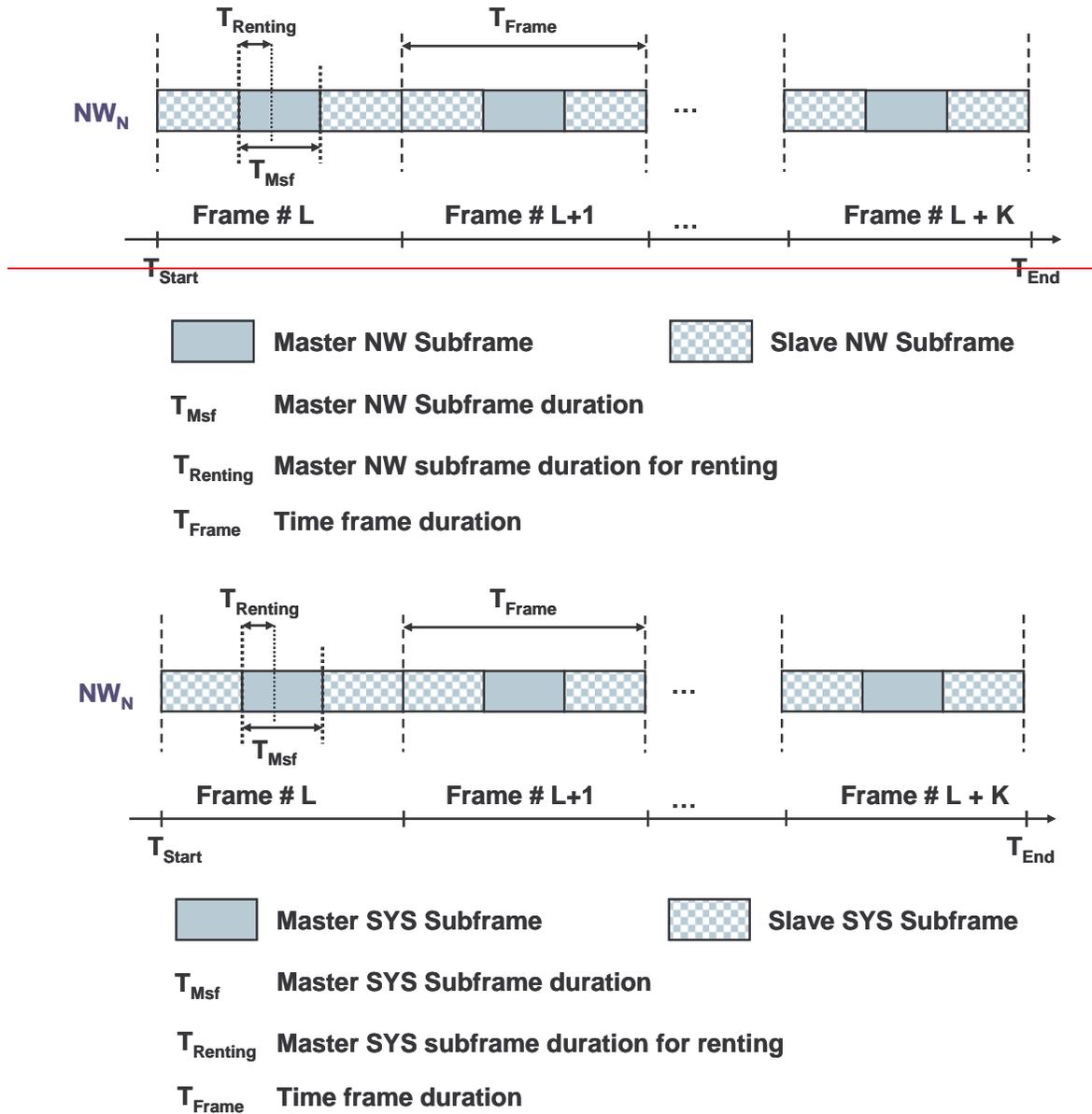


Figure h47: Simplified MAC frame structure illustrating master SYS_{NW} sub-frame renting principle and associated notations

Advertising/Awareness phase

This phase is composed of the single sequence (1) as follows:

- The master NW_{SYS}_N (seller/offeror) advertises that its periodic assigned master sub-frame is open for renting (Figure h47) from starting time T_{Start} to ending time T_{End} for a fraction ($T_{Renting}/T_{Msf}$) of its master sub-frame duration T_{Msf} . $T_{Renting} = T_{End\ Renting} - T_{Start\ Renting}$.
- The master NW_{SYS}_N proposes a **reserve price auction RPA** minimum number of credit tokens required (**MRCTN**) for this renting. The **RPAMRCTN** is expressed as a number of credit tokens per time unit.

Interest expressing phase

This phase is composed of the single sequence (2) as follows: each BS_k informs the master BS_N about its willingness (or not) to participate to the **biddingnegotiation**. If the BS_k is interested, it communicates its id_k to the master BS_N .

First iteration ($n = 1$) of the **dynamic credit tokens based auctioning/biddingnegotiation phase**

This phase is divided into 3 sequences as follows:

- In sequence (3), the master BS_N provides the following information to the slave BS_k s that have expressed the interest to participate to the **biddingnegotiation**:
 - $T_{Start \text{ BiddingNegotiation}}$: time from which the **biddingnegotiation** phase will start,
 - $T_{End \text{ BiddingNegotiation}}$: time at which the **biddingnegotiation** phase will end ($T_{End \text{ BiddingNegotiation}} < T_{Start}$),

Note: For this first iteration ($n = 1$), the initial $\{id_k\}$ is noted $\{id_k^{(1)}\}$.

- In sequence (4), each BS_k provides the following information to BS_N : $BIDCTP_k^{(1)} = \{BS_CT_k^{(1)}, x_k, T_{Start k}, T_{End k}\}$ where:
 - $CTP_k^{(1)}$ is the credit tokens proposal vector of BS_k at the first ($n = 1$) iteration of the negotiation with the master BS_N . $CTP_k^{(1)}$ is composed of $BS_CT_k^{(1)}$, x_k , $T_{Start k}$ and $T_{End k}$.
 - $BS_CT_k^{(1)}$ is the **amountnumber** of **bided** credit tokens per time unit proposed by BS_k for the first iteration,
 - x_k is the fraction of $T_{Renting}$ for which **bid-BS-CT** $_k^{(1)}$ applies for,
 - $[T_{Start k}, T_{End k}]$ is the time interval for which **bid-BS-CT** $_k^{(1)}$ applies for. $[T_{Start k}, T_{End k}] \subset [T_{Start}, T_{End}]$.
- In sequence (5), BS_N performs the following action:
 - Given the set of intervals $\{[T_{Start k}, T_{End k}]\}$ received from different **biddersrequesters** $\{id_k^{(1)}\}$, BS_N partitions $\{[T_{Start}, T_{End}]\}$ into contiguous time segments $\{TS_m\}$. Each TS_m corresponds to a time window (integer number of T_{Frame}) in which a subset of intervals of $\{[T_{Start k}, T_{End k}]\}$ overlap.
 - The different **biddersrequesters** $\{id_k^{(1)}\}$ assigned to a given TS_m are identified by $\{id_{k,m}^{(1)}\}$. $\{id_{k,m}^{(1)}\}$ compete for each TS_m . Each involved **bidderrequester** $id_{k,m}^{(1)}$ competes with his respective $BIDCTP_k^{(1)}$.
 - Then, for each TS_m , the master BS_N calculates the payoff $P_k^{(1)} = BS_CT_k^{(1)} * x_k * T_{Renting} * N_{Frame m}$ for each **bidderrequester** k , and searches the subset ($\{id_{k,m}^{(1)}\}_{selected}$) of $\{id_{k,m}^{(1)}\}$ such as $sum(x_k) = 1$ and $sum(P_k^{(1)})$ is maximal. $N_{Frame m}$ is the number of frames within TS_m ($N_{Frame m} = TS_m/T_{Frame}$).
 - For each TS_m , BS_N informs all $\{id_{k,m}^{(1)}\}$ about $P_m^{min, (1)}$ and $P_m^{max, (1)}$ where $P_m^{min, (1)}$ is the minimal payoff from $\{id_{k,m}^{(1)}\}_{selected}$ and $P_m^{max, (1)}$ is the maximal payoff from $\{id_{k,m}^{(1)}\}_{selected}$ during the first iteration. With this approach, each BS_k is directly informed whether it has been selected or not, and has some information on how far it is from $P_m^{min, (1)}$ while still having some information on $P_m^{max, (1)}$. This approach enables to keep the privacy of competing $\{id_{k,m}^{(1)}\}$ on TS_m .

n^{th} iteration of the *dynamic credit tokens based **auCTIONING/bIDDINGnegotiation phase***

This phase is composed of 2 sequences as follows:

- In sequence (6):
 - If $\mathbf{P}_k^{(1)} < \mathbf{P}_m^{\min, (1)}$, this means that BS_k has not been selected for being granted the resources he has **bIDed** requested for during the first iteration $n = 1$. More generally speaking, for $n > 1$, if $\mathbf{P}_k^{(n-1)} < \mathbf{P}_m^{\min, (n-1)}$, this means that BS_k has not been selected for being granted the resources he has **bIDed** requested for during the $(n-1)^{\text{th}}$ iteration.
 - If $\mathbf{P}_k^{(n-1)} < \mathbf{P}_m^{\min, (n-1)}$ and if BS_k is still interest to be allocated with the additional resources he initially requested for, it can propose a new $\text{BS_CT}_k^{(n)}$ for the n^{th} iteration. Then, BS_k computes the new $\mathbf{P}_k^{(n)} = \text{BS_CT}_k^{(n)} * \mathbf{x}_k * \mathbf{T}_{\text{Renting}} * \mathbf{N}_{\text{Frame } m}$ where $\mathbf{x}_k, \mathbf{T}_{\text{Renting}}$ and $\mathbf{N}_{\text{Frame } m}$ are fixed for all n on TS_m .
 - If $\mathbf{P}_k^{(n)} > \mathbf{P}_k^{(n-1)}$ and $\mathbf{P}_k^{(n)} > \mathbf{P}_m^{\min, (n-1)}$, BS_k expresses its interest to keep on participating in the **bIDDINGnegotiation** with the new **proposal** **bid** $\mathbf{P}_k^{(n)}$. In that case, it informs BS_N with its new (update) value of $\text{BS_CT}_k^{(n)}$. In case $\mathbf{P}_k^{(n)} = \mathbf{P}_k^{(n-1)}$ or $\mathbf{P}_k^{(n)} < \mathbf{P}_m^{\min, (n-1)}$, BS_k leaves the **bIDDINGnegotiation** phase and will not be granted with the additional resources he asked for.
- In sequence (7), BS_N updates $\{\mathbf{id}^{(n-1)}_{k,m}\}$ into $\{\mathbf{id}^{(n)}_{k,m}\}$. Based on the new received **bIDDINGS** proposals $\{\text{BS_CT}_k^{(n)}\}$ for each TS_m , the master BS_N calculates the new payoff $\mathbf{P}_k^{(n)} = \text{BS_CT}_k^{(n)} * \mathbf{x}_k * \mathbf{T}_{\text{Renting}} * \mathbf{N}_{\text{Frame } m}$ for each **bIDder** requester k who still participates to the **bIDDINGnegotiation**. Then, for each TS_m , BS_N searches the subset $(\{\mathbf{id}^{(n)}_{k,m}\}_{\text{selected}})$ of $\{\mathbf{id}^{(n)}_{k,m}\}$ such as $\text{sum}(\mathbf{x}_k) = \mathbf{1}$ and $\text{sum}(\mathbf{P}_k^{(n)})$ is maximal. Next, BS_N performs the same actions as in sequence (5): for each TS_m , BS_N informs all $\{\mathbf{id}^{(n)}_{k,m}\}$ about $\mathbf{P}_m^{\min, (n)}$ and $\mathbf{P}_m^{\max, (n)}$ where $\mathbf{P}_m^{\min, (n)}$ is the minimal payoff from $\{\mathbf{id}^{(n)}_{k,m}\}_{\text{selected}}$ and $\mathbf{P}_m^{\max, (n)}$ is the maximal payoff from $\{\mathbf{id}^{(n)}_{k,m}\}_{\text{selected}}$ during the n^{th} iteration.

Final pricing and credit tokens transaction phase *Final negotiation results and credit tokens pricing*

This phase is composed of two sequences as follows:

- In sequence (8):
 - As long as $\mathbf{T}_{\text{End Bidding}} - \mathbf{T}_{\text{Start BiddingNegotiation}}$ has not been reached > 0 (i.e. the **bIDDINGnegotiation** phase duration has not yet elapsed), n is increased and the credit tokens based **bIDDINGnegotiation** phase mechanisms of the previous paragraph “ n^{th} iteration of the *dynamic credit tokens based **auCTIONING/bIDDINGnegotiation phase***” are applied.
 - When $\mathbf{T}_{\text{End Bidding}} - \mathbf{T}_{\text{Start BiddingNegotiation}}$ has been reached $= 0$, **bIDDINGnegotiation** phase is over. None BS_k can propose a new **bid** credit tokens proposal. $\{\mathbf{id}^{(n \text{ final})}_{k,m}\}_{\text{selected}}$ is derived. At this point, BS_N derives the **final credit tokens price** **clearing-price-auction** BS_CPA_k (expressed as a number of credit tokens per time unit) for each TS_m and each k from $\{\mathbf{id}^{(n \text{ final})}_{k,m}\}$. For each k and m , BS_CPA_k can correspond to the $\text{BS_CT}_k^{(\text{final})}$, or for example can follow another **price auction-derivation** method.
- In sequence (9), each BS_k is requested to **provide** **pay** $\mathbf{Pr}_k = \text{BS_CPA}_k * \mathbf{x}_k * \mathbf{T}_{\text{Renting}} * \mathbf{N}_{\text{Frame } m}$ **credit tokens** to BS_N to be allowed to use the resources it has been assigned **won** after the negotiation on its corresponding TS_m . Provided that \mathbf{Pr}_k does not exceed the credit tokens **account** budget of BS_k , the **credit tokens** transaction between BS_N and each BS_k is performed.

Credit tokens based bandwidth granting phase

This phase is composed of the single sequence (10). During this phase, BS_N grants the resource to each BS_k who has successfully performed the credit transaction operation in sequence (9).

Resource usage phase

After BS_k has been granted with the resources, BS_k can use them during during $x_k * T_{Renting}$ time unit of N_{SYS_N} and for $N_{Frame m}$ frames from the beginning on its corresponding TS_m .

References

- [1] IEEE 802.16h-06/015: Part 16: Air Interface for Fixed Broadband Wireless Access Systems Amendment for Improved Coexistence Mechanisms for License-Exempt Operation, Working document; 2006-05-31
- [2] 80216h-06_012r1: Working Group Review Commentary file from session #43.