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|------------------------------|---|---|
| Project                      | <b>IEEE 802.16 Broadband Wireless Access Working Group</b> < <a href="http://ieee802.org/16">http://ieee802.org/16</a> >  |   |
| Title                        | <b>New H-ARQ Related IEs for DL/UL-MAP Message</b>  |   |
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| Re:                          | IEEE P802.16e/D5-2004   |   |
| Abstract                     | This contribution introduces new H-ARQ related IEs to DL/UL-MAP message. <a href="#">This is a revised contribution. Changes are highlighted in blue.</a>   |   |
| Purpose                      | Review and Adopt the suggested changes into P802.16e/D5   |   |
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# 1 Introduction

In current DL/UL MAP IE, there is no IE designed for H-ARQ operation. In this contribution, some new types of DL/UL IEs are introduced to enable various H-ARQ operation.

This contribution includes the following components:

- For DL, the following IEs are introduced:
  - ~~IR-based H-ARQ for non-MIMO capable MSS – IR\_H-ARQ\_MAP\_Burst IE~~
  - ~~Chase-based H-ARQ for non-MIMO capable MSS – Chase\_H-ARQ IE~~
  - ~~IR-based H-ARQ for MIMO-capable MSS – MIMO\_IR\_H-ARQ\_Burst IE~~
  - ~~Chase-based H-ARQ for MIMO-capable MSS – MIMO\_Chase\_H-ARQ IE~~
  - STC based H-ARQ – STC\_H-ARQ\_Burst -IE
- For UL, the following IEs are introduced:
  - ~~IR-based H-ARQ for non-MIMO capable MSS – IR\_H-ARQ\_MAP\_Burst IE~~
  - ~~Chase-based H-ARQ for non-MIMO MSS – Chase\_H-ARQ IE~~
  - ~~IR-based H-ARQ for MIMO-capable MSS – MIMO\_IR\_H-ARQ\_Burst -IE~~
  - ~~Chase-based H-ARQ for MIMO-capable MSS – MIMO\_Chase\_H-ARQ IE~~
  - STC based H-ARQ – STC\_H-ARQ IE

To provide the acknowledgment function of H-ARQ, two extra IEs shall be also introduced. The H-ARQ Region allocation IE and H-ARQ BITMAP IE introduced for H-ARQ MAP message can be reused for this purpose.

## 2 Proposed Text Changes

### 2.1 HARQ IE for DL-MAP

[Add section 8.4.5.3.x ~~IR-HARQ\_Burst~~MAP IE]

#### 8.4.5.3.x ~~IR-Generic HARQ\_MAP\_Burst IE~~

~~This IE is transmitted by a BS to one or multiple MSSes that support the optional Generic H-ARQ feature and that are running H-ARQ enabled connections and the using IR mode.~~

**Table xx. ~~IR-H-ARQ\_MAP\_Burst IE.~~**

| Syntax  | Size (bits)           | Note  |
|---|-----------------------|---|
| <del>IR_H-ARQ_Burst IE()</del> {              |                       |   |
| <del>Extended DIUC</del>                      | <del>4 bits</del>     | <del>H-ARQ = 0x09</del>   |
| <del>Length</del>                             | <del>4 bits</del>     |   |
| <del>Num_Assignments</del>                    | <del>2 bits</del>     |   |
| <del>For (i=0;i&lt;Num_Assignments;i++)</del> |                       |   |
| <del>{</del>                                  |                       |   |
| <del>DIUC</del>                               | <del>4 bits</del>     |   |
| <del>Short Basic CID</del>                    | <del>16-12 bits</del> | <del>12 least significant bits of the Basic CID</del>   |
| <del>OFDMA Symbol offset</del>                | <del>8 bits</del>     |   |
| <del>Subchannel offset</del>                  | <del>6 bits</del>     |   |
| <del>Boosting</del>                           | <del>3 bits</del>     | <del>000: normal (not boosted); 001: +6dB; 010: -6dB; 011: +9dB; 100: +3dB; 101: -3dB; 110: -9dB; 111: -12dB;</del> |

|                                     |                 |   |
|-------------------------------------|-----------------|---|
| <u>No. OFDMA offset</u>             | <u>8 bits</u>   |   |
| <u>No. subchannel offset</u>        | <u>6 bits</u>   |   |
| <u>Repetition coding indication</u> | <u>2 bits</u>   | <u>0b00 - No repetition coding</u><br><u>0b01 - Repetition coding of 2 used</u><br><u>0b10 - Repetition coding of 4 used</u><br><u>0b11 - Repetition coding of 6 used</u> |
| <u>_ACID</u>                        | <u>3 bits</u>   | <u>H-ARQ channel ID</u>   |
| <u>_Packet_SN</u>                   | <u>1 bits</u>   | <u>Packet sequence number. When changed, it means a new packet is been transmitted</u>  |
| <u>_SPID</u>                        | <u>2 bits</u>   | <u>Sub-packet ID</u>  |
| <u>↓</u>                            |                 |   |
| <u>Padding bits</u>                 | <u>Variable</u> | <u>Padding bits to align boundary of byte</u>   |
| <u>↓</u>                            |                 |   |

**DIUC**

D I U C used for the burst.

**Packet SN**

Defines ARQ Identifier Sequence Number. This is toggled between '0' and '1' on successfully transmitting each encoder packet with the same ARQ channel.

**SPID**

Defines SubPacket ID, which is used to identify the four subpackets generated from an encoder packet.

**ACID**

Defines H-ARQ Channel ID, which is used to identify H-ARQ channels. Each connection can have multiple HARQ channels, each of which may have an encoder packet transaction pending.

S h o r t B a s i c C I D  
12 least significant bits of the Basic CID

O F D M A S y m b o l o f f s e t  
The offset of the OFDMA symbol in which the burst starts, measured in OFDMA symbols from beginning of the downlink frame in which the DL-MAP is transmitted.

S u b c h a n n e l o f f s e t  
The lowest index OFDMA subchannel used for carrying the burst, starting from subchannel 0.

N o . O F D M A S y m b o l s  
The number of OFDMA symbols that are used (fully or partially) to carry the downlink PHY Burst.

N o . o f s u b c h a n n e l s  
The number of subchannels with subsequent indexes, used to carry the burst.

R e p e t i t i o n c o d i n g I n d i c a t i o n  
Indicates the repetition code used inside the allocated burst.

*[Add section 8.4.5.3.x Cahse\_HARQ MAP IE]*

## 8.4.5.3.x Chase\_HARQ MAP IE

This IE is transmitted by a BS to one or multiple MSSes that are running H-ARQ enabled connections and using Chase mode.

Table xx. Chase\_H-ARQ MAP IE.

| Syntax                                       | Size (bits)     | Note   |
|--|-----------------|--|
| <u>Chase_H-ARQ IE()</u>                      |                 |  |
| <u>Extended DIUC</u>                         | <u>4</u>        | <u>H-ARQ = 0x09</u>  |
| <u>Length</u>                                | <u>4</u>        |  |
| <u>Num_Assignments</u>                       | <u>2</u>        |  |
| <u>For (i=0;i&lt;Num_Assignments;i++)</u>    |                 |  |
| <u>└</u>                                     |                 |  |
| <u>  <u>DIUC</u></u>                         | <u>4</u>        |  |
| <u>  <u>CID</u></u>                          | <u>16</u>       |  |
| <u>  <u>OFDMA Symbol offset</u></u>          | <u>8</u>        |  |
| <u>  <u>Subchannel offset</u></u>            | <u>6</u>        |  |
| <u>  <u>Boosting</u></u>                     | <u>2</u>        |  |
| <u>  <u>No. OFDMA offset</u></u>             | <u>8</u>        |  |
| <u>  <u>No. subchannel offset</u></u>        | <u>6</u>        |  |
| <u>  <u>Repetition coding indication</u></u> | <u>2</u>        |  |
| <u>  <u>ACID</u></u>                         | <u>2</u>        | <u>H-ARQ channel ID</u>  |
| <u>  <u>Tx_Count</u></u>                     | <u>2</u>        | <u>Transmission count:</u><br><u>00: first transmission</u><br><u>01: second transmission</u><br><u>10: third transmission</u><br><u>11: fourth transmission</u> |
| <u>└</u>                                     |                 |  |
| <u>Padding bits</u>                          | <u>Variable</u> | <u>Padding bits to align boundary of byte</u>  |
| <u>└</u>                                     |                 |  |

[Add section 8.4.5.3.x MIMO\_IR-HARQ MAP-Burst IE]

## 8.4.5.3.x MIMO\_IR-HARQ MAP-Burst IE

This IE is transmitted by a BS to one or multiple MIMO-capable MSSes that support the optional Generic H-ARQ feature and are running H-ARQ enabled connections, and using IR mode.

Table xx. MIMO\_IR-HARQ MAP-Burst IE.

| Syntax                                   | Size (bits)   | Note                |
|--|---------------|---------------------|
| <u>MIMO_IR-HARQ IE() {</u>               |               |                     |
| <u>Extended DIUC</u>                     | <u>4 bits</u> | <u>H-ARQ = 0x09</u> |
| <u>Length</u>                            | <u>4 bits</u> |                     |
| <u>Num_Assignment</u>                    | <u>2 bits</u> |                     |
| <u>For (i=0;i&lt;Num_Assignment;i++)</u> |               |                     |
| <u>└</u>                                 |               |                     |

|                                     |                 |  |
|-------------------------------------|-----------------|--|
| <u>OFDMA Symbol offset</u>          | <u>8 bits</u>   |  |
| <u>Subchannel offset</u>            | <u>6 bits</u>   |  |
| <u>Boosting</u>                     | <u>3 bits</u>   |  |
| <u>No. OFDMA offset</u>             | <u>8 bits</u>   |  |
| <u>No. subchannel offset</u>        | <u>6 bits</u>   |  |
| <u>Repetition coding indication</u> | <u>2 bits</u>   |  |
| <u>Matrix indicator</u>             | <u>2 bits</u>   |  |
| <u>Num_Layer</u>                    | <u>2 bits</u>   |  |
| <u>For i=0;i&lt;Num_Layers;i++)</u> |                 |  |
| <u>{</u>                            |                 |  |
| <u>Short Basic CID</u>              | <u>12 bits</u>  |  |
| <u>DIUC</u>                         | <u>4 bits</u>   |  |
| <u>Layer_index</u>                  | <u>2 bits</u>   |  |
| <u>ACID</u>                         | <u>3 bits</u>   | <u>H-ARQ channel ID</u>  |
| <u>Packet_SN</u>                    | <u>1 bits</u>   | <u>Packet sequence number. When changed, it means a new packet is been transmitted</u> |
| <u>SPID</u>                         | <u>2 bits</u>   | <u>Sub-packet ID</u>   |
| <u>}</u>                            |                 |  |
| <u>}</u>                            |                 |  |
| <u>Padding bits</u>                 | <u>Variable</u> | <u>Padding bits to align boundary of byte</u>  |
| <u>}</u>                            |                 |  |

~~*[Add section 8.4.5.3.x MIMO\_Chase\_HARQ MAP IE]*~~

#### 8.4.5.3.x MIMO\_Chase\_HARQ MAP IE

~~This IE is transmitted by a BS to one or multiple MIMO capable MSSes that are running H-ARQ enabled connections and using Chase mode.~~

~~**Table xx. MIMO\_Chase\_HARQ MAP IE.**~~

| <u>Syntax</u>                            | <u>Size (bits)</u> | <u>Note</u>   |
|--|--------------------|---|
| <u>MIMO_Chase_H-ARQ_IE()</u>             |                    |   |
| <u>Extended DIUC</u>                     | <u>4</u>           | <u>H-ARQ = 0x09</u>   |
| <u>Length</u>                            | <u>4</u>           |   |
| <u>Num_Assignment</u>                    | <u>2</u>           |   |
| <u>For (I=0;i&lt;Num_Assignment;i++)</u> |                    |   |
| <u>±</u>                                 |                    |   |
| <u>-OFDMA Symbol offset</u>              | <u>8</u>           |   |
| <u>-Subchannel offset</u>                | <u>6</u>           |   |
| <u>-Boosting</u>                         | <u>3</u>           |   |
| <u>-No. OFDMA offset</u>                 | <u>8</u>           |   |
| <u>-No. subchannel offset</u>            | <u>6</u>           |   |
| <u>-Repetition coding indication</u>     | <u>2</u>           |   |
| <u>-Matrix indicator</u>                 | <u>2</u>           |   |
| <u>-Num_Layer</u>                        | <u>2</u>           |   |
| <u>-For i=0;i&lt;Num_Layers;i++)</u>     |                    |   |
| <u>±</u>                                 |                    |   |
| <u>---CID</u>                            | <u>16</u>          |   |
| <u>---DIUC</u>                           | <u>4</u>           |   |
| <u>---Layer index</u>                    | <u>2</u>           |   |
| <u>---ACID</u>                           | <u>3</u>           | <u>H-ARQ channel ID</u>   |
| <u>---Tx_count</u>                       | <u>2</u>           | <u>Transmission count</u><br><u>00: first transmission</u><br><u>01: second transmission</u><br><u>10: third transmission</u><br><u>11: fourth transmission</u> |
| <u>---±</u>                              |                    |   |
| <u>±</u>                                 |                    |   |
| <u>Padding bits</u>                      | <u>Variable</u>    | <u>Padding bits to align boundary of byte</u>   |
| <u>±</u>                                 |                    |   |

[Add section 8.4.5.3.x STC\_HARQ MAP IE]

#### 8.4.5.3.x STC\_HARQ MAP IE

This IE is transmitted by a BS to one or multiple MIMO-capable MSSes that support the optional Generic H-ARQ feature and are running H-ARQ enabled connections and using STC mode. The retransmission matrix used depends on the number of BS transmission antenna. (Matrix A (2-transmission antenna, see 8.4.8.9, Matrix B 4-transmission antenna, see 8.4.8.9)

**Table xx. STC\_HARQ MAP IE.**

| <u>Syntax</u>                             | <u>Size (bits)</u> | <u>Note</u>  |
|---|--------------------|--|
| <u>STC_H-ARQ_IE()</u>                     |                    |  |
| <u>Extended DIUC</u>                      | <u>4 bits</u>      | <u>H-ARQ = 0x09</u>  |
| <u>Length</u>                             | <u>4 bits</u>      |  |
| <u>Num_Assignments</u>                    | <u>2 bits</u>      |  |
| <u>For (i=0;i&lt;Num_Assignments;i++)</u> |                    |  |
| <u>{</u>                                  |                    |  |
| <u>  DIUC</u>                             | <u>4 bits</u>      |  |
| <u>  Short Basic CID</u>                  | <u>126 bits</u>    |  |
| <u>  Tx_count</u>                         | <u>2 bits</u>      | <u>00: first transmission</u><br><u>01: second transmission</u><br><u>10: third transmission</u><br><u>11: fourth transmission</u> |
| <u>  If (Tx_count == 00)</u>              |                    |  |
| <u>  {</u>                                |                    |  |
| <u>    OFDMA Symbol offset</u>            | <u>8 bits</u>      |  |
| <u>    Subchannel offset</u>              | <u>6 bits</u>      |  |
| <u>    Boosting</u>                       | <u>3 bits</u>      |  |
| <u>  No. OFDMA_offset</u>                 | <u>8 bits</u>      |  |
| <u>  No. subchannel offset</u>            | <u>6 bits</u>      |  |
| <u>  Repetition coding indication</u>     | <u>2 bits</u>      |  |
| <u>  }</u>                                |                    |  |
| <u>  ACID</u>                             | <u>3 bits</u>      | <u>H-ARQ channel ID</u>  |
| <u>  }</u>                                |                    |  |
| <u>Padding bits</u>                       | <u>Variable</u>    | <u>Padding bits to align boundary of byte</u>  |
| <u>}</u>                                  |                    |  |

## 2.2 HARQ IE for UL-MAP

[Add section 8.4.5.4.x IR-HARQ MAP-Burst IE]





**R e p e t i t i o n c o d i n g I n d i c a t i o n**  
 Indicates the repetition code used inside the allocated burst.

[Add section 8.4.5.4.x Chase\_HARQ MAP IE]

#### 8.4.5.4.x Chase\_HARQ MAP IE

This IE is transmitted by a BS to one or multiple MSSes that are running H-ARQ enabled connections and using Chase mode.

**Table xx. Chase\_H-ARQ MAP IE.**

| <u>Syntax</u>                               | <u>Size (bits)</u> | <u>Note</u>  |
|---|--------------------|--|
| <u>Chase_H-ARQ IE()</u>                     |                    |  |
| <u>Extended_UIUC</u>                        | <u>4</u>           | <u>Chase_H-ARQ = 0x09</u>  |
| <u>Length</u>                               | <u>4</u>           |  |
| <u>Num_Assignments</u>                      | <u>2</u>           |  |
| <u>For (i=0; i&lt;Num_Assignments; i++)</u> |                    |  |
| <u>├</u>                                    |                    |  |
| <u>├ UIUC</u>                               | <u>4</u>           |  |
| <u>├ CID</u>                                | <u>16</u>          |  |
| <u>├ Duration</u>                           | <u>6</u>           |  |
| <u>├ Repetition coding indication</u>       | <u>2</u>           |  |
| <u>├ ACID</u>                               | <u>3</u>           | <u>H-ARQ channel ID</u>  |
| <u>├ Tx_Count</u>                           | <u>2</u>           | <u>Transmission count:</u><br><u>00: first transmission</u><br><u>01: second transmission</u><br><u>10: third transmission</u><br><u>11: fourth transmission</u> |
| <u>├</u>                                    |                    |  |
| <u>├ Padding bits</u>                       | <u>Variable</u>    | <u>Padding bits to align boundary of byte</u>  |
| <u>├</u>                                    |                    |  |

[Add section 8.4.5.4.x MIMO\_IR-HARQ BurstMAP IE]

#### 8.4.5.4.x MIMO\_IR-HARQ BurstMAP IE

This IE is transmitted by a BS to one or multiple MIMO-capable MSSes that support the optional Generic H-ARQ feature and are running H-ARQ enabled connections and using IR mode.

**Table xx. MIMO\_IR-H-ARQ MAP Burst IE.**

|   |                      |   |
|---|----------------------|---|
| <u>MIMO IR-H-ARQ Burst IE()</u> {             |                      |   |
| <u>UIUC</u>                                   | 4 bits               | <u>H-ARQ = 0x09</u> IEEE C802.16e-04/5  |
| <u>Length</u>                                 | 4 bits               |   |
| <u>Num_assign</u>                             | 2 bits               |   |
| For i=0;i<Num_assign;i++)                     |                      |   |
| {   |                      |   |
| <u>Duration</u>                               | 10 bits              |   |
| <u>Collaborative SM_Indication</u>            | 1 bit                | 0: Non collaborative SM (assignment to a dual transmission capable MSS)<br>1: Collaborative SM (assignment to 2 collaborative SM capable MSSes) |
| <u>If ( Collaborative SM_Indication == 0)</u> |                      |   |
| {   |                      |   |
| <u>MIMO_Control</u>                           | 1 bit                | 0: STTD<br>1: SM  |
| <u>Short Basic CID</u>                        | 12 bits <sup>6</sup> | <u>Connection ID</u>  |
| <u>UIUC</u>                                   | 4 bits               |   |
| <u>ACID</u>                                   | 3 bits               | <u>H-ARQ channel ID</u>   |
| <u>Packet_SN</u>                              | 1 bit                | <u>Packet sequence number. When changed, it means a new packet is been transmitted</u>  |
| <u>SPID</u>                                   | 2 bits               | <u>Sub-packet ID</u>  |
| }   |                      |   |
| <u>else</u>                                   |                      |   |
| {   |                      |   |
| <u>Short Basic CID</u>                        | 12 bits <sup>6</sup> | <u>Connection ID. This MSS shall use pilot pattern A</u>  |
| <u>UIUC</u>                                   | 4 bits               |   |
| <u>ACID</u>                                   | 3 bits               | <u>H-ARQ channel ID</u>   |
| <u>Packet SN</u>                              | 1 bit                | <u>Packet ID-packet sequence number. When changed, it means a new packet is been transmitted</u>  |
| <u>SPID</u>                                   | 2 bits               | <u>Sub-packet ID</u>  |
| <u>Short Basic CID</u>                        | 12 bits <sup>6</sup> | <u>Connection ID. This MSS shall use pilot pattern B</u>  |
| <u>UIUC</u>                                   | 4 bits               |   |
| <u>ACID</u>                                   | 3 bits               | <u>H-ARQ channel ID</u>   |
| <u>Packet_SN</u>                              | 1 bit                | <u>Packet sequence number. When changed, it means a new packet is been transmitted</u>  |
| <u>SPID</u>                                   | 2 bits               | <u>Sub-packet ID</u>  |

*[Add section 8.4.5.4.x MIMO\_Chase\_HARQ MAP IE]*

8.4.5.4.x MIMO\_IR\_HARQ MAP IE

This IE is transmitted by a BS to one or multiple MIMO-capable MSSes that are running H-ARQ enabled connections and using Chase mode.

**Table xx. MIMO\_Chase\_H-ARQ MAP IE.**

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|   |           |  |
|---|-----------|--|
| <u>MIMO_Chase_H_ARQ_IE()</u>                  |           |  |
| <u>Fixed UIUC</u>                             | <u>4</u>  | <u>H_ARQ = 0x09</u> IEEE C802.16e-04/545r1   |
| <u>Length</u>                                 | <u>4</u>  |  |
| <u>Num_assign</u>                             | <u>2</u>  |  |
| <u>For i=0;i&lt;Num_assign;i++)</u>           |           |  |
| <u>└</u>                                      |           |  |
| <u>—Duration</u>                              | <u>10</u> |  |
| <u>—Collaborative SM_Indication</u>           | <u>1</u>  | <u>0: Non collaborative SM (assignment to a dual transmission capable MSS)</u><br><u>1: Collaborative SM (assignment to 2 collaborative SM capable MSSes)</u>    |
| <u>—If (Collaborative SM_Indication == 0)</u> |           |  |
| <u>—└</u>                                     |           |  |
| <u>—MIMO_Control</u>                          | <u>1</u>  | <u>0: STTD</u><br><u>1: SM</u>   |
| <u>—CID</u>                                   | <u>16</u> | <u>Connection ID</u>   |
| <u>—UIUC</u>                                  | <u>4</u>  |  |
| <u>—ACID</u>                                  | <u>3</u>  | <u>H_ARQ channel ID</u>  |
| <u>—Tx_Count</u>                              | <u>2</u>  | <u>Transmission count</u>  |
| <u>—└</u>                                     |           |  |
| <u>—else</u>                                  |           |  |
| <u>—└</u>                                     |           |  |
| <u>—CID</u>                                   | <u>16</u> | <u>Connection ID. This MSS shall use pilot pattern A</u>   |
| <u>—UIUC</u>                                  | <u>4</u>  |  |
| <u>—ACID</u>                                  | <u>3</u>  | <u>H_ARQ channel ID</u>  |
| <u>—Tx_Count</u>                              | <u>2</u>  | <u>Transmission count:</u><br><u>00: first transmission</u><br><u>01: second transmission</u><br><u>10: third transmission</u><br><u>11: fourth transmission</u> |
| <u>—CID</u>                                   | <u>16</u> | <u>Connection ID. This MSS shall use pilot pattern B</u>   |
| <u>—UIUC</u>                                  | <u>4</u>  |  |
| <u>—ACID</u>                                  | <u>3</u>  | <u>H_ARQ channel ID</u>  |

[Add section 8.4.5.4.x STC\_HARQ MAP IE]

#### 8.4.5.4.x STC\_HARQ MAP IE

This IE is transmitted by a BS to one or multiple dual-transmission capable MSSes that support the optional Generic H-ARQ feature and are running H-ARQ enabled connections and using STC mode. The retransmission matrix used is Matrix A (2-transmission antenna, see 8.4.8.9)

**Table xx. STC\_HARQ MAP IE.**

| Syntax                                       | Size (bits)                 | Note   |
|--|-----------------------------|--|
| <u>STC_H-ARQ_IE()</u> {                      |                             |  |
| <u>Extended DIUC</u>                         | <u>4 bits</u>               | <u>H-ARQ = 0x09</u>  |
| <u>Length</u>                                | <u>4 bits</u>               |  |
| <u>Num_Assignments</u>                       | <u>2 bits</u>               |  |
| <u>For (i=0;i&lt;Num_Assignments;i++)</u>    |                             |  |
| <u>{</u>                                     |                             |  |
| <u>  <u>DIUC</u></u>                         | <u>4 bits</u>               |  |
| <u>  <u>Short Basic CID</u></u>              | <u>12 bits</u> <sup>6</sup> |  |
| <u>  <u>Tx_xount</u></u>                     | <u>2 bits</u>               | <u>00: first transmission</u><br><u>01: second transmission</u><br><u>10: third transmission</u><br><u>11: fourth transmission</u> |
| <u>  <u>If (Tx_count == 00)</u></u>          |                             |  |
| <u>  <u>{</u></u>                            |                             |  |
| <u>    <u>OFDMA Symbol offset</u></u>        | <u>8 bits</u>               |  |
| <u>    <u>Subchannel offset</u></u>          | <u>6 bits</u>               |  |
| <u>    <u>Boosting</u></u>                   | <u>3 bits</u>               |  |
| <u>    <u>No. OFDMA_offset</u></u>           | <u>8 bits</u>               |  |
| <u>  <u>No. subchannel offset</u></u>        | <u>6 bits</u>               |  |
| <u>  <u>Repetition coding indication</u></u> | <u>2 bits</u>               |  |
| <u>  <u>}</u></u>                            |                             |  |
| <u>  <u>ACID</u></u>                         | <u>3 bits</u>               | <u>H-ARQ channel ID</u>  |
| <u>  <u>}</u></u>                            |                             |  |
| <u>  <u>Padding bits</u></u>                 | <u>Variable</u>             | <u>Padding bits to align boundary of byte</u>  |
| <u>}</u>                                     |                             |  |

*[Add section 8.4.5.4.x ACKCH Region IE for the UL-MAP, to define ACK channels region on the UL]*

#### **8.4.5.4.x. ACKCH Region IE**

This IE is used by BS to define a DL-UL region to include one or more ACK channel(s) for generic H-ARQ supporting MSS. The IE format is shown in Table xx.

The subchannels in the ACKCH region are divided into two half-subchannels. The first half-subchannel is composed of first, third and fifth tiles and the second half-subchannel is composed of second, fourth and sixth tiles. In the ACKCH Region, the  $2n$ -th half-subchannel is the first half-subchannel and the  $(2n+1)$ -th half-subchannel is the second half-subchannel of the  $n$ -th subchannel.

The H-ARQ enabled MSS that receives H-ARQ DL burst at  $i$ -th frame should transmit ACK signal through the half-subchannel in the ACKCH region at  $(i+j)$ -th frame. The frame offset ' $j$ ' is defined by the "H-ARQ ACK Delay for DL Burst" field in the UCD message. The half-subchannel offset in the ACKCH Region is determined by the order of H-ARQ enabled DL burst in the DL MAP. For example, when a MSS receives a H-ARQ enabled burst at  $i$ -th frame and the burst is  $n$ -th H-ARQ enabled burst among the H-ARQ related IEs, the MSS should transmit H-ARQ ACK at  $n$ -th half-subchannel in ACKCH Region that is allocated by the BS at the  $(i+j)$ -th frame.

**Table xx. ACKCH\_region MAP IE format.**

| <u>Syntax</u>                         | <u>Size (bits)</u> | <u>Note</u>   |
|---------------------------------------|--------------------|---|
| <u>ACKCH_Region_IE()</u> ↓            |                    |   |
| <u>Extended DIUC</u>                  | <u>4</u>           |   |
| <u>Length</u>                         | <u>4</u>           |   |
| <u>ACKCH_region_Change_indication</u> | <u>1</u>           | <u>0: no region changed</u><br><u>1: region changed</u> |
| <u>OFDMA Symbol offset</u>            | <u>8</u>           |   |
| <u>Subchannel offset</u>              | <u>6</u>           |   |
| <u>No. OFDMA offset</u>               | <u>8</u>           |   |
| <u>No. subchannel offset</u>          | <u>6</u>           |   |
| <u>Padding bits</u>                   | <u>Variable</u>    | <u>Padding bits to align byte boundary</u>              |
| ↓                                     |                    |   |

#### **H-ARQ Region Change Indication**

Indicates whether the region for generic H-ARQ ACK ~~is~~ has changed or not.

#### **OFDMA Symbol offset**

#### **Subchannel offset**

#### **No. OFDMA Symbols**

#### **No. Subchannels**

Specify the start symbol offset, the start subchannel offset, the number of allocated symbols and the number of subchannels for the H-ARQ acknowledgement region respectively.

*[Add section 8.4.5.3.x HARQ ACK IE for the DL-MAP, for BS to send ACK/NAK on the DL]*

#### **8.4.5.34.x. Generic H-ARQ ACK IE**

This IE is used by BS to send H-ARQ acknowledgment to UL Generic H-ARQ enabled traffic. The bit position in the bitmap is determined by the order of the Generic H-ARQ enabled UL bursts in the UL-MAP. The frame offset between the UL burst and the H-ARQACK-BITMAP is specified by "H-ARQ ACK Delay for UL Burst" field in the DCD message.

For example, when a MSS transmits a H-ARQ enabled burst at  $i$ -th frame and the burst is  $j$ -th H-ARQ enabled burst in the MAP, the MSS should receive H-ARQ ACK at  $j$ -th bit of the BITMAP which is sent by the BS at  $i+(frame\ offset)$ -th frame.

**Table xx. Generic H-ARQ\_ACK IE format.**

| <u>Syntax</u>                 | <u>Size (bits)</u> | <u>Note</u>                                |
|-------------------------------|--------------------|--|
| <u>Generic H-ARQ_ACK_IE()</u> |                    |  |
| <u>Extended DIUC</u>          | <u>4</u>           |  |
| <u>Length</u>                 | <u>4</u>           |  |
| <u>Bitmap Length</u>          | <u>6</u>           |  |
| <u>Btmap</u>                  | <u>Variable</u>    |  |
| <u>Padding bits</u>           | <u>Variable</u>    | <u>Padding bits to align byte boundary</u> |
| <u>↓</u>                      |                    |  |

**BITMAP Length**

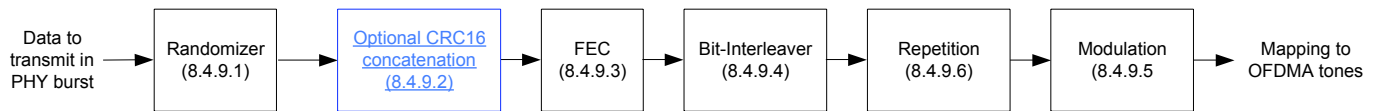
Specifies the length of the following BITMAP field.

**BITMAP**

Includes H-ARQ ACK information for H-ARQ enabled UL bursts. The size of BITMAP should be equal or larger than the number of H-ARQ enabled UL-bursts.

*[On page 260, line 9, add the following text:]*

Channel coding procedures include randomization (see 8.4.9.1), FEC encoding (see 8.4.9.3), bit interleaving, (see 8.4.9.4), repetition (see 8.4.9.6), and modulation (see 8.4.9.5). For MSS supporting the generic H-ARQ feature, FEC encoding is preceded by concatenation of a CRC16 (see 8.4.9.2).



**8.4.9.2 CRC16 concatenation for optional generic H-ARQ support**

For MSS that support the optional GENERIC H-ARQ (but not for MSS the support H-ARQ), a CRC16 checksum shall be concatenated at the randomized data burst that is intended to be placed in a single physical burst (i.e. single MAP allocation). The checksum field provides a means for error detection. The size of the CRC is 16 bits. CRC16-CCITT, as defined in ITU-T Recommendation X.25, and it is calculated over all the bits in the burst.

*[On page 294, line 40 add the following text:]*

**11.8.3.7.8 OFDMA Generic H-ARQ support capability**

This field indicates MSS capability of supporting Generic H-ARQ. A bit value of 0 indicates “not supported” while 1 indicates “supported”. If this field is omitted, then by default MSS is considered not supporting Generic H-ARQ.

| <u>Type</u> | <u>Length</u> | <u>Value</u>  | <u>Scope</u>   |
|-------------|---------------|---|--|
| <u>TBD</u>  | <u>1</u>      | <u>Bit #0: Generic H-ARQ support</u><br><u>Bit #1-7: reserved</u> | <u>SBC-REQ (see 6.3.2.3.23)</u><br><u>SBC-RSP (see 6.3.2.3.24)</u> |