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Title	A Method to Optimize SCN messages		
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Re:	IEEE 802.16Rev2/D2, Letter Ballot 26a Technical Comments		
Abstract	Proposal to use bitmap indexes in MOB_SCN-REQ/RSP/REP messages to identify BSs		
Purpose	Adopt proposed text changes for IEEE 802.16Rev2/D2 revision		
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A Method to Optimize SCN messages

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Explanation

This contribution proposes to use bitmap indexes in MOB_SCN-REQ/RSP/REP messages to identify BSs as described in S80216maint-08_067

Proposed Text Changes

Modify sections 6.3.2.3.44, 6.3.2.3.45, 6.3.2.3.46 as follows:

6.3.2.3.44 MOB_SCN-REQ (scanning interval allocation request) message

Table 144—MOB_SCN-REQ message format

Syntax	Size (bit)
MOB_SCN-REQ_Message_format() {	—
Management Message Type = 54	8
Scan duration	8
Interleaving interval	8
Scan Iteration	8
N_Recommended_BS_Index	8
If(N_Recommended_BS_Index != 0){	—
Configuration change count for MOB_NBR-ADV	8
}	—
<u>If(N_Recommended_BS_Index == 0xFF){</u>	<u>—</u>
<u>Req_Seq_Num</u>	<u>1</u>
<u>Nbr_Bitmap_Index</u>	<u>Up to the Number BSs in MOB_NBR-ADV</u>
<u>For(each '1' in Nbr_Bitmap_Index)</u>	<u>—</u>
<u>Scanning type</u>	<u>3</u>
<u>}</u>	<u>—</u>
<u>} else {</u>	<u>—</u>
For(j = 0; j < N_Recommended_BS_Index; j++){	—
Neighbor_BS_Index	8
<u>Req_Seq_Num Reserved</u>	<u>1</u>
Scanning type	3
}	—
}	—
N_Recommended_BS_Full	8
For(j = 0; j < N_Recommended_BS_Full; j++){	—
Recommended BS ID	48
<u>Req_Seq_Num Reserved</u>	<u>1</u>
Scanning type	3
}	—
Padding	variable
TLV encoded information	variable
}	—

Req_Seq_Num	1 bit sequence number for this message. Toggles after each transmission of this message
Nbr_Bitmap_Index	Bitmap index of BS into MOB_NBR-ADV message

6.3.2.3.45 MOB_SCN-RSP (scanning interval allocation response) message

Table 145—MOB_SCN-RSP message format

Syntax	Size (bit)
MOB_SCN-RSP_Message_format() {	
Management Message Type = 55	
Scan duration	
Report mode	
Reserved	36
<u>Rsp_Seq_Num</u>	<u>1</u>
<u>Use_Nbr_Bitmap_Index</u>	<u>1</u>
<u>Use_Req_Bitmap_Index</u>	<u>1</u>
Report period	
Report metric	
if (Scan Duration != 0) {	
Start frame	
Interleaving interval	
Scan iteration	
<u>If(Use_Nbr_Bitmap_Index == 1){</u>	
<u>Configuration change count for MOB_NBR-ADV</u>	
<u>Nbr_Bitmap_Index</u>	<u>Up to the Number BSs in MOB_NBR-ADV</u>
<u>For(each '1' in Nbr_Bitmap_Index)</u>	
<u>Scanning type</u>	
<u>If (Scanning type == 0b010) OR (Scanning type == 0b011) {</u>	
<u>Rendezvous time</u>	
<u>CDMA_code</u>	
<u>Transmission_opportunity_offset</u>	
<u>↓</u>	
<u>↓</u>	
<u>} else {</u>	
N_Recommended_BS_Index	
If(N_Recommended_BS_Index != 0){	
Configuration change count for MOB_NBR-ADV	
}	
For(j = 0; j < N_Recommended_BS_Index; j++){	
Neighbor_BS_Index	
Reserved	
Scanning type	
If (Scanning type == 0b010) OR (Scanning type == 0b011) {	
Rendezvous time	
CDMA_code	
Transmission_opportunity_offset	
}	
}	
<u>↓</u>	
<u>If(Use_Req_Bitmap_Index == 1){</u>	
<u>Req_Seq_Num</u>	<u>1</u>
<u>Req_Bitmap_Index</u>	<u>Up to the Number BSs in MOB_SCN-REQ</u>
<u>For(each '1' in Req_Bitmap_Index)</u>	
<u>Scanning type</u>	
<u>If (Scanning type == 0b010) OR (Scanning type == 0b011) {</u>	

<u>Rendezvous time</u>	
<u>CDMA_code</u>	
<u>Transmission_opportunity_offset</u>	
↓	
↓	
↓	
N_Recommended_BS_Full	
For(j = 0; j < N_Recommended_BS_Full; j++){	
[...] No change	
}	
Padding	
}	
TLV encoded information	
}	

<u>Req_Seq_Num</u>	<u>1 bit sequence number for the corresponding MOB_SCN-REQ message</u>
<u>Rsp_Seq_Num</u>	<u>1 bit sequence number for this message. Toggles after each transmission of this message</u>
<u>Use_Nbr_Bitmap_Index</u>	<u>1 bit indicate if the bitmap index for MOB_NBR-ADV is used.</u>
<u>Use_Req_Bitmap_Index</u>	<u>1 bit indicate if the bitmap index for MOB_SCN-REQ is used.</u>
<u>Nbr_Bitmap_Index</u>	<u>Bitmap index of BS into MOB_NBR-ADV message</u>
<u>Req_Bitmap_Index</u>	<u>Bitmap index of BS into MOB_SCN-REQ message</u>

6.3.2.3.46 MOB_SCN-REP (scanning result report) message

[...]

Syntax	Size (bit)
MOB_SCN-REP_Message_format() {	-
Management Message Type = 60	8
Report Mode	1
N_current_Bs	3
Use Nbr Bitmap Index	1
Use Rsp Bitmap Index	1
Reserved	24
Report metric	8
For (j = 0; j < N_current_Bs; j++) {	-
Temp BSID	4
Reserved	4
If (Report metric[Bit 0] == 1)	-
BS CINR mean	8
If (Report metric[Bit 1] == 1)	-
BS RSSI mean	8
If ((Report metric[Bit 2] == 1) and (TempBSID != anchor))	-
Relative delay	8
If ((Report metric[Bit 3] == 1) and ((TempBSID == anchor BS) or (TempBSID == serving BS)))	-
BS RTD	8
}	-
If(Use Nbr Bitmap Index == 1){	-
Configuration change count for MOB_NBR-ADV	8
Nbr Bitmap Index	Up to the Number BSs in MOB_NBR-ADV
For(each '1' in Nbr Bitmap Index){	-
If(Report metric[Bit 0] == 1)	-
BS CINR mean	8
If(Report metric[Bit 1] == 1)	-
BS RSSI mean	8
If(Report metric[Bit 2] == 1)	-
Relative delay	8
}	-
}else {	-
N_Neighbor_BS_Index	8
If (N_Neighbor_BS_Index != 0){	-
Configuration change count for MOB_NBR-ADV	8
}	-
For(j = 0; j < N_Neighbor_BS_Index; j++) {	-
Neighbor_BS_Index	8
If(Report metric[Bit 0] == 1)	-
BS CINR mean	8
If(Report metric[Bit 1] == 1)	-
BS RSSI mean	8
If(Report metric[Bit 2] == 1)	-
Relative delay	8
}	-
}	-
N_Neighbor_BS_Full	8
For(j = 0; j < N_Neighbor_BS_Full; j++) {	-
Neighbor BSID	48
If(Report metric[Bit 0] == 1)	-
BS CINR mean	8
If(Report metric[Bit 1] == 1)	-
BS RSSI mean	8

If(Report metric[Bit 2] == 1)	-
Relative delay	8
}	-
<u>If(Use_Rsp_Bitmap_Index == 1){</u>	
<u>Rsp_Seq_Num</u>	<u>1</u>
<u>Rsp_Bitmap_Index</u>	<u>Up to the Number BSs in MOB_SCN-RSP</u>
<u>For(each '1' in Rsp_Bitmap_Index){</u>	
<u>If(Report metric[Bit 0] == 1)</u>	<u>-</u>
<u>BS CINR mean</u>	<u>8</u>
<u>If(Report metric[Bit 1] == 1)</u>	<u>-</u>
<u>BS RSSI mean</u>	<u>8</u>
<u>If(Report metric[Bit 2] == 1)</u>	<u>-</u>
<u>Relative delay</u>	<u>8</u>
<u>}</u>	<u>-</u>
<u>}</u>	<u>-</u>
TLV encoded information	variable
}	-

<u>Rsp_Seq_Num</u>	<u>1 bit sequence number for the corresponding MOB_SCN-RSP message</u>
<u>Use_Nbr_Bitmap_Index</u>	<u>1 bit indicate if the bitmap index for MOB_NBR-ADV is used.</u>
<u>Use_Rsp_Bitmap_Index</u>	<u>1 bit indicate if the bitmap index for MOB_SCN-RSP is used.</u>
<u>Nbr_Bitmap_Index</u>	<u>Bitmap index of BS into MOB_NBR-ADV message</u>
<u>Rsp_Bitmap_Index</u>	<u>Bitmap index of BS into MOB_SCN-RSP message</u>