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### **Intel Corporation**

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Re:	IEEE802.16e/D7
Abstract	This contribution clarifies use of AES in CTR and sets the ordering of the frame number.
Purpose	To incorporate the text changes proposed in this contribution into the 802.16e/D8 draft.
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# AES in CTR mode

*Ilan Zohar (Intel corp)*

## 1 Introduction

Section 7.8.4.1.1 prescribe how AES in CTR should be used and how the NONCE and Initial counter should be constructed. However, the endiannes of the frame-number as embedded in the NONCE and initial counter is Big Endian while in AES in CCM mode most fields are ordered as LSB first (i.e. little endian). This may confuse implementers. We therefore propose to change ordering of frame-number to little endian.

We also offer an additional small clarification to the text, and replace the test vector with vectors which include all PDU components for the benefit of implementers, thus allowing the CRC to be an inherent byte order checker. The code in this contribution uses the same encryption engine used in D7 with the necessary additions (with one modification only to the way the counter is constructed – the aforementioned frame-number endianness).

## 2 Proposed Text Change

[modify section 7.8.4.1.1 as follows]

### 7.8.4.1.1 PDU payload format

Counter mode requires a unique initial counter and key pair across all messages. This section describes the initialization of the 128-bit initial counter, constructed from the 24-bit PHY synchronization field or frame number and a new 8-bit Rollover counter (ROC).

NOTE—When we start to deal with a new PDU we have a new frame number and therefore reinitialize the counter. When the frame number reaches 0x000000 (from 0xFFFFFFF), we increment ROC.

The PDU payload for AES-CTR encryption shall be prepended with the 8-bit ROC , i.e., the ROC is the 8 MSBs LSbits of the 32-bit nonce. The ROC shall be transmitted in little endian order. The ROC shall not be encrypted.

Any tuple value of {AES Counter, KEY} shall not be used more than once for the purposes of encrypting a block. MS and BS shall ensure that a new MTEK is requested and transferred before the ROC reaches 0xFF.

A 32 bit nonce NONCE = n0 | n1 | n2 | n3 (n0 being the LSByte and n3 the MSByte) is made of ROC and 24bits frame number in the following way: n0=ROC and n1, n2 , n3 are the byte representation of frame-number in LSB first order. The 32bit nonce made out of ROC and 24bits frame number

NONCE shall be repeated four times to construct the 128-bit counter block required by the AES-128 cipher.

(initial counter = NONCE|NONCE|NONCE|NONCE). When incremented, this 16 byte counter will be treated as a Big Endian number.

This mechanism can reduce per-PDU overhead of transmitting the full counter. In other words, at the most  $2^{32}$  PDUs can be encrypted with a single MTK.

The plaintext PDU shall be encrypted using the active MBS\_Traffic\_key (MTK) derived from MAK and MGTEK, according to CTR mode specification. A different 128-bit counter value is used to encrypt each 128-bit block within a PDU.

The processing yields a payload that is 8 bits longer than the plaintext payload.

[replace annex E with the following text]

### E.1 Cryptographic method test vectors

#### E.1.1 AES CTR Mode Known Answer Test for Variable Text

##### E.1.1.1 TEST vector

###### E.1.1.1.1 Test 1

In the following examples, all the bytes appear in their storage order, starting in byte[0] on the left side and byte[1] to its right...

**Plaintext PDU**

Generic MAC Header = 00 00 46 03 ec 4e

Plaintext Payload

01	91	32	d0	96	7b	5a	e6	d3	c0	2d	dc	b6	84	4e	04
18	5e	26	2b	fe	73	1f	02	03	61	89	93	9b	9c	2b	aa
74	5b	0f	9c	c9	ce	86	4e	e1	bb	f5	ed	8b	25	77	3d
dd	36	c8	d8	00	00	9d	65	45	4d	d8	07	61	18	ae	0f

Roll-over-counter: 1 Byte

00

PHY Synchronization (frame number): 3 Bytes

0x123456

Counter: 16 Bytes (byte 0 to byte 15)

counter = 00 56 34 12 00 56 34 12 00 56 34 12 00 56 34 12

Key (16Bytes) = 00 00 00 00 00 00 00 00 ff ff ff ff ff ff ff ff

**Encrypted PDU**

Generic MAC Header = 40 40 4b 03 ec 8c

ROC = 00

Ciphertext = d9 d0 1c 4b b9 5f c7 73 eb dd d5 26 a4 20 10 34  
85 13 9a eb ae 6c 8c 8c 2a ee cf cd 7f f8 10 6c  
f6 9b 1e 40 24 af 17 0a ca d4 ff 8b 0a 3d 21 10  
9c 6d 60 65 7a 55 34 55 e5 2c c9 fa 52 42 06 07

CRC = 45 23 93 a3

**E.1.1.1.2 Test 2****Plaintext PDU**

Generic MAC Header = 00 01 06 9c 66 43

Plaintext Payload

47	46	97	b1	d7	ba	7d	35	bf	78	76	f3	bf	1c	9a	63
bd	9c	93	5d	27	3a	6d	ce	85	fe	c1	59	2c	a9	7e	11
b4	82	26	f4	25	e8	b2	4e	6e	13	f8	af	28	e1	d3	96
31	2e	d2	7a	28	82	bc	68	48	92	af	c2	b9	7a	20	5f
d6	09	85	aa	6e	1b	f4	ec	8d	59	79	60	d9	52	75	46
fc	4d	be	92	33	c3	d7	66	81	e4	08	ff	93	0d	89	32
d8	a1	a9	33	d8	20	1d	bf	51	f1	4a	57	24	bc	d6	b6
9a	c0	41	25	01	10	cf	db	36	1e	8e	04	1e	75	c1	b0
8c	13	70	34	b3	4b	70	3c	94	89	a1	2a	82	f7	b3	ed
31	57	2e	ff	76	00	19	a1	19	71	ef	0d	e6	4b	3b	c5
6a	34	a1	9b	74	78	9a	a3	db	d5	a0	b9	91	61	30	bd
8f	e8	3f	31	9b	b3	96	5a	7f	15	be	9d	9f	b1	ce	27
94	df	ea	9e	bb	0c	ab	fa	51	92	4f	2d	1c	df	da	bf

```

28 54 15 14 a5 d2 8c 73 69 4d 78 81 28 53 bd 51
d4 f6 e0 ba 4d f2 21 11 c9 87 9d f5 13 e1 a8 53
1b 82 3b 4b ec 8e aa 1e 7f 62 80 cc 83 62 b1 89

```

Roll-over-counter: 1 Byte

00

PHY Synchronization (frame number): 3 Bytes

0x123456

Counter: 16 Bytes (byte 0 to byte 15)

counter = 00 56 34 12 00 56 34 12 00 56 34 12 00 56 34 12

Key (16Bytes) = 00 00 00 00 00 00 00 00 ff ff ff ff ff ff ff ff

Encrypted PDU

Generic MAC Header = 40 41 0b 9c 66 81

ROC = 00

Ciphertext = 9f 07 b9 2a f8 9e e0 a0 87 65 8e 09 ad b8 c4 53
20 d1 2f 9d 77 25 fe 40 ac 71 87 07 c8 cd 45 d7
36 42 37 28 c8 89 23 0a 45 7c f2 c9 a9 f9 85 bb
70 75 7a c7 52 d7 15 58 e8 f3 be 3f 8a 20 88 57
3e 2f 4c 68 6c 86 dc bf a9 8a 27 84 b8 10 a2 d2
c9 d3 f3 0a 61 dd c2 4c 0c c0 a8 e1 65 0b 92 f9
c1 03 7f e2 84 1f 48 a7 bc 82 ce 13 14 75 f5 c8
13 b7 c1 31 e1 08 b6 85 55 fa 9f fc d0 e4 3c 01
a5 8f 8f fc 43 87 f0 2e 44 c7 d9 62 bd 57 25 df
c0 b2 1b 3b af ba 16 88 17 8a 89 ce 37 84 83 c0
00 88 34 e9 9d 18 f4 d3 53 39 27 2d 6e 03 97 4d
5f 75 d6 e6 56 b1 6f da 74 ab 30 55 6e e1 d5 d1
cd a5 37 6d 03 ac 46 2d fd c8 7e d6 3c ae f3 05
64 05 10 58 cc 4c f5 ed bb ad 5d 23 5a 65 f0 19
14 61 41 3e 08 81 41 21 69 02 1e dd 76 42 07 e7
d7 5e 09 1c 98 58 f4 0c 7e 75 b1 a8 27 ec 4a 8e

CRC = d5 91 47 ac

### E.1.1.3 Test 3

Plaintext PDU

Generic MAC Header = 00 05 e2 bf 5d 4e

Plaintext Payload 02 b6 1a a0 dd 7e c0 80 62 ca 8e 5c f5 a2 2e 60
22 bf f4 9d 08 55 0f a4 22 d9 de 99 b9 db 04 21
b6 9e 38 11 2c a0 58 52 5f aa ce cf 87 9d cd e7

26	a2	68	41	23	db	11	6e	93	4e	8d	3a	50	1d	cf	23
49	ca	e6	cb	bf	9e	5d	dc	3b	de	3b	40	8b	fd	0e	15
87	6e	19	43	e5	3c	26	21	ef	15	0d	10	57	eb	67	6f
f3	d7	89	d8	b2	66	43	02	87	f5	67	3e	96	42	b0	f2
70	e4	02	f1	9a	ca	94	25	39	63	02	6b	16	a9	db	11
d0	aa	b2	ce	88	b0	25	b1	bb	c8	08	df	a5	b5	16	8e
f3	10	47	26	fc	9f	4b	ed	5f	b2	38	28	3e	86	e7	1c
e8	72	15	c9	2c	fa	c7	df	36	75	01	c1	1e	68	50	ff
0a	41	31	40	28	9f	e3	f1	33	c8	a6	a9	e9	75	ec	ab
27	a3	92	6d	f2	8b	95	8a	42	66	5a	0a	cc	33	12	64
98	13	33	28	a5	75	9b	b3	71	b0	66	d6	98	34	f4	e1
65	fd	30	e6	94	72	a1	b6	0d	4a	43	69	e6	b6	bb	e6
65	66	e8	50	64	93	5b	bc	bf	bd	be	24	34	46	af	ea
5f	85	1d	e9	34	85	a8	71	b1	18	15	14	08	5b	4f	b3
25	66	12	ad	ba	33	b2	9e	a8	8c	1a	8c	0d	fa	77	f9
bb	88	af	b2	60	64	0d	d0	2c	10	50	c9	37	53	7d	03
71	83	9c	c3	67	5a	d8	f2	a0	00	0e	91	de	64	4f	49
07	9d	65	05	08	75	dc	f0	67	bb	9d	cf	e1	96	99	15
cc	77	98	97	92	d1	ad	58	03	45	58	3c	c6	60	df	1e
ba	a2	e5	2f	8a	e7	c8	f8	33	e7	cd	f5	da	e4	a1	30
9e	44	41	bc	ca	2c	b7	7c	15	cf	db	20	4f	93	7a	c4
32	bb	ff	04	a6	b2	2d	13	47	ae	d7	8f	60	c8	3c	a4
3c	35	f9	49	06	c5	27	0d	03	5a	a5	58	6b	6b	18	8c
b4	57	a9	e1	8a	92	0e	78	43	6e	de	7d	17	91	b6	c8
de	da	4c	de	a6	c0	d5	c4	e0	e9	ea	86	71	1c	5b	d3
6e	2c	01	a9	c7	11	17	63	b0	cf	28	25	0d	59	05	fb
a6	0e	eb	a4	6f	06	3f	65	a8	c9	06	d4	24	a3	8d	fc
77	37	4d	c9	58	7c	9c	1b	fd	c2	27	75	b7	00	c7	a5
a0	f3	b1	4b	92	4b	8d	b7	40	8c	7f	f4	ac	c4	a0	73
cd	bf	fe	35	a2	e9	98	ec	82	7e	74	e4	f1	2f	41	34
bc	f1	a1	0b	a5	09	8f	8c	73	10	ff	21	9a	0d	2d	aa
56	51	a8	6a	6e	39	ae	2b	80	82	ce	70	02	57	61	21
d4	bc	e5	a5	a7	84	bc	bd	f6	78	5d	1d	e8	d3	75	1c
df	c3	0b	6b	f0	12	2b	37	1e	98	1f	9f	95	b1	bc	eb
ac	4d	d0	61	00	c6	35	2c	64	2f	95	33	f6	31	62	4e
1f	33	0c	c6	c3	e2	01	73	6e	ce	77	7f	c0	3e	90	18
ed	e5	dc	10	7e	a2	c0	c2	42	e9	cb	34	8e	0e	86	cb
b5	07	bc	8e	eb	e1	cd	4f	66	7c	0e	a7	01	c5	c2	39
28	0f	ac	09	59	b3	cd	70	fc	a3	4c	7b	e0	15	1a	25
25	ec	50	60	d1	0c	d1	3e	e6	42	45	36	3b	d9	e0	e4
d9	9c	0b	2d	30	5c	74	30	e5	a0	8c	ea	86	bc	00	f9
df	d8	26	60	49	2c	fa	be	b8	08	a6	d1	bd	d2	20	b9
61	a7	eb	e4	09	c7	73	02	3b	6c	29	ec	81	3f	c2	e9
37	09	c6	3b	8f	cf	db	55	8a	fe	df	a6	3b	d1	5f	5e
09	90	66	1f	54	e7	34	f1	21	da	e5	73	39	a3	90	a0
6d	05	de	24	45	4b	af	90	f6	9c	ca	6d	d2	be	23	85
06	02	c0	56	e7	77	c5	0d	a2	07	af	f9	81	b5	45	d3

a6	99	44	d9	76	c0	5b	04	7a	a1	68	63	08	4a	99	e3
6f	ef	63	89	03	fa	de	70	b4	56	9b	80	90	0a	61	3c
f0	dd	f7	9c	96	14	69	4f	80	15	e0	4e	c9	ef	97	38
48	90	e0	41	4e	bb	de	3c	31	73	e4	94	08	ff	10	9f
42	2c	1e	3c	7f	f6	0d	15	57	48	84	7e	6a	ed	9a	4b
7a	67	f4	8d	d6	cc	ce	98	df	52	f1	45	f2	b9	21	c7
7a	2e	07	0b	75	dd	23	04	37	d2	cd	c8	a9	4d	c9	ec
d8	3f	80	06	14	08	5c	b8	69	2f	4d	2f	bf	23	0f	87
5c	cf	29	e7	22	08	2f	d2	40	93	59	8b	ab	df	ef	f2
1b	28	8f	cd	e6	13	e0	d3	64	8d	ad	74	49	f4	fc	bb
99	46	22	33	9a	7d	5b	3b	7b	b2	f3	ac	fc	3d	84	3d
e6	7c	54	8a	93	57	5a	2c	4b	39	ed	be	cf	a7	b0	46
c5	11	b9	dc	58	0c	7c	06	d7	9f	8b	9b	92	c8	a4	b3
c3	df	29	6d	ca	06	71	0b	82	45	12	3f	fc	82	9e	13
5f	f5	dd	57	3e	4b	0e	ff	2d	12	39	4e	ca	a7	16	44
23	38	91	2e	a2	1c	75	c3	56	0f	49	b2	e0	92	df	15
cc	00	a3	9f	99	98	32	fb	3c	0b	3e	42	69	cc	46	e7
62	bb	35	0e	9b	5b	5d	ac	fa	3a	e6	59	f5	ab	34	49
5b	89	4b	39	1a	1c	b6	d9	ac	d2	02	7e	9b	f0	4b	9c
c0	e0	ea	d5	9c	4f	c9	27	8b	b1	66	ff	1b	6a	08	b0
43	2c	3b	31	dd	c4	0d	7c	0f	f7	16	91	f7	93	e1	69
68	6a	a9	d3	f2	49	01	9e	0d	a8	6d	f5	9b	34	6b	58
a0	cf	02	1b	65	47	52	d4	db	50	33	91	79	ff	6f	5f
6c	63	95	e1	57	65	f4	83	6c	9c	c7	16	27	36	17	52
79	a2	56	15	9e	25	48	d4	71	ff	39	1c	85	44	02	94
c6	1c	f9	5f	e8	86	3a	4e	7b	50	6b	c4	d8	64	6e	ba
bd	18	15	c1	d9	a4	5d	7a	19	6b	31	58	ea	3b	50	28
58	2f	46	35	2d	56	11	81	f7	d0	73	ea	2e	7c	79	b4
40	f0	48	4d	d3	d2	a2	cc	02	43	4b	f4	dd	85	b6	42
ec	7e	18	d4	14	49	63	a5	84	6f	25	fa	14	02	eb	6a
c2	31	1b	6d	ae	88	d3	d7	46	80	df	27	f9	8a	39	12
35	33	32	34	f5	98	be	4c	af	ca	ec	ee	d9	43	1b	10
e8	26	e5	5d	f5	62	55	b0	e4	62	6f	ad	45	7c	88	ce
cc	c0	7d	d4	90	48	59	0e	ea	c4	5f	49	37	54	0d	e2
40	68	26	e1	9c	c9	33	74	c4	6f	a3	ce	2d	53	f7	b6
33	dd	0d	bf	0a	22	16	8e	92	89	39	14	4e	11	6a	23
41	d3	83	45	fd	eb	20	49	b5	79	4c	59	87	d0	85	12
d5	8e	1b	83	f3	ba	7a	74	ec	8d	5e	e3	a9	20	82	1d
48	8c	cb	5f	dc	bf	77	5d	72	96	62	a2	8f	7c	d7	30
03	1c	0b	39	42	6a	b6	72	23	8c	dc	cf	38	ed	51	25
9c	03	f5	8a	64	04	3d	e3	98	28	05	8a	eb	a8	3a	68
f8	19	67	82	56	55	a1	41	4b	89	e7	7b	55	ad	76	96
6a	ed	1f	ab	27	40	1d	1b	b1	d4	7e	75	a8	6c	a4	1a
d5	5f	e1	86	f7	66	ba	a2	60	d1	db	11				

Roll-over-counter: 1 Byte

00

PHY Synchronization (frame number): 3 Bytes

0x123456

Counter: 16 Bytes (byte 0 to byte 15)

counter = 00 56 34 12 00 56 34 12 00 56 34 12 00 56 34 12

Key (16Bytes) = 00 00 00 00 00 00 00 00 ff ff ff ff ff ff ff ff

Encrypted PDU

Generic MAC Header = 40 45 e7 bf 5d dd

ROC = 00

Ciphertext =

da	f7	34	3b	f2	5a	5d	15	5a	d7	76	a6	e7	06	70	50
bf	f2	48	5d	58	4a	9c	2a	0b	56	98	c7	5d	bf	3f	e7
34	5e	29	cd	c1	c1	c9	16	74	c5	c4	a9	06	85	9b	ca
67	f9	c0	fc	59	8e	b8	5e	33	2f	9c	c7	63	47	67	2b
a1	ec	2f	09	bd	03	75	8f	1f	0d	65	a4	ea	bf	d9	81
b2	f0	54	db	b7	22	33	0b	62	31	ad	0e	a1	ed	7c	a4
ea	75	5f	09	ee	59	16	1a	6a	86	e3	7a	a6	8b	93	8c
f9	93	82	e5	7a	d2	ed	7b	5a	87	13	93	d8	38	26	a0
f9	36	4d	06	78	7c	a5	a3	6b	86	70	97	9a	15	80	bc
02	f5	72	e2	25	25	44	c4	51	49	5e	eb	ef	49	5f	19
82	ce	80	bb	c5	9a	a9	af	be	99	86	55	e1	0a	f7	0f
da	dc	d8	97	e5	9d	1a	71	38	76	28	61	18	25	f7	5d
7e	d9	4f	9e	4a	2b	78	5d	ee	3c	6b	f1	ec	42	3b	de
d4	42	36	64	cc	eb	e2	2d	a3	50	43	74	ea	02	b9	a9
a5	6a	91	62	d1	01	c1	86	ad	cf	c0	41	83	15	14	52
a9	ba	da	07	10	45	05	ae	be	aa	8f	40	90	c8	54	ed
5c	84	f1	d5	f5	f1	4c	29	19	c9	51	06	35	9b	f2	ec
56	13	e2	b3	25	22	cd	23	be	23	0a	52	cb	62	4b	44
40	82	c7	e1	12	c6	49	07	81	a7	6d	e2	80	fb	45	87
65	02	c2	95	74	fa	4f	bc	af	23	0e	df	9c	dc	eb	95
75	60	8e	c4	50	7e	c7	f6	52	8e	68	56	d9	18	a7	3a
f9	11	44	4b	b4	ea	9d	5b	82	f3	a6	a3	ee	e0	31	c4
3b	52	67	65	81	73	f6	d5	e3	06	a9	85	43	38	ab	fd
38	03	e3	aa	6f	52	fc	6c	a4	aa	5f	45	6e	25	8e	9c
4e	0c	cb	46	ff	c8	0a	a5	4c	68	7f	42	8b	8b	38	78
21	17	b7	7a	b9	09	e6	13	0e	d2	f1	a1	79	1d	22	36
df	97	53	f9	5f	98	00	98	ed	be	2f	cc	54	c2	ae	bd
34	07	98	c0	f0	f2	d4	d7	1a	0b	59	d6	f0	e3	cb	c7
4b	ab	1b	b4	40	6b	25	a8	11	ea	08	74	97	e0	ac	28
1d	e2	fd	13	a0	6d	7a	fa	f6	69	85	7a	e3	24	c5	a3
95	e1	67	ba	4e	28	ca	01	95	b8	7a	3f	54	a9	a2	78
1c	e0	54	95	86	22	95	4e	8b	cd	93	59	20	df	d3	8f

e0	7e	fe	df	43	b8	f9	22	2e	52	a7	5c	d1	53	69	ce
96	b6	19	72	4b	69	58	04	3d	05	33	f5	9d	42	89	62
87	61	25	bc	ab	23	e0	4b	15	1b	f0	26	2a	0e	56	1a
dc	52	21	43	78	43	ab	b6	52	f1	20	95	57	d6	ec	78
12	e9	5d	40	d3	c1	e5	92	f2	f1	0c	e4	99	70	39	49
73	a8	90	da	1d	0f	61	0a	0c	f4	e7	d0	56	a0	79	81
d1	14	25	f0	ce	6e	2e	96	c6	ee	c0	3d	cd	88	88	d7
2f	6f	cb	52	51	01	37	71	c4	05	e2	2d	c1	33	08	26
10	81	c4	fc	8e	fa	26	79	e7	52	b6	09	fb	1f	c9	5a
bb	e8	db	1e	00	1c	d6	65	c4	17	b0	01	85	b2	76	7c
b6	ae	41	29	9e	5d	35	c4	42	35	6d	91	e2	85	d0	a6
52	75	4f	17	6d	13	23	10	be	85	2f	83	2e	8c	3a	fa
42	8f	91	36	83	49	87	22	98	02	2b	c4	a6	4e	0c	d2
28	8a	91	b1	69	c3	fc	50	8e	82	be	c1	41	c5	92	4d
66	f0	e7	dd	35	fa	5e	91	20	84	d4	4e	3a	fa	9f	7f
29	2b	39	fc	63	3d	6f	a2	16	93	81	ca	73	f0	e6	3f
8c	76	15	a6	f1	e6	d0	f2	75	f8	5d	07	cd	a6	7e	0c
a8	8b	5b	49	9c	43	ae	9f	67	d4	51	9e	45	fb	11	98
ba	dd	22	58	0d	b7	e8	dd	ef	4c	96	72	33	0b	33	72
d1	2a	02	08	7c	6a	83	60	65	4c	1d	71	04	9e	e4	6f
c0	70	d2	6e	46	5a	d8	34	ac	75	5f	c5	a7	e9	c1	53
ca	4d	7e	f9	fb	81	d3	05	5a	be	b9	a4	59	e8	47	c6
2c	50	f6	6e	64	21	98	38	73	36	05	58	99	ca	a3	ab
30	01	9c	01	7a	a0	d2	67	07	67	ea	d9	63	d1	a0	ae
2e	d3	72	6c	09	7a	ef	15	f1	b6	fe	4f	90	3b	f9	d9
2a	fc	4e	8f	19	32	6d	2f	9a	00	90	4b	7e	48	c5	f3
b8	60	43	70	b3	97	96	89	25	2e	c4	f9	9f	9e	30	53
91	40	73	96	f6	a9	89	c0	d7	6f	25	63	38	94	17	66
7b	8b	30	2b	b4	9a	94	07	95	ca	2d	06	b9	39	27	4b
cc	a1	d5	96	81	60	df	60	1e	e6	0c	5f	74	62	b1	e6
9c	e8	c0	dc	1b	02	ac	d2	35	22	c9	07	65	0a	68	b3
0d	be	ce	64	cd	73	57	a9	67	d0	d6	bf	4a	44	61	3f
67	17	17	86	f0	f6	67	d9	3d	76	34	c6	27	cb	73	e7
f3	ae	14	17	18	ac	7f	60	56	d3	6c	04	77	d3	2a	7c
5d	6d	cf	b0	8b	d3	d9	b0	18	a6	9a	76	69	9c	f7	4d
35	51	c8	b1	84	95	8f	49	28	ea	94	31	ea	97	76	69
18	b6	b4	84	57	70	ac	ed	a6	0d	7e	03	db	24	17	51
b9	57	e7	d0	28	af	3c	db	e5	5d	80	ff	26	02	5f	49
6c	44	f2	30	de	19	4e	e3	a0	9f	cf	71	26	95	53	87
37	1e	69	4a	7f	a2	fc	6e	11	22	32	44	e2	b5	c2	e6
f1	8a	84	f7	30	61	7d	e6	60	05	ed	eb	b6	f1	86	28
23	8a	30	53	e2	75	f2	74	ee	2d	c0	90	54	e4	1e	cc
1b	47	72	31	ae	e4	3a	4c	31	f1	28	71	91	34	2c	21
1a	a3	9e	aa	3c	fa	10	fe	99	c5	e7	5c	68	03	f6	2f
36	07	52	36	8b	88	99	62	bd	96	e9	38	66	b5	67	1b
b3	57	b4	bf	13	7c	1e	8d	48	22	f6	47	46	e9	de	2c
cc	b4	2b	73	59	3c	bb	e7	e9	d9	9a	57	84	43	e9	53

```

89 59 30 1d 46 c7 d8 f6 ed 36 ec 7c c0 fa d2 cd
ad d1 1d 7a 53 05 03 f3 3f 90 ab 52 56 8e 4e 1b
63 b0 c5 84 e6 7c 52 eb d8 7a 09 1c 28 99 f0 ca
38 19 5a 4e fe b2 68 62 7c fb 23 df 61 f0 48 13
53 fc 53 29 36 00 03 c9 f1 ba a7 7c 66 78 00 4b
11 35 bb 32 55 75 e7 e2 ab 19 36 2d 17 9b 0b 04
09 a2 d6 4c 7d 0b f1 bf 3e b6 47 65 f6 fa 06 bf
de d6 a9 89 2c f8 01 29 a8 12 1d 46 13 0e 80 90
ce 35 f4 1f e9 72 59 9e 7b 26 b0 46 37 06 d7 c5
fe 5d 16 de 20 70 c1 3b 12 49 77 ea df 69 a1 fc
2f d6 2d 6e a7 44 f4 36 14 5a 49 41 9b 33 06 c1
fc c7 6d 29 dd ee 6b 88 ff f0 b0 65 de 5c 32 5e
e6 d9 11 e7 95 b3 dd e7 d1 a6 74 00 bc 77 4f 8a
1d 5d d4 fa 49 f2 95 1e b7 e3 40 77 ae b0 b9 69
2c 0e 6a 66 c9 24 62 88 71 6b 0e b4
               1c 95 b9 80
CRC =

```

### E.1.1.2 TEST code

```

*****
/* 802.16e MBS (Multimedia Broadcast Service) AES-CTR mode example      */
/* program for KAT (Known Answer Test). KAT help implementers to          */
/* verify AES algorithm and CTR mode correctly for MBS defined           */
/* in PKMv2                                                               */
/* Version Number: 0.5                                                     */
/* The code relies on code written by JunHyuk Song, Jicheol Lee            */
/* DJ Johnston and Ilan Zohar                                              */
*****
#include <stdlib.h>
#include <stdio.h>
#define MAX_BUF 10000
#define DEBUG
*****
/** AES 16X16 SBOX Table ***/
*****
unsigned char sbox_table[256] =
{
0x63, 0x7c, 0x77, 0x7b, 0xf2, 0x6b, 0x6f, 0xc5,
0x30, 0x01, 0x67, 0x2b, 0xfe, 0xd7, 0xab, 0x76,
0xca, 0x82, 0xc9, 0x7d, 0xfa, 0x59, 0x47, 0xf0,
0xad, 0xd4, 0xa2, 0xaf, 0x9c, 0xa4, 0x72, 0xc0,
0xb7, 0xfd, 0x93, 0x26, 0x36, 0x3f, 0xf7, 0xcc,
0x34, 0xa5, 0xe5, 0xf1, 0x71, 0xd8, 0x31, 0x15,
0x04, 0xc7, 0x23, 0xc3, 0x18, 0x96, 0x05, 0x9a,
0x07, 0x12, 0x80, 0xe2, 0xeb, 0x27, 0xb2, 0x75,
0x09, 0x83, 0x2c, 0x1a, 0x1b, 0x6e, 0x5a, 0xa0,
0x52, 0x3b, 0xd6, 0xb3, 0x29, 0xe3, 0x2f, 0x84,
0x53, 0xd1, 0x00, 0xed, 0x20, 0xfc, 0xb1, 0x5b,

```

```

0x6a, 0xcb, 0xbe, 0x39, 0x4a, 0x4c, 0x58, 0xcf,
0xd0, 0xef, 0xaa, 0xfb, 0x43, 0x4d, 0x33, 0x85,
0x45, 0xf9, 0x02, 0x7f, 0x50, 0x3c, 0x9f, 0xa8,
0x51, 0xa3, 0x40, 0x8f, 0x92, 0x9d, 0x38, 0xf5,
0xbc, 0xb6, 0xda, 0x21, 0x10, 0xff, 0xf3, 0xd2,
0xcd, 0x0c, 0x13, 0xec, 0x5f, 0x97, 0x44, 0x17,
0xc4, 0xa7, 0x7e, 0x3d, 0x64, 0x5d, 0x19, 0x73,
0x60, 0x81, 0x4f, 0xdc, 0x22, 0x2a, 0x90, 0x88,
0x46, 0xee, 0xb8, 0x14, 0xde, 0x5e, 0x0b, 0xdb,
0xe0, 0x32, 0x3a, 0xa, 0x49, 0x06, 0x24, 0x5c,
0xc2, 0xd3, 0xac, 0x62, 0x91, 0x95, 0xe4, 0x79,
0xe7, 0xc8, 0x37, 0x6d, 0x8d, 0xd5, 0x4e, 0xa9,
0x6c, 0x56, 0xf4, 0xea, 0x65, 0x7a, 0xae, 0x08,
0xba, 0x78, 0x25, 0x2e, 0x1c, 0xa6, 0xb4, 0xc6,
0xe8, 0xdd, 0x74, 0x1f, 0x4b, 0xbd, 0x8b, 0x8a,
0x70, 0x3e, 0xb5, 0x66, 0x48, 0x03, 0xf6, 0x0e,
0x61, 0x35, 0x57, 0xb9, 0x86, 0xc1, 0x1d, 0x9e,
0xe1, 0xf8, 0x98, 0x11, 0x69, 0xd9, 0x8e, 0x94,
0x9b, 0x1e, 0x87, 0xe9, 0xce, 0x55, 0x28, 0xdf,
0x8c, 0xa1, 0x89, 0x0d, 0xbf, 0xe6, 0x42, 0x68,
0x41, 0x99, 0x2d, 0x0f, 0xb0, 0x54, 0xbb, 0x16
};

/************************************************************************/
/* Table for CRC 32 */
/************************************************************************/

```

```
unsigned char lookahead_table[1024] =
```

```
{
 0x00, 0x00, 0x00, 0x00, 0x96, 0x30, 0x07, 0x77, 0x2c, 0x61, 0x0e, 0xee, 0xba, 0x51, 0x09, 0x99,
 0x19, 0xc4, 0x6d, 0x07, 0x8f, 0xf4, 0x6a, 0x70, 0x35, 0xa5, 0x63, 0xe9, 0xa3, 0x95, 0x64, 0x9e,
 0x32, 0x88, 0xdb, 0x0e, 0xa4, 0xb8, 0xdc, 0x79, 0x1e, 0xe9, 0xd5, 0xe0, 0x88, 0xd9, 0xd2, 0x97,
 0x2b, 0x4c, 0xb6, 0x09, 0xbd, 0x7c, 0xb1, 0x7e, 0x07, 0x2d, 0xb8, 0xe7, 0x91, 0x1d, 0xbf, 0x90,
 0x64, 0x10, 0xb7, 0x1d, 0xf2, 0x20, 0xb0, 0x6a, 0x48, 0x71, 0xb9, 0xf3, 0xde, 0x41, 0xbe, 0x84,
 0x7d, 0xd4, 0xda, 0x1a, 0xeb, 0xe4, 0xdd, 0x6d, 0x51, 0xb5, 0xd4, 0xf4, 0xc7, 0x85, 0xd3, 0x83,
 0x56, 0x98, 0x6c, 0x13, 0xc0, 0xa8, 0x6b, 0x64, 0x7a, 0xf9, 0x62, 0xfd, 0xec, 0xc9, 0x65, 0x8a,
 0x4f, 0x5c, 0x01, 0x14, 0xd9, 0x6c, 0x06, 0x63, 0x63, 0x3d, 0x0f, 0xfa, 0xf5, 0x0d, 0x08, 0x8d,
 0xc8, 0x20, 0x6e, 0x3b, 0x5e, 0x10, 0x69, 0x4c, 0xe4, 0x41, 0x60, 0xd5, 0x72, 0x71, 0x67, 0xa2,
 0xd1, 0xe4, 0x03, 0x3c, 0x47, 0xd4, 0x04, 0x4b, 0xfd, 0x85, 0x0d, 0xd2, 0x6b, 0xb5, 0xa, 0xa5,
 0xfa, 0xa8, 0xb5, 0x35, 0x6c, 0x98, 0xb2, 0x42, 0xd6, 0xc9, 0xbb, 0xdb, 0x40, 0xf9, 0xbc, 0xac,
 0xe3, 0x6c, 0xd8, 0x32, 0x75, 0x5c, 0xdf, 0x45, 0xcf, 0x0d, 0xd6, 0xdc, 0x59, 0x3d, 0xd1, 0xab,
 0xac, 0x30, 0xd9, 0x26, 0x3a, 0x00, 0xde, 0x51, 0x80, 0x51, 0xd7, 0xc8, 0x16, 0x61, 0xd0, 0xbf,
 0xb5, 0xf4, 0xb4, 0x21, 0x23, 0xc4, 0xb3, 0x56, 0x99, 0x95, 0xba, 0xcf, 0x0f, 0xa5, 0xbd, 0xb8,
 0x9e, 0xb8, 0x02, 0x28, 0x08, 0x88, 0x05, 0x5f, 0xb2, 0xd9, 0x0c, 0xc6, 0x24, 0xe9, 0x0b, 0xb1,
 0x87, 0x7c, 0x6f, 0x2f, 0x11, 0x4c, 0x68, 0x58, 0xab, 0x1d, 0x61, 0xc1, 0x3d, 0x2d, 0x66, 0xb6,
```

0x90,0x41,0xdc,0x76,0x06,0x71,0xdb,0x01,0xbc,0x20,0xd2,0x98,0x2a,0x10,0xd5,0xef,  
0x89,0x85,0xb1,0x71,0x1f,0xb5,0xb6,0x06,0xa5,0xe4,0xbf,0x9f,0x33,0xd4,0xb8,0xe8,  
0xa2,0xc9,0x07,0x78,0x34,0xf9,0x00,0x0f,0x8e,0xa8,0x09,0x96,0x18,0x98,0x0e,0xe1,  
0xbb,0x0d,0x6a,0x7f,0x2d,0x3d,0x6d,0x08,0x97,0x6c,0x64,0x91,0x01,0x5c,0x63,0xe6,  
0xf4,0x51,0x6b,0x6b,0x62,0x61,0x6c,0x1c,0xd8,0x30,0x65,0x85,0x4e,0x00,0x62,0xf2,  
0xed,0x95,0x06,0x6c,0x7b,0xa5,0x01,0x1b,0xc1,0xf4,0x08,0x82,0x57,0xc4,0x0f,0xf5,  
0xc6,0xd9,0xb0,0x65,0x50,0xe9,0xb7,0x12,0xea,0xb8,0xbe,0x8b,0x7c,0x88,0xb9,0xfc,  
0xdf,0x1d,0xdd,0x62,0x49,0x2d,0xda,0x15,0xf3,0x7c,0xd3,0x8c,0x65,0x4c,0xd4,0xfb,  
0x58,0x61,0xb2,0x4d,0xce,0x51,0xb5,0x3a,0x74,0x00,0xbc,0xa3,0xe2,0x30,0xbb,0xd4,  
0x41,0xa5,0xdf,0x4a,0xd7,0x95,0xd8,0x3d,0x6d,0xc4,0xd1,0xa4,0xfb,0xf4,0xd6,0xd3,  
0x6a,0xe9,0x69,0x43,0xfc,0xd9,0x6e,0x34,0x46,0x88,0x67,0xad,0xd0,0xb8,0x60,0xda,  
0x73,0x2d,0x04,0x44,0xe5,0x1d,0x03,0x33,0x5f,0x4c,0x0a,0xaa,0xc9,0x7c,0x0d,0xdd,  
0x3c,0x71,0x05,0x50,0xaa,0x41,0x02,0x27,0x10,0x10,0xb,0xbe,0x86,0x20,0x0c,0xc9,  
0x25,0xb5,0x68,0x57,0xb3,0x85,0x6f,0x20,0x09,0xd4,0x66,0xb9,0x9f,0xe4,0x61,0xce,  
0x0e,0xf9,0xde,0x5e,0x98,0xc9,0xd9,0x29,0x22,0x98,0xd0,0xb0,0xb4,0xa8,0xd7,0xc7,  
0x17,0x3d,0xb3,0x59,0x81,0x0d,0xb4,0x2e,0x3b,0x5c,0xbd,0xb7,0xad,0x6c,0xba,0xc0,  
0x20,0x83,0xb8,0xed,0xb6,0xb3,0xbf,0x9a,0x0c,0xe2,0xb6,0x03,0x9a,0xd2,0xb1,0x74,  
0x39,0x47,0xd5,0xea,0xaf,0x77,0xd2,0x9d,0x15,0x26,0xdb,0x04,0x83,0x16,0xdc,0x73,  
0x12,0x0b,0x63,0xe3,0x84,0x3b,0x64,0x94,0x3e,0x6a,0x6d,0x0d,0xa8,0x5a,0x6a,0x7a,  
0x0b,0xcf,0x0e,0xe4,0x9d,0xff,0x09,0x93,0x27,0xae,0x00,0xa,0xb1,0x9e,0x07,0x7d,  
0x44,0x93,0x0f,0xf0,0xd2,0xa3,0x08,0x87,0x68,0xf2,0x01,0x1e,0xfe,0xc2,0x06,0x69,  
0x5d,0x57,0x62,0xf7,0xcb,0x67,0x65,0x80,0x71,0x36,0x6c,0x19,0xe7,0x06,0x6b,0x6e,  
0x76,0x1b,0xd4,0xfe,0xe0,0x2b,0xd3,0x89,0x5a,0x7a,0xda,0x10,0xcc,0x4a,0xdd,0x67,  
0x6f,0xdf,0xb9,0xf9,0xef,0xbe,0x8e,0x43,0xbe,0xb7,0x17,0xd5,0x8e,0xb0,0x60,  
0xe8,0xa3,0xd6,0xd6,0x7e,0x93,0xd1,0xa1,0xc4,0xc2,0xd8,0x38,0x52,0xf2,0xdf,0x4f,  
0xf1,0x67,0xbb,0xd1,0x67,0x57,0xbc,0xa6,0xdd,0x06,0xb5,0x3f,0x4b,0x36,0xb2,0x48,  
0xda,0x2b,0x0d,0xd8,0x4c,0x1b,0x0a,0xaf,0xf6,0x4a,0x03,0x36,0x60,0x7a,0x04,0x41,  
0xc3,0xef,0x60,0xdf,0x55,0xdf,0x67,0xa8,0xef,0x8e,0x6e,0x31,0x79,0xbe,0x69,0x46,  
0x8c,0xb3,0x61,0xcb,0x1a,0x83,0x66,0xbc,0xa0,0xd2,0x6f,0x25,0x36,0xe2,0x68,0x52,  
0x95,0x77,0x0c,0xcc,0x03,0x47,0x0b,0xbb,0xb9,0x16,0x02,0x22,0x2f,0x26,0x05,0x55,  
0xbe,0x3b,0xba,0xc5,0x28,0x0b,0xbd,0xb2,0x92,0x5a,0xb4,0x2b,0x04,0x6a,0xb3,0x5c,  
0xa7,0xff,0xd7,0xc2,0x31,0xcf,0xd0,0xb5,0x8b,0x9e,0xd9,0x2c,0x1d,0xae,0xde,0x5b,  
0xb0,0xc2,0x64,0x9b,0x26,0xf2,0x63,0xec,0x9c,0xa3,0x6a,0x75,0xa,0x93,0x6d,0x02,  
0xa9,0x06,0x09,0x9c,0x3f,0x36,0x0e,0xeb,0x85,0x67,0x07,0x72,0x13,0x57,0x00,0x05,  
0x82,0x4a,0xbf,0x95,0x14,0x7a,0xb8,0xe2,0xae,0x2b,0xb1,0x7b,0x38,0x1b,0xb6,0x0c,  
0x9b,0x8e,0xd2,0x92,0x0d,0xbe,0xd5,0xe5,0xb7,0xef,0xdc,0x7c,0x21,0xdf,0xdb,0x0b,  
0xd4,0xd2,0xd3,0x86,0x42,0xe2,0xd4,0xf1,0xf8,0xb3,0xdd,0x68,0x6e,0x83,0xda,0x1f,  
0xcd,0x16,0xbe,0x81,0x5b,0x26,0xb9,0xf6,0xe1,0x77,0xb0,0x6f,0x77,0x47,0xb7,0x18,  
0xe6,0x5a,0x08,0x88,0x70,0x6a,0x0f,0xff,0xca,0x3b,0x06,0x66,0x5c,0x0b,0x01,0x11,  
0xff,0x9e,0x65,0x8f,0x69,0xae,0x62,0xf8,0xd3,0xff,0x6b,0x61,0x45,0xcf,0x6c,0x16,  
0x78,0xe2,0x0a,0xa0,0xee,0xd2,0x0d,0xd7,0x54,0x83,0x04,0x4e,0xc2,0xb3,0x03,0x39,  
0x61,0x26,0x67,0xa7,0xf7,0x16,0x60,0xd0,0x4d,0x47,0x69,0x49,0xdb,0x77,0x6e,0x3e,  
0x4a,0x6a,0xd1,0xae,0xdc,0x5a,0xd6,0xd9,0x66,0x0b,0xdf,0x40,0xf0,0x3b,0xd8,0x37,  
0x53,0xae,0xbc,0xa9,0xc5,0x9e,0xbb,0xde,0x7f,0xcf,0xb2,0x47,0xe9,0xff,0xb5,0x30,  
0x1c,0xf2,0xbd,0xbd,0x8a,0xc2,0xba,0xca,0x30,0x93,0xb3,0x53,0xa6,0xa3,0xb4,0x24,  
0x05,0x36,0xd0,0xba,0x93,0x06,0xd7,0xcd,0x29,0x57,0xde,0x54,0xbf,0x67,0xd9,0x23,

```

0x2e,0x7a,0x66,0xb3,0xb8,0x4a,0x61,0xc4,0x02,0x1b,0x68,0x5d,0x94,0x2b,0x6f,0x2a,
0x37,0xbe,0x0b,0xb4,0xa1,0x8e,0x0c,0xc3,0x1b,0xdf,0x05,0x5a,0x8d,0xef,0x02,0x2d

};

/****************************************/
***** Table for CRC 8 *****/
/****************************************/

unsigned char crc8_lookahead_table[256] =
{
0x00, 0x07, 0x0E, 0x09, 0x1C, 0x1B, 0x12, 0x15, 0x38, 0x3F, 0x36, 0x31, 0x24, 0x23, 0x2A, 0x2D,
0x70, 0x77, 0x7E, 0x79, 0x6C, 0x6B, 0x62, 0x65, 0x48, 0x4F, 0x46, 0x41, 0x54, 0x53, 0x5A, 0x5D,
0xE0, 0xE7, 0xEE, 0xE9, 0xFC, 0xFB, 0xF2, 0xF5, 0xD8, 0xDF, 0xD6, 0xD1, 0xC4, 0xC3, 0xCA, 0xCD,
0x90, 0x97, 0x9E, 0x99, 0x8C, 0x8B, 0x82, 0x85, 0xA8, 0xAF, 0xA6, 0xA1, 0xB4, 0xB3, 0xBA, 0xBD,
0xC7, 0xC0, 0xC9, 0xCE, 0xDB, 0xDC, 0xD5, 0xD2, 0xFF, 0xF8, 0xF1, 0xF6, 0xE3, 0xE4, 0xED, 0xEA,
0xB7, 0xB0, 0xB9, 0xBE, 0xAB, 0xAC, 0xA5, 0xA2, 0x8F, 0x88, 0x81, 0x86, 0x93, 0x94, 0x9D, 0x9A,
0x27, 0x20, 0x29, 0x2E, 0x3B, 0x3C, 0x35, 0x32, 0x1F, 0x18, 0x11, 0x16, 0x03, 0x04, 0x0D, 0x0A,
0x57, 0x50, 0x59, 0x5E, 0x4B, 0x4C, 0x45, 0x42, 0x6F, 0x68, 0x61, 0x66, 0x73, 0x74, 0x7D, 0x7A,
0x89, 0x8E, 0x87, 0x80, 0x95, 0x92, 0x9B, 0x9C, 0xB1, 0xB6, 0xBF, 0xB8, 0xAD, 0xAA, 0xA3, 0xA4,
0xF9, 0xFE, 0xF7, 0xF0, 0xE5, 0xE2, 0xEB, 0xEC, 0xC1, 0xC6, 0xCF, 0xC8, 0xDD, 0xDA, 0xD3, 0xD4,
0x69, 0x6E, 0x67, 0x60, 0x75, 0x72, 0x7B, 0x7C, 0x51, 0x56, 0x5F, 0x58, 0x4D, 0x4A, 0x43, 0x44,
0x19, 0x1E, 0x17, 0x10, 0x05, 0x02, 0x0B, 0x0C, 0x21, 0x26, 0x2F, 0x28, 0x3D, 0x3A, 0x33, 0x34,
0x4E, 0x49, 0x40, 0x47, 0x52, 0x55, 0x5C, 0x5B, 0x76, 0x71, 0x78, 0x7F, 0x6A, 0x6D, 0x64, 0x63,
0x3E, 0x39, 0x30, 0x37, 0x22, 0x25, 0x2C, 0x2B, 0x06, 0x01, 0x08, 0x0F, 0x1A, 0x1D, 0x14, 0x13,
0xAE, 0xA9, 0xA0, 0xA7, 0xB2, 0xB5, 0xBC, 0xBB, 0x96, 0x91, 0x98, 0x9F, 0x8A, 0x8D, 0x84, 0x83,
0xDE, 0xD9, 0xD0, 0xD7, 0xC2, 0xC5, 0xCC, 0xCB, 0xE6, 0xE1, 0xE8, 0xEF, 0xFA, 0xFD, 0xF4, 0xF3
};

/****************************************/
**** Function Prototypes ****/
/****************************************/

void bitwise_xor(unsigned char *ina, unsigned char *inb, unsigned char *out);
void blockprint_payload(unsigned char *str, unsigned char *payload, int length);

/****************************************/
***** AES algorithm operation functions *****/
/****************************************/

void xor_128(unsigned char *a, unsigned char *b, unsigned char *out);
void xor_32(unsigned char *a, unsigned char *b, unsigned char *out);
unsigned char sbox(unsigned char a);
void next_key(unsigned char *key, int round);
void byte_sub(unsigned char *in, unsigned char *out);
void shift_row(unsigned char *in, unsigned char *out);
void mix_column(unsigned char *in, unsigned char *out);
void add_round_key(      unsigned char *shiftrow_in,
```

```

        unsigned char *mcol_in,
        unsigned char *block_in,
        int round,
        unsigned char *out);

void aes128k128d(unsigned char *key, unsigned char *data, unsigned char *ciphertext);

/*****************/
/* This function is to generate 32bit nonce */
/* based on GCC rand() */
/*****************/
unsigned long random_32bit(void)
{
    return (unsigned long) rand();
}

/*****************/
/* This function is to generate random plain text */
/*****************/
unsigned char random_8bit(void)
{
    unsigned char ret;
    ret = (unsigned char) 1 + (int) (256.0*rand()/(RAND_MAX+1.0));
    return ret;
}

void generate_plain(unsigned char *plain, int len)
{
    int i;
    for ( i=0; i<len; i++ ) {
        plain[i] = random_8bit();
    }
}

/*****************/
/* CRC8()          */
/* Calculates the CRC8 of a sequence */
/* of octets.       */
/*****************/

void crc8(unsigned char *crc, unsigned char *data, int length)
{
    int i;
    int index;
    unsigned char ch;
//    unsigned char table_entry;

```

```
*crc = 0x00;
for (i=0; i<length; i++)
{
    ch = data[i];
    index = (((int)((*crc) ^ ch)) & 0xff);
    *crc = crc8_lookahead_table[index];
}
*******/

/* CRC32()          */
/* Calculates the CRC32 of a sequence  */
/* of octets.          */
*******/

void crc32(unsigned char *crc, unsigned char *data, int length)
{
    int i;
    int index;
    unsigned char ch;
    unsigned char table_entry[4];

    crc[3] = 0xff;
    crc[2] = 0xff;
    crc[1] = 0xff;
    crc[0] = 0xff;

    for (i=0; i<length; i++)
    {
        ch = data[i];

        index = (((int)(crc[0] ^ ch)) & 0xff) * 4;

        table_entry[0] = lookahead_table[index];
        table_entry[1] = lookahead_table[index+1];
        table_entry[2] = lookahead_table[index+2];
        table_entry[3] = lookahead_table[index+3];

        crc[0] = crc[1] ^ table_entry[0];
        crc[1] = crc[2] ^ table_entry[1];
        crc[2] = crc[3] ^ table_entry[2];
        crc[3] = table_entry[3];
    }
}
```

```

crc[0] = crc[0] ^ 0xff;
crc[1] = crc[1] ^ 0xff;
crc[2] = crc[2] ^ 0xff;
crc[3] = crc[3] ^ 0xff;
}

/*****************************************/
/* AES Encryption functions are defined here. */
/* Performs a 128 bit AES encryption with 128 bit key and data blocks based */
/* based on NIST Special Publication 800-38A, FIPS 197 */
/*****************************************/

/*****************************************/
/* 128 bits XOR function */
/*****************************************/
void xor_128(unsigned char *a, unsigned char *b, unsigned char *out)
{
    int i;
    for (i=0;i<16; i++){
        out[i] = a[i] ^ b[i];
    }
}

/*****************************************/
/* 32 bits XOR function */
/*****************************************/
void xor_32(unsigned char *a, unsigned char *b, unsigned char *out)
{
    int i;
    for (i=0;i<4; i++){
        out[i] = a[i] ^ b[i];
    }
}

/*****************************************/
/* AES SBOX Table Setup *****/
/*****************************************/
unsigned char sbox(unsigned char a)
{
    return sbox_table[(int)a];
}

/*****************************************/

```

```

/* AES next_key operation *****/
/***************/
void next_key(unsigned char *key, int round)
{
    unsigned char rcon;
    unsigned char sbox_key[4];
    unsigned char rcon_table[12] =
    {
        0x01, 0x02, 0x04, 0x08, 0x10, 0x20, 0x40, 0x80,
        0x1b, 0x36, 0x36, 0x36
    };

    sbox_key[0] = sbox(key[13]);
    sbox_key[1] = sbox(key[14]);
    sbox_key[2] = sbox(key[15]);
    sbox_key[3] = sbox(key[12]);

    rcon = rcon_table[round];

    xor_32(&key[0], sbox_key, &key[0]);

    key[0] = key[0] ^ rcon;

    xor_32(&key[4], &key[0], &key[4]);
    xor_32(&key[8], &key[4], &key[8]);
    xor_32(&key[12], &key[8], &key[12]);
}

```

```

/***************/
/* AES Byte Substitution *****/
/***************/
void byte_sub(unsigned char *in, unsigned char *out)
{
    int i;
    for (i=0; i<16; i++){
        out[i] = sbox(in[i]);
    }
}

/***************/
/* AES Shift Row Operation *****/
/***************/
void shift_row(unsigned char *in, unsigned char *out)
{
    out[0] = in[0];

```

```

out[1] = in[5];
out[2] = in[10];
out[3] = in[15];
out[4] = in[4];
out[5] = in[9];
out[6] = in[14];
out[7] = in[3];
out[8] = in[8];
out[9] = in[13];
out[10] = in[2];
out[11] = in[7];
out[12] = in[12];
out[13] = in[1];
out[14] = in[6];
out[15] = in[11];
}

/*****************/
/* AES mix_column operation */
/*****************/
void mix_column(unsigned char *in, unsigned char *out)
{
    int i;
    unsigned char add1b[4];
    unsigned char add1bf7[4];
    unsigned char rotl[4];
    unsigned char swap_halfs[4];
    unsigned char andf7[4];
    unsigned char rotr[4];
    unsigned char temp[4];
    unsigned char tempb[4];

    for (i=0 ; i<4; i++)
    {
        if ((in[i] & 0x80)== 0x80){
            add1b[i] = 0x1b;
        } else {
            add1b[i] = 0x00;
        }
    }

    swap_halfs[0] = in[2]; /* Swap halves */
    swap_halfs[1] = in[3];
    swap_halfs[2] = in[0];
    swap_halfs[3] = in[1];
}

```

```

rotl[0] = in[3]; /* Rotate left 8 bits */
rotl[1] = in[0];
rotl[2] = in[1];
rotl[3] = in[2];

andf7[0] = in[0] & 0x7f;
andf7[1] = in[1] & 0x7f;
andf7[2] = in[2] & 0x7f;
andf7[3] = in[3] & 0x7f;

for (i = 3; i>0; i--) /* logical shift left 1 bit */
{
    andf7[i] = andf7[i] << 1;
    if ((andf7[i-1] & 0x80) == 0x80) {
        andf7[i] = (andf7[i] | 0x01);
    }
}

andf7[0] = andf7[0] << 1;
andf7[0] = andf7[0] & 0xfe;

xor_32(add1b, andf7, add1bf7);
xor_32(in, add1bf7, rotr);

temp[0] = rotr[0]; /* Rotate right 8 bits */
rotr[0] = rotr[1];
rotr[1] = rotr[2];
rotr[2] = rotr[3];
rotr[3] = temp[0];

xor_32(add1bf7, rotr, temp);
xor_32(swap_halfs, rotl,tempb);
xor_32(temp, tempb, out);
}

/* AES Encryption function that will do multiple round of AddRoundKey, SubBytes,
ShiftRows, and MixColumns operations */

void aes128k128d(unsigned char *key, unsigned char *data, unsigned char *ciphertext)
{
    int round;
    int i;
    unsigned char intermediatea[16];
    unsigned char intermediateb[16];
    unsigned char round_key[16];
}

```

```

for(i=0; i<16; i++) round_key[i] = key[i];
for (round = 0; round < 11; round++)
{
    if (round == 0) /* First AddRound Key Operation */
    {
        xor_128(round_key, data, ciphertext);
        next_key(round_key, round);
    }
    else if (round == 10) /* Final Round operations */
    {
        byte_sub(ciphertext, intermediatea);
        shift_row(intermediatea, intermediateb);
        xor_128(intermediateb, round_key, ciphertext);
    }
    else /* 1 - 9 */
    {
        byte_sub(ciphertext, intermediatea);
        shift_row(intermediatea, intermediateb);
        mix_column(&intermediateb[0], &intermediatea[0]);
        mix_column(&intermediateb[4], &intermediatea[4]);
        mix_column(&intermediateb[8], &intermediatea[8]);
        mix_column(&intermediateb[12], &intermediatea[12]);
        xor_128(intermediatea, round_key, ciphertext);
        next_key(round_key, round);
    }
}
}

/*****************/
/* bitwise_xor() */
/* A 128 bit, bitwise exclusive or */
/*****************/
void bitwise_xor(unsigned char *ina, unsigned char *inb, unsigned char *out)
{
    int i;
    for (i=0; i<16; i++)
    {
        out[i] = ina[i] ^ inb[i];
    }
}

/*****************/
/* It generate 128bit key as */
/* 00 00 00 00 00 00 ff ff ff ff ff ff ff */
/* for Variable Key Known Answer Test */
/*****************/

```

```

void generate_key(unsigned char *key)
{
    int i;
    for (i=0; i<8; i++) {
        key[i] = 0x00;
    }
    for (i=8; i<16; i++) {
        key[i] = 0xff;
    }
}

/*****************/
/* Initialization of Counter
/* first, construct 32 bit value (aka Nonce) by concatenating 8bit-RollOverCounter
/* and 24bit-phy_sync
/* seconds, concatnate the above results 4 times
/*****************/
void init_counter(unsigned char rollcnt, unsigned long phy_sync, unsigned char *ctr)
{
    int i;

    for ( i=0; i<4; i++ ) { /* 4 copies of the nonce */
        ctr[i*4+0] = rollcnt;
        ctr[i*4+1] = (unsigned char)(phy_sync & 0xff);
        ctr[i*4+2] = (unsigned char)((phy_sync >> 8 ) & 0xff);
        ctr[i*4+3] = (unsigned char)((phy_sync >> 16 ) & 0xff);
    }
}

/*****************/
/* It increment counter by one upon encryption of each block */
/*****************/
void add_counter(char *ctr)
{
    int value, i;
    int overflow;
    overflow = 1;
    for ( i=15; i>=0 ; i-- ) {
        if ( overflow == 0 ) break;

        value = ctr[i] & 0xff;
        value++;

        if ( value >= 256 ){
            overflow = 1;
        } else {
}

```

```

        overflow = 0;
    }
    ctr[i] = value & 0xff;
}
}

/* Return Roll over Counter */
unsigned char get_rollcnt(void)
{
    return 0x00;
}

unsigned long get_phy_sync(void)
{
    /* Suppose that phy sync field is 123456 in this example. */
    return 0x00123456;
}

/*****************/
/* int encrypt_pdu() */
/* Encrypts a plaintext pdu in accordance with */
/* the proposed 802.16e AES CTR specification. */
/* Roll-over-counter takes place. */
/* Returns the resulting cipher text */
/*****************/
int encrypt_pdu(unsigned char *key, unsigned char *plain, int len, unsigned char *cipher)
{
    int i, n_blocks, n_remain, out_len = 0;
    unsigned char ctr[16], rollcnt;
    unsigned char aes_out[16], remain[16], temp[16];
    unsigned long phy_sync_value;

    rollcnt = get_rollcnt();
    phy_sync_value = get_phy_sync();

#ifdef DEBUG
    printf("Roll-over-counter: 1 Byte\n\n");
    printf("%02x\n\n", rollcnt);
    printf("PHY Synchronization (frame number): 3 Bytes\n\n");
    printf("0x%06x\n\n", phy_sync_value);
#endif

    cipher[0] = rollcnt;
    out_len += 1;
}

```

```

n_blocks = len / 16;
n_remain = len % 16;
init_counter(rollcnt,phy_sync_value,ctr);

#ifndef DEBUG
printf("Counter: 16 Bytes (byte 0 to byte 15)\n\n");
blockprint_payload("counter =      ",ctr,16);
printf("\n");
blockprint_payload("Key (16Bytes) = ", key,16);
printf("\n");
#endif

for ( i=0; i<n_blocks; i++ ) {
    aes128k128d(key, ctr, aes_out);
    bitwise_xor(aes_out, &plain[i*16], &cipher[i*16+1]);
    add_counter(ctr);
    out_len += 16;
}
for ( i=0; i<16; i++ ) {
    remain[i] = 0;
}
for ( i=0; i<n_remain; i++ ) {
    remain[i] = plain[n_blocks*16+i];
}

aes128k128d(key,ctr,aes_out);
bitwise_xor(aes_out,&remain[0], &temp[0]);
for ( i=0; i<n_remain; i++ ) {
    cipher[n_blocks*16+1+i] = temp[i];
}
out_len += n_remain;

return out_len;
}

/*****************/
/* int decrypt_pdu() */
/* decrypts a cipher pdu in accordance with */
/* the proposed 802.16e AES CTR specification. */
/* Decode roll-over-counter field */
/* Returns the resulting decrypted text */
/*****************/
int decrypt_pdu(unsigned char *key, unsigned char *cipher, int len, unsigned char *plain)
{
    int i, n_blocks, n_remain, out_len = 0;
    unsigned char ctr[16],rollcnt;

```

```

unsigned char aes_out[16], remain[16], temp[16];
unsigned long phy_sync_value;

phy_sync_value = get_phy_sync();
rollcnt = cipher[0];
len -= 1;
n_blocks = len / 16;
n_remain = len % 16;
init_counter(rollcnt, phy_sync_value, ctr);

for ( i=0; i<n_blocks; i++ ) {
    aes128k128d(key, ctr, aes_out);
    bitwise_xor(aes_out, &cipher[i*16+1], &plain[i*16]);
    add_counter(ctr);
    out_len += 16;
}

for ( i=0; i<16; i++ ) {
    remain[i] = 0;
}

for ( i=0; i<n_remain; i++ ) {
    remain[i] = cipher[n_blocks*16+i];
}

aes128k128d(key,ctr,aes_out);
bitwise_xor(aes_out,&remain[0], &temp[0]);

for ( i=0; i<n_remain; i++ ) {
    plain[n_blocks*16+i] = temp[i];
}

out_len += n_remain;
return out_len;
}

int compare(unsigned char *x, unsigned char *y, int len)
{
    int i;
    for ( i=0; i<len; i++ ) {
        if ( x[i] == y[i] ) continue;
        return (x[i] - y[i]);
    }
    return 0;
}

```

```

/*
 *      PlainText should be placed starting byte 6
 * Generated PDU has no CRC protection at the end
 */
int set_gmh_for_plain(unsigned char* pdu, int lengthOfPlainText)
{
    pdu[0] = 0x00; // unencrypted pdu
    pdu[1] = 0x00; // no crc protection
    pdu[1] |= (((lengthOfPlainText + 6) / 256) % 256) & 0x07; // setting 3 MSB bits of PDU length
    pdu[2] = (unsigned char)( (lengthOfPlainText + 6) % 256); //setting 8 MSB bits of PDU length
    pdu[3] = random_8bit(); // bogus CID MSB
    pdu[4] = random_8bit(); // bogus CID LSB
    pdu[5] = 0x00; // not really needed
    crc8(&pdu[5], pdu, 5); // compute HCS

    return lengthOfPlainText + 6;
}

/*
 *      ROC should be placed in byte 6 and CipherText should be place begining byte 7
 * lengthOfCipherTExt includes Text and ROC
 */
int set_gmh_crc_for_encrypted(unsigned char* pdu, int lengthOfCipherText,
                               unsigned char MSBCID, unsigned char LSBCID)
{
    int lenOfPDU = lengthOfCipherText + 6 + 4; // 6 for the GMH and 4 for the CRC
    int GMHandCTlen = lengthOfCipherText + 6;
    pdu[0] = 0x40; // encrypted PDU
    pdu[1] = 0x40; // crc protection offered
    pdu[1] |= ((lenOfPDU / 256) % 256) & 0x07; // setting 3 MSB bits of PDU length
    pdu[2] = (unsigned char)( lenOfPDU % 256); //setting 8 MSB bits of PDU length
    pdu[3] = MSBCID;
    pdu[4] = LSBCID;
    pdu[5] = 0x00; // not really needed
    crc8(&pdu[5], pdu, 5); // compute HCS
    crc32(&pdu[GMHandCTlen], pdu, GMHandCTlen); // compute CRC over GMH and Cipher Text
    return lenOfPDU;
}

void blockprint_gmh(unsigned char *str, unsigned char *gmh)
{
    printf("%s = %02x %02x %02x %02x %02x %02x\n", str,
           gmh[0], gmh[1], gmh[2], gmh[3], gmh[4], gmh[5]);
}

void blockprint_payload(unsigned char *str, unsigned char *payload, int length)

```

```
{  
    int blocks;  
    int residue;  
    int i;  
    int j;  
    unsigned char *ptr;  
  
    ptr = payload;  
    blocks = length/16;  
    residue = length % 16;  
  
    printf("%s",str);  
    if(blocks > 0)  
    {  
        printf("\t");  
        for(j=0;j<15;j++)  
        {  
            printf("%02x ",*ptr++);  
        }  
        printf("%02x\n",*ptr++);  
    }  
  
    for(i=1;i<blocks;i++)  
    {  
        printf("\t\t\t");  
        for(j=0;j<15;j++)  
        {  
            printf("%02x ",*ptr++);  
        }  
        printf("%02x\n",*ptr++);  
    }  
  
    if(residue > 0)  
    {  
        if(blocks != 0)  
        {  
            printf("\t\t\t");  
        }  
        else printf("\t");  
        for(i=0;i<(residue-1);i++)  
        {  
            printf("%02x ",*ptr++);  
        }  
        printf("%02x\n",*ptr++);  
    }  
}
```

```

int test_case(int lengthOfPlainText)
{
    unsigned char key[16];
    unsigned char plainPDU[MAX_BUF];
    unsigned char encryptedPDU[MAX_BUF+4];
    unsigned char decrypt[MAX_BUF];

    int lengthOfPTPDU, CTlen, lengthOfCTPDU;

    /* 0. Get a 128bits key */
    generate_key(key);

    /* 1. Generate Plain Text with length */
    // generate_plain(plain,length);
    generate_plain(&plainPDU[6],lengthOfPlainText);
    lengthOfPTPDU = set_gmh_for_plain(plainPDU, lengthOfPlainText);

#ifdef DEBUG
    printf("Plaintext PDU\n");
    blockprint_gmh("Generic MAC Header",plainPDU);
    blockprint_payload("Plaintext Payload", &plainPDU[6], lengthOfPlainText);
    printf("\n");
#endif

/* 2. Encrypt Plain Text to Cipher Text */
    CTlen = encrypt_pdu(key,&plainPDU[6],lengthOfPlainText,&encryptedPDU[6]);
    lengthOfCTPDU = set_gmh_crc_for_encrypted(encryptedPDU, CTlen, plainPDU[3], plainPDU[4]);

#ifdef DEBUG
    printf("Encrypted PDU\n");
    blockprint_gmh("Generic MAC Header",encryptedPDU);
    blockprint_payload("ROC      = ", &encryptedPDU[6], 1);
    blockprint_payload("Ciphertext = ", &encryptedPDU[7], CTlen -1);
    blockprint_payload("CRC =       ", &encryptedPDU[lengthOfCTPDU -4], 4);
    printf("\n\n");
#endif

/* 3. Decrypt Cipher Text to decrypt text */
    decrypt_pdu(key,&encryptedPDU[6],lengthOfPlainText+1,decrypt);

#ifdef DEBUG1
    printf("DECRYPT TEXT: %d Byte\n\n",lengthOfPlainText);
    blockprint_payload("decrypted text",decrypt,lengthOfPlainText);
    printf("\n\n");

```

```
#endif
```

```
/* 4. Compare decrypt text and original plain text */
if( compare(decrypt,&plainPDU[6],lengthOfPlainText) == 0 ) {
    return 1; /* Test Success */
} else {
    return 0; /* Test Failure */
}

/*****************************************/
/* AES CTR main(int argc, char* argv[])      */
/* Test vectors                         */
/*****************************************/
int main(int argc, char* argv[])
{
    int i, len[] = { 64, 256, 1500 };
    for ( i=0; i<sizeof(len)/sizeof(len[0]); i++ ) {
        printf("Test %d *****\n",i+1);
        if( !test_case(len[i]) ) {
            printf(" ==> Failure\n");
        }
    }
    return 0;
}
```

[delete annex F]