Considerations for CDR Bandwidth Proposal

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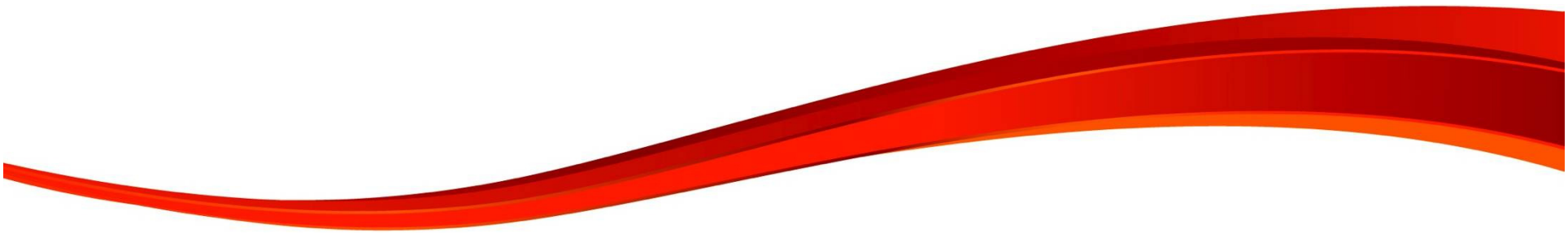


Supporters

- Ali Ghiasi - *Ghiasi Quantum LLC*

Comments addressed

- Comment 93 CRU BW for 400Gbase-DR4
- Comment 94 stress receiver sensivity for 400Gbase-DR4
- Comment 95 CRU BW for CDAUI-8
- Comment 96 stress receiver sensivity for CDAUI-8
- Comment 103 CRU BW for CDAUI-8
- Comment 104, 105 for clause 120D
- Comment 106 module stress receiver sensivity for CDAUI-8
- Comment 109-115 for clause 120E

CRU Bandwidth in existing Standards

Let's group the latest standards by speed and modulation:

- NRZ 10Gb/s is fb/2578 → 4 MHz
- NRZ 25Gb/s is fb/2578 → 10 MHz
- PAM4 25Gb/s is 2.12 MHz
  - also includes a loop delay of 28.6ns

OIF proposals for 56G:

- CEI 56G LR and VSR: fb/8496 → 3.13 MHz

In Atlanta, there was a proposal by Ali Ghiasi to lower the requirements on CDR/CRU bandwidth to ease receiver implementations

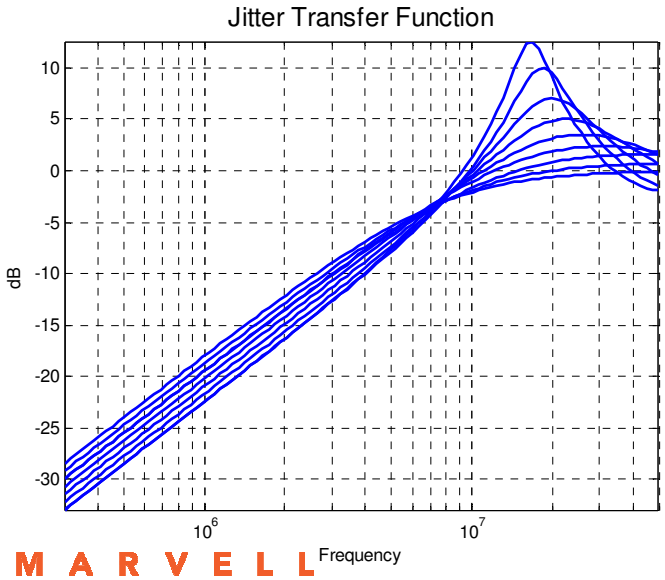
- This presentation will provide some more data in support

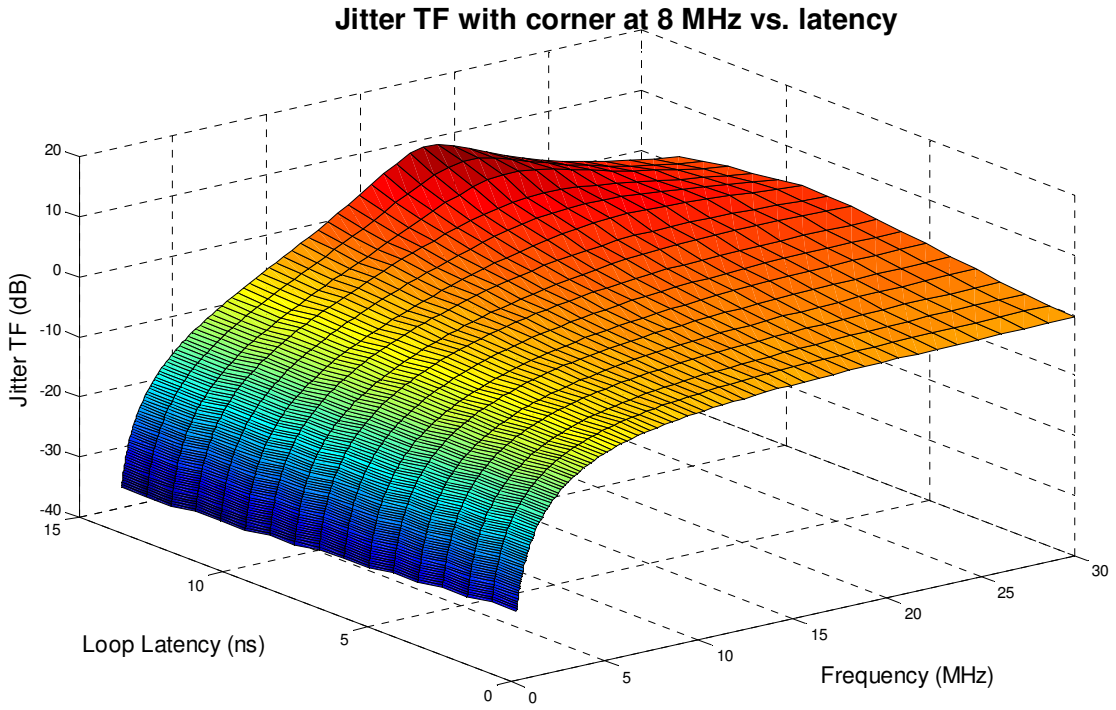
CDR Loop and rms Jitter

- Let's consider a number of TX PLL phase noise plots as available from published material
  - As published at ISSCC (2013, 2014, 2015 and 2016)
- The rms jitter is computed in several ways:
  - Use a first order high pass filter, sweep the corner frequency on the x-axis
  - Plot golden PLL results, and a realistic CDR with latency
    - Second order loop, 10ns latency, pole separation 5x or complex with chi=0.707
- Objective:
  - Support the proposal to set a CDR bandwidth somewhere between 2 and 4 MHz
  - Not only golden PLL improvements are negligible, but realistic CDR implementation actually deliver worse performance

RX Jitter and CDR Loop

- CDR loop tracks TX phase
  - Jitter is rejected with a high pass transfer function
- Higher bandwidth improves performance
  - Exploit corner frequency to lower requirements on TX
- Latency limits bandwidth related improvements
  - Peaking after -3dB corner
  - DSP particularly sensitive to it





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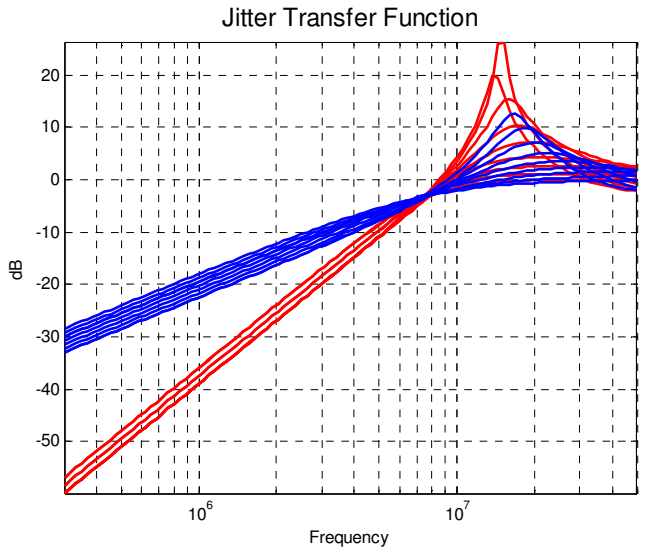
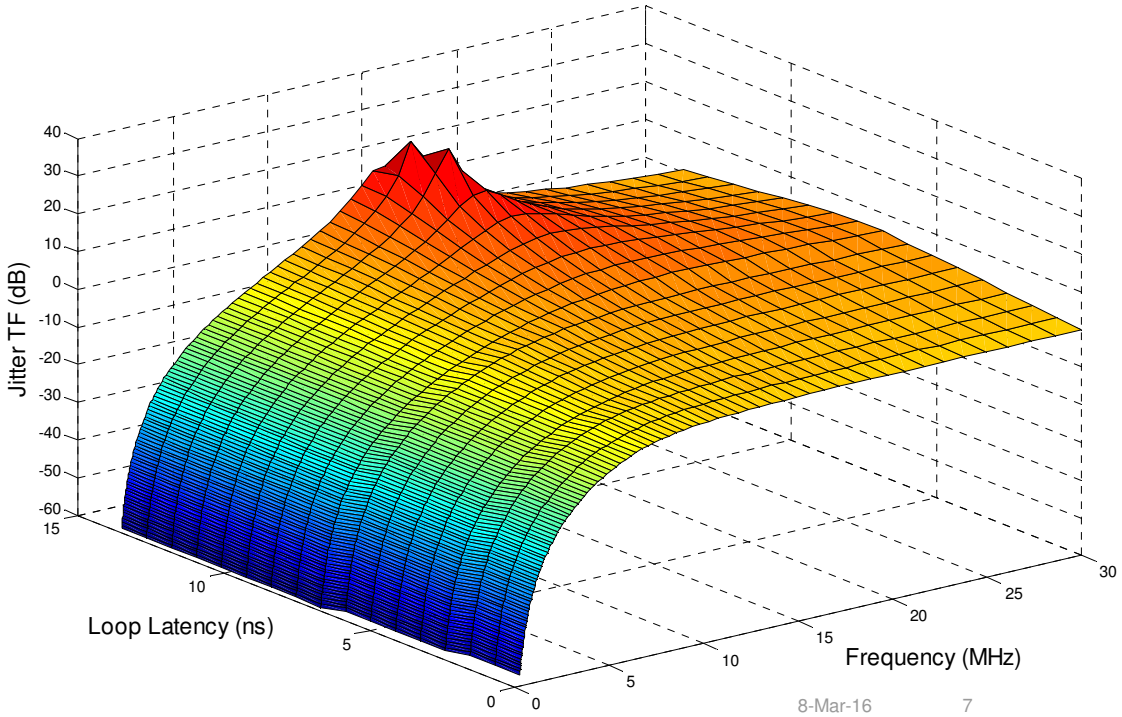
RX Jitter and Second order CDR Loop

- CDR with complex poles are more sensitive to latency
  - Higher peaking
  - Larger noise emphasis after corner frequency
  - Digital implementation more complex to limit latency
- We should account for practical limitations in CDR high frequency rejection capabilities

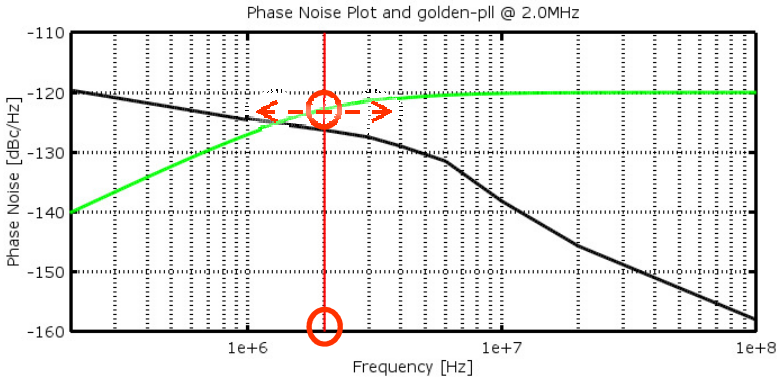


Jitter TF with corner at 8 MHz vs. latency, complex poles

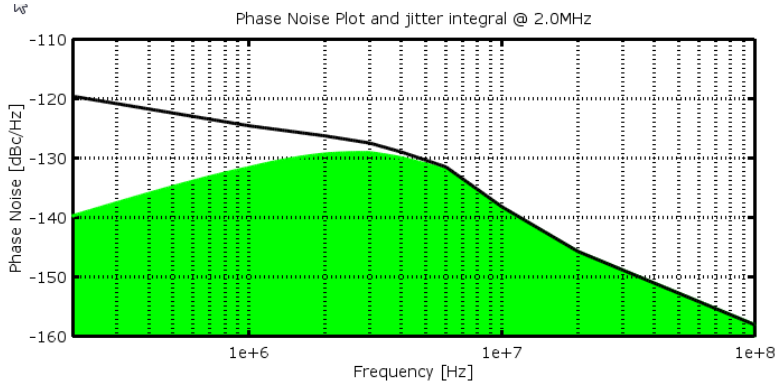


How to read the following plots

- Phase noise data are filtered with a high pass filter with corner frequency as specified in the x axis



- The resulting spectral density is integrated to compute rms and plotted on the y axis



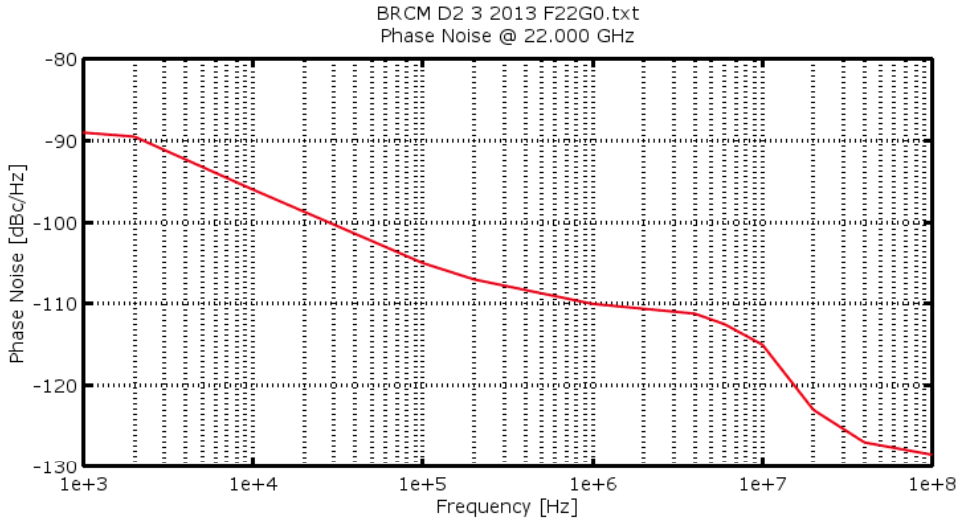
- For any point in the plot, the x axis specifies the corner frequency and the y axis the total filtered jitter
  - Different filter shapes are applied, CDR latency is modeled

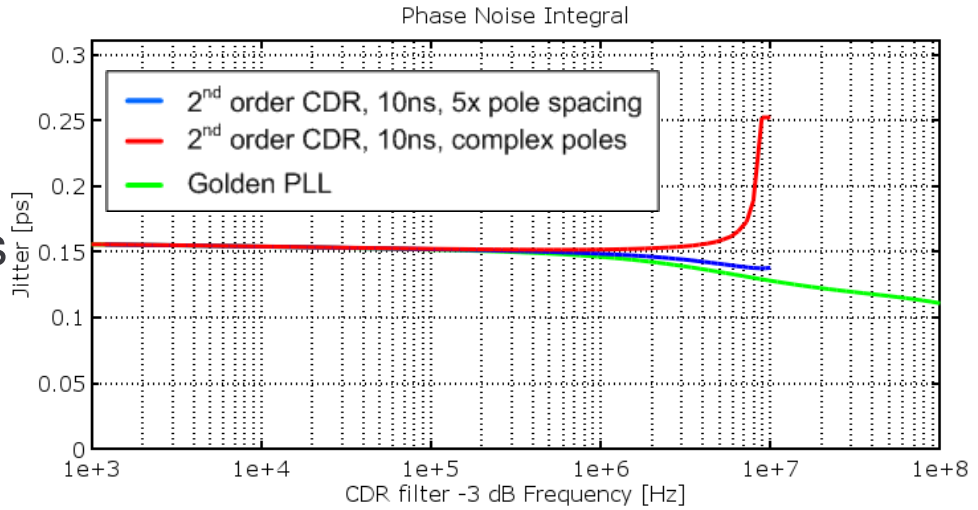
CDR Loop and rms Jitter

Source: ISSCC 2013

Paper D2.3

- **A Sub-2W 39.8-to-44.6Gb/s Transmitter and Receiver Chipset with SFI-5.2 Interface in 40nm CMOS**
  - PLL operating range: 19.9-22.3 GHz
  - RMS jitter: 1kHz-320MHz 0.12 ps
- Negligible improvement with higher corner frequency
- CDR Latency Implementation starts at 2 MHz



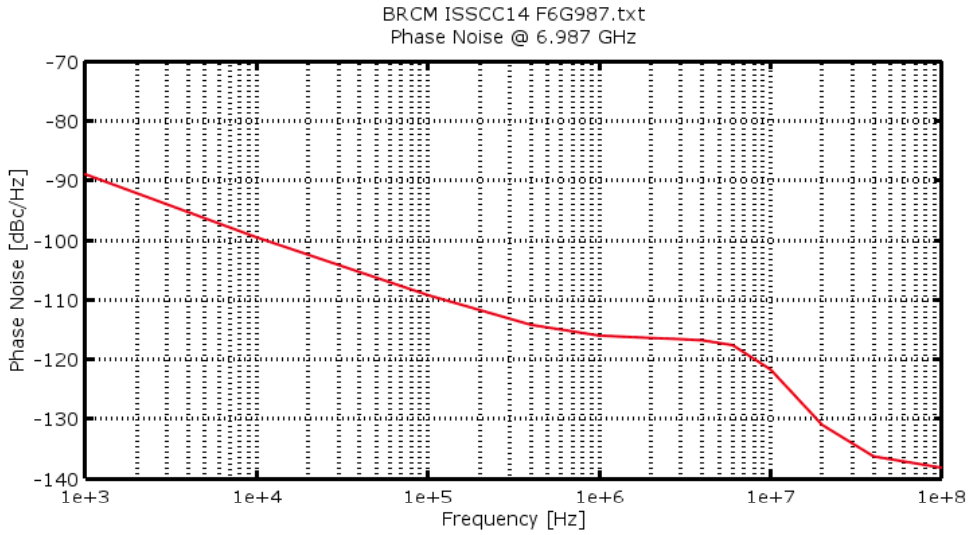


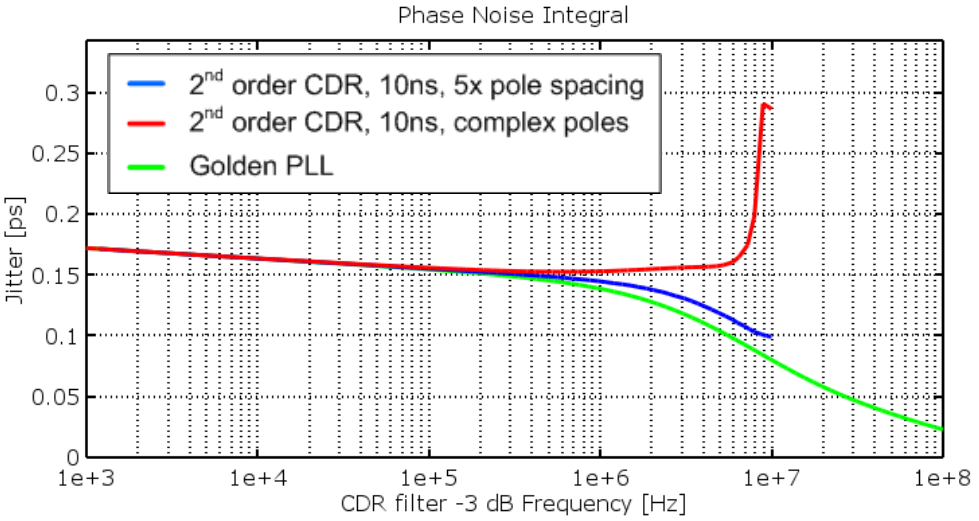
CDR Loop and rms Jitter

Source: ISSCC 2014

Paper 2.2

- **A 780mW 4×28Gb/s Transceiver for 100GbE Gearbox PHY in 40nm CMOS**
  - PLL operating range: 10-14 GHz
  - RMS jitter: 10kHz-100MHz 0.16 ps
- Marginal improvement increasing corner
  - Low absolute levels (<150 fs)
- CDR Latency Implementation starts at 1 MHz
-



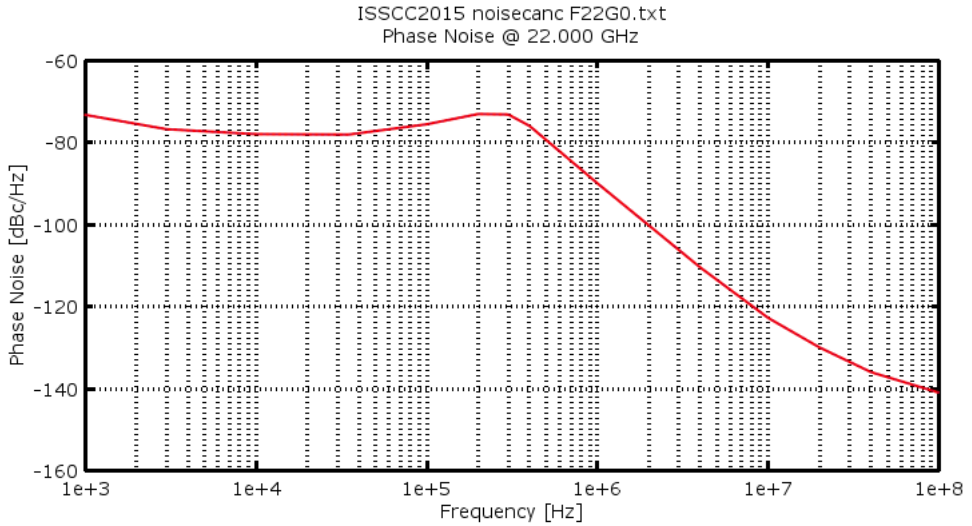


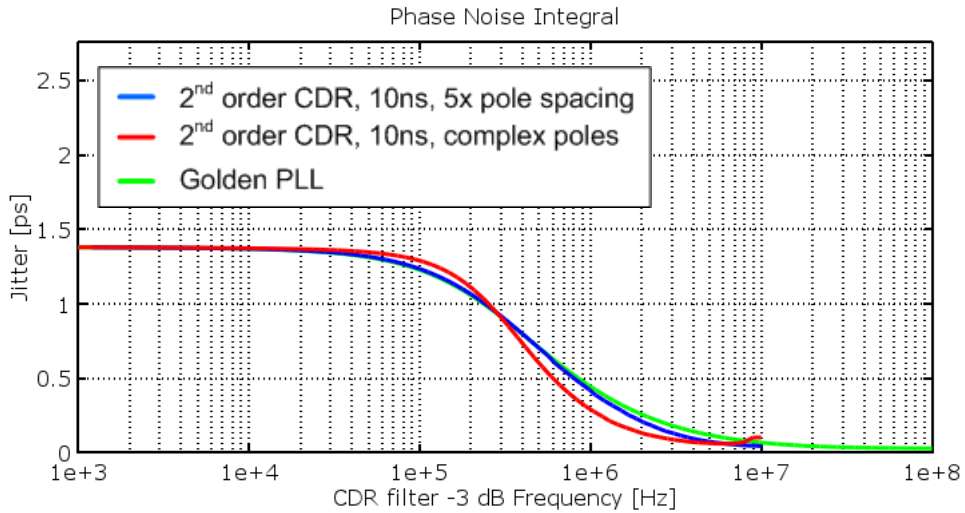
CDR Loop and rms Jitter

Source: ISSCC 2015

Paper 10.9

- **A 13.1-to-28GHz Fractional-N PLL in 32nm SOI CMOS with a ΔΣ Noise-Cancellation Scheme**
  - PLL operating range: 13.1-28 GHz
- Negligible improvement with higher corner frequency
  - Low bandwidth PLL makes large corner frequency useless



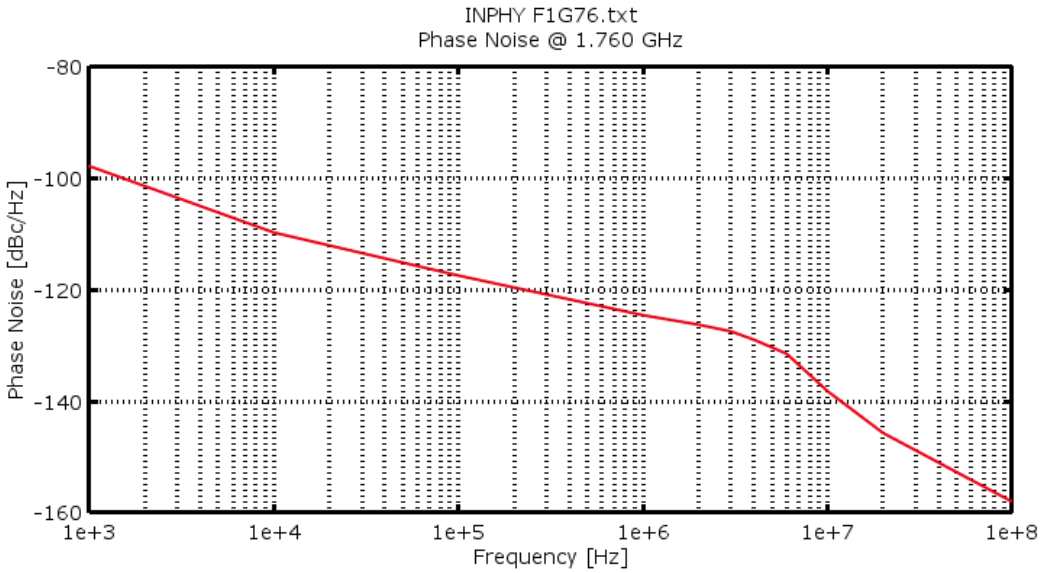


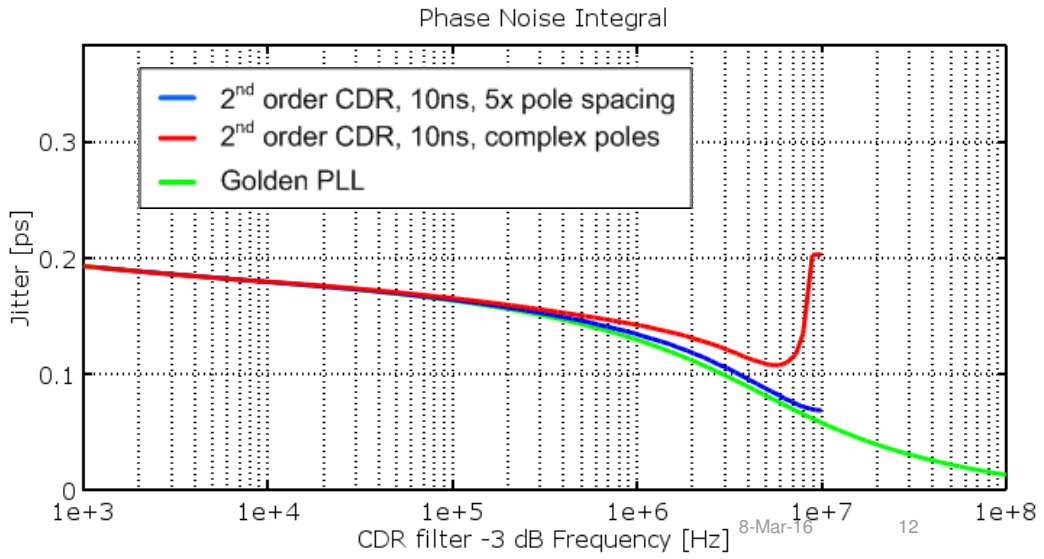
CDR Loop and rms Jitter

Source: ISSCC 2016

Paper 3.4

- **A 40/50/100Gb/s PAM-4 Ethernet Transceiver in 28nm CMOS**
  - PLL operating range: 9.9-15.5 GHz
  - RMS jitter: 1kHz-100MHz 0.181 ps
- Marginal improvement increasing corner
  - Low absolute levels (<150 fs)
- CDR Latency Penalty starts at 1-2 MHz





Conclusions

From state of the art published PLLs, we can observe:

- Jitter as measured at TX through high pass filter show marginal improvements in measured jitter
- Jitter as expected to be experienced by a real CDR show negligible improvements above 2 MHz

Therefore, we expect a small improvement in jitter performance with higher corner frequency above 2-3 MHz to be questionable with respect to the increased implementation complexity and power consumption that is implied.

Thanks.