

# CI 136.8.11 Link Training Issue (comment #1) Update

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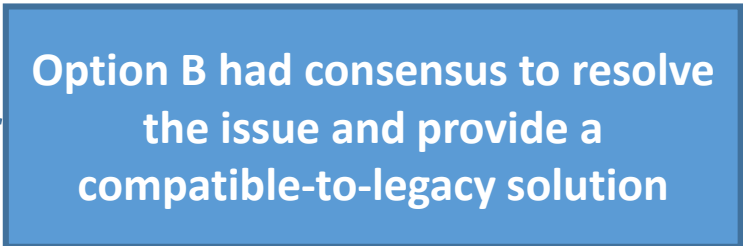
Jeff Slavick, Broadcom

# Summary

- There was an issue with the Cl 136.8.11 PMD Control Function (i.e. link training) described in [https://www.ieee802.org/3/ck/public/20\\_07/lusted\\_3ck\\_02\\_0720.pdf](https://www.ieee802.org/3/ck/public/20_07/lusted_3ck_02_0720.pdf)
- Numerous offline discussions indicate support to fix the issue
- A two-step approach was taken:
  - 1. Identify candidate solution(s) to solve the problem for 3ck in Cl 162.8.11
  - 2. Explore *feasibility* of solution(s) as an optional feature for 3cd (in Cl 136.8.11) that is interoperable with existing devices
- Two solutions made the final cut: “B3” and “B4”
- Propose a TF straw poll to choose the solution

# Three Directions Were Initially Considered

- A. State Indication via new Training Frame bits
- B. TX Squelch
- C. Only new timers



Option B had consensus to resolve the issue and provide a compatible-to-legacy solution

# Solution Choices: Option B3 & B4

- Both use tx-based squelch mechanism to induce/detect an abort.
  - B3 at the end of the state machine
  - B4 at the beginning and end of the state machine
- Remote end monitors for tx squelch and aborts training process when necessary

Choice	Resolves LT deadlock	Legacy CI 136 Compatibility	Non-AN73 "Reset during LT" Recovery Time*	# of Additional States
B3	Yes	Yes	80 msec + max_wait_timer (12 sec)	1
B4	Yes	Yes	80 msec	2

\* Case of Legacy device connected to new device

B3

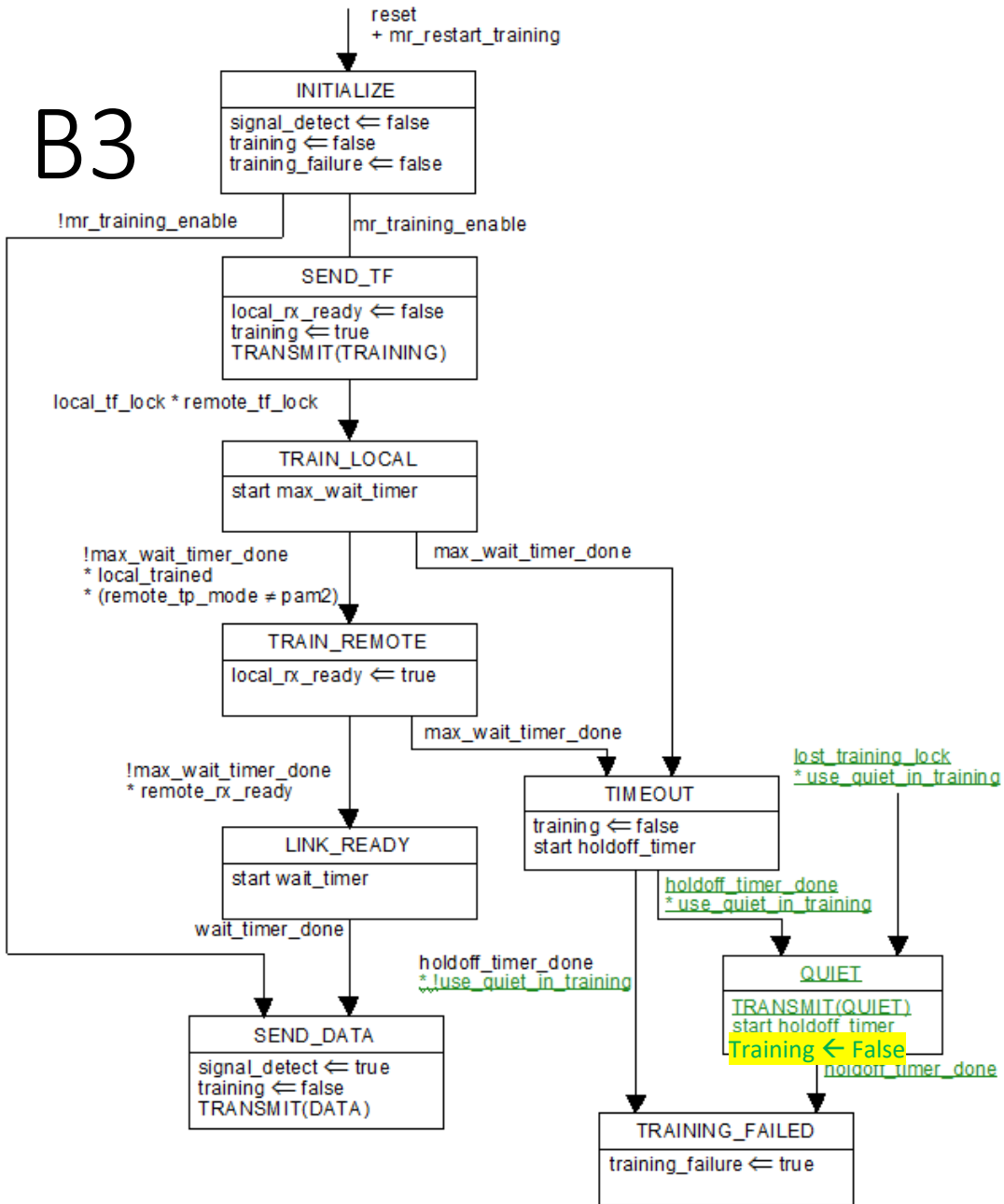


Figure 136-7—PMD control state diagram

B4

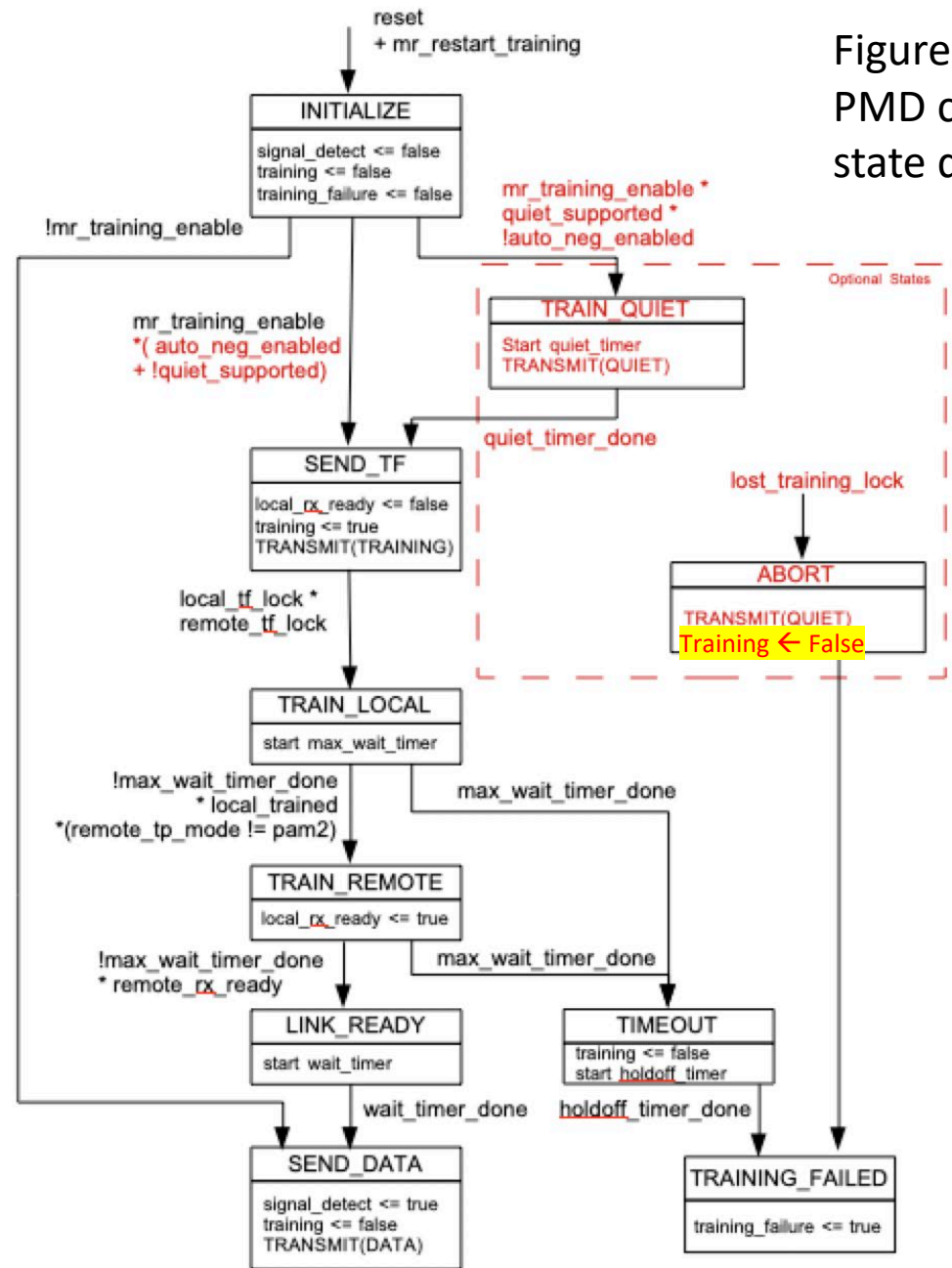


Figure 136-7 – PMD control state diagram

# Common to both B3/B4

- Functions in Cl 136

TRANSMIT(tx\_mode)

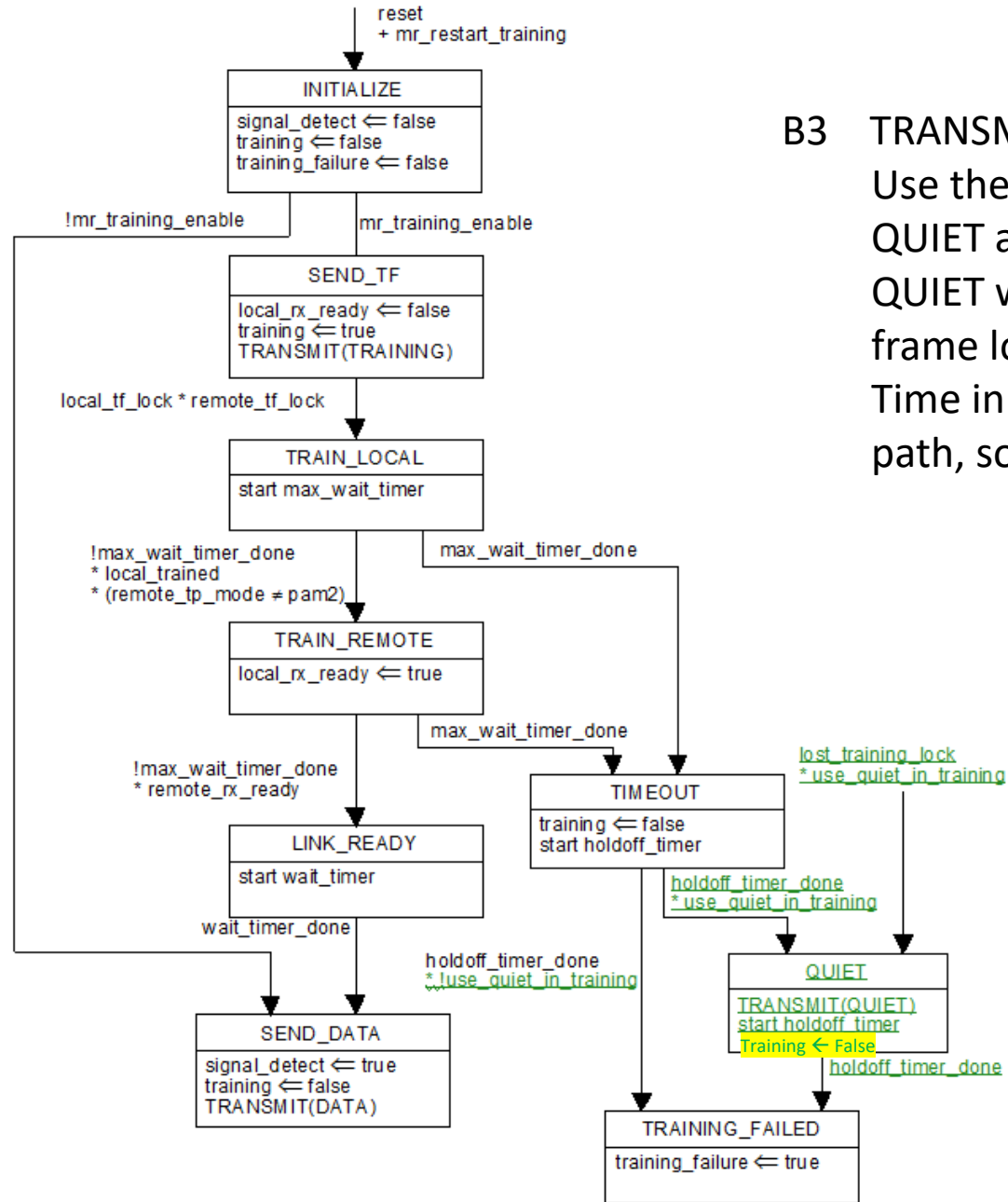
Controls the output of the PMD transmit function on the current lane. When tx\_mode=DATA, the PMD transmit function output is the parameter of the PMD:IS\_UNITDATA\_i.request primitive (see 136.3). When tx\_mode=TRAINING, the PMD transmit function output is the stream of symbols generated by the PMD control function. When tx\_mode=QUIET, the PMD transmitter is turned off, equivalent to setting PMD\_transmit\_disable\_i to one (see 136.8.7).

- **136.8.2 PMD transmit function**

- *<modify the first paragraph as follows>*
- The PMD transmit function has three operating modes DATA, TRAINING and QUIET. The operating mode is controlled by the PMD control state diagram (Figure 136–7).
- *<add the following paragraph to the end of 138.8.2>*
- When operating in QUIET mode the PMD transmit function shall turn off the transmitter such that the transmitter drives a constant level (i.e., no transitions) and does not exceed the differential peak-to-peak output voltage (max.) with Tx disabled in Table 136–11.

# Link Training Issue Option B3

B3



B3 TRANSMIT(QUIET) in a new state QUIET after TIMEOUT  
Use the holdoff timer twice  
QUIET after “frame lock=0” frames indicates timeout  
QUIET without “frame lock=0” frames indicates loss of frame lock  
Time in the state diagram is extended, but only in failure path, so AN timeout is not affected

Figure 136-7—PMD control state diagram



# variable changes in C136

## use\_quiet\_in\_training

Boolean variable that is TRUE if the PMD disables the transmitter in some states of the PMD control state diagram (see Figure 136-7) and is set to FALSE otherwise.

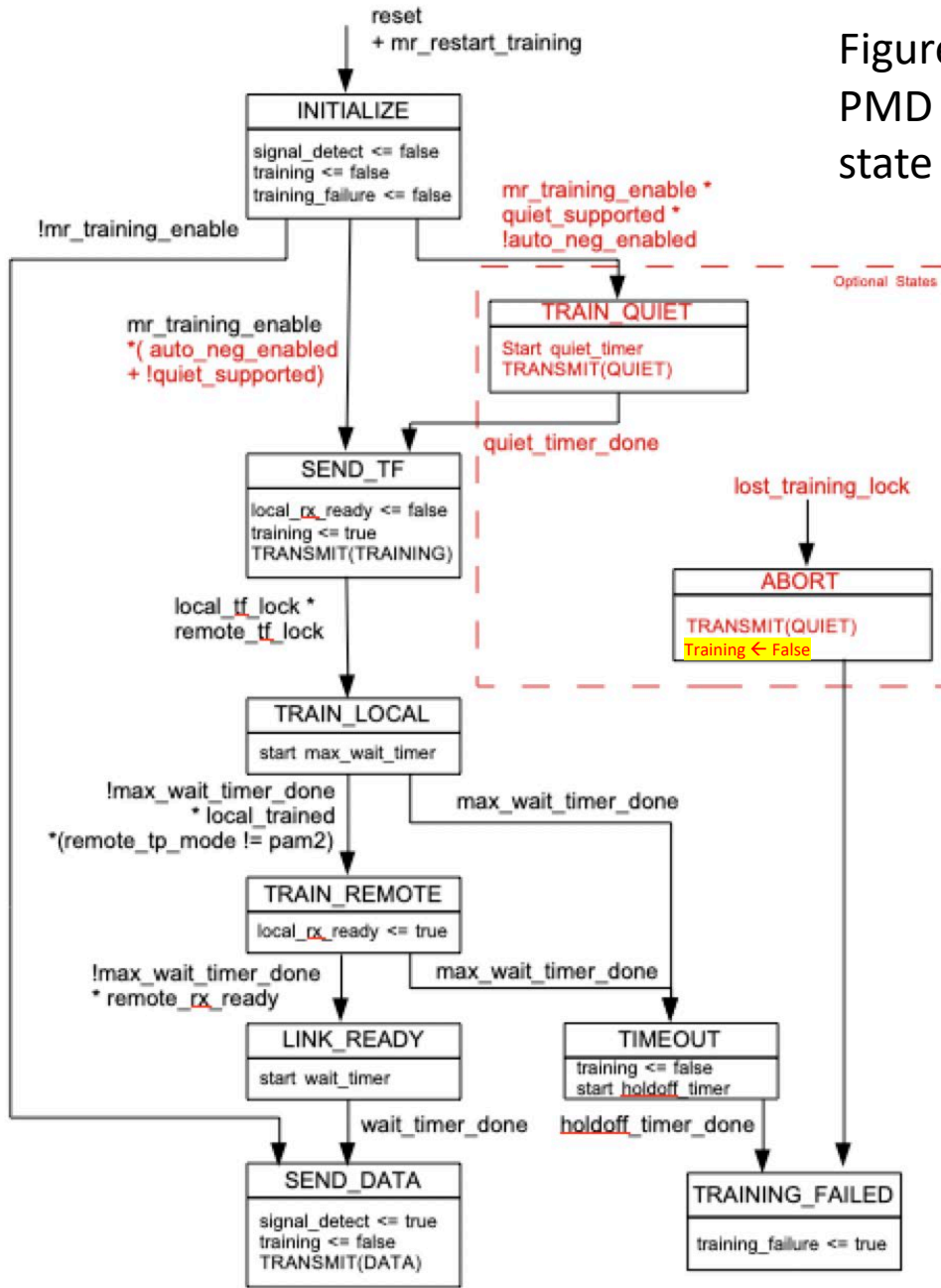
## lost\_training\_lock

Boolean variable that is set to TRUE when the PMD control function (see Figure 136-7) is in TRAIN\_LOCAL or TRAIN\_REMOTE states and local\_tf\_lock is FALSE continuously for a period of 20 ms or the detection of a non-compliant input signal has occurred continuously for 1ms. It is set to FALSE otherwise.

# Link Training Issue Option B4

B4

Figure 136-7 – PMD control state diagram



## • **136.8.11.7.1 Variables**

- `auto_neg_enabled` – Boolean variable equal to `mr_autoneg_enable` when auto-negotiation is supported (see Cl73) otherwise set to `FALSE`.
- `quiet_supported` – Boolean variable set to `TRUE` if the optional `QUIET` state is supported, otherwise set to `FALSE`.
- `lost_training_lock` – Boolean variable that is set to `TRUE` when the PMD control function is in `TRAIN_LOCAL` or `TRAIN_REMOTE` states (see Figure 136-7) and `local_tf_lock` is `FALSE` continuously for a period 20ms or the detection of a non-compliant input signal has occurred continuously for 1ms. When `quiet_supported` is `FALSE`, this variable is always `FALSE`.

## • **136.8.11.7.3 Timers**

- `quiet_timer`– This timer is started when the PMD control state diagram enters the `TRAIN_QUIET` state. The terminal count of `quiet_timer` is 80ms +/- 2%.

# Additional Changes

- 162.8.11 PMD control function
  - G) When `auto_neg_enabled` is `TRUE`, a receiver is expected to assert `local_tf_lock` within 275 ms from entry into the `AN_GOOD_CHECK` state in Figure 73–11.

# Fixed Rate bring-up thoughts

- Initial startup time increased by 80ms.
- Reset of one port mid-LT process ensures other port will reset prior to starting another LT max\_wait\_timer.
  - Port that is reset, can't zoom through startup and begin new LT process without forcing partner to reset as well. Thus resync of max\_wait\_timer is immediate not delayed by 1 max\_wait\_timer.
- Management sees a TRAIN\_FAILED when “abort” occurs
- TIMEOUT and TRAINING\_FAILED states continue to send LT FRAMES which can assist in debug of LT issues due to a max\_wait\_timer timeout.

# AN bring-up thoughts

- AN startup of 20ms from AN\_GOOD -> PMD frames is not affected.
- Failed AN startup (one side starts LT, other goes back to AN) causes side running LT to return quickly to AN.
- Reset of one side back to AN during LT. Side that didn't get reset would quickly follow since AN begins in QUIET state for 50-75ms

# Proposed Task Force Straw Poll

- I support updating the 100G/lane PMD Control function (i.e. CI 162) in `lusted_3ck_02_1020` using: (Choose one)
  - A. Option B3 (per slide 6, 8-9)
  - B. Option B4 (per slides 6, 11-13)



Backup

# Solution Space Update

Some solutions include, but are not limited to:

Removed based on feedback in D1.2

- ~~• Do nothing~~
- ~~• Increase the duration of the holdoff timer to exceed that of the max\_wait\_timer ( $\geq 12$  seconds)~~

Explored options

- Add monitoring of the local and received frame lock status (with TBD hysteresis) after the initial frame lock is achieved
- Implement an abort signaling mechanism

Consensus building is in progress to bring a detailed solution for TF consideration **by the end of Oct 2020**. Contact Kent for details

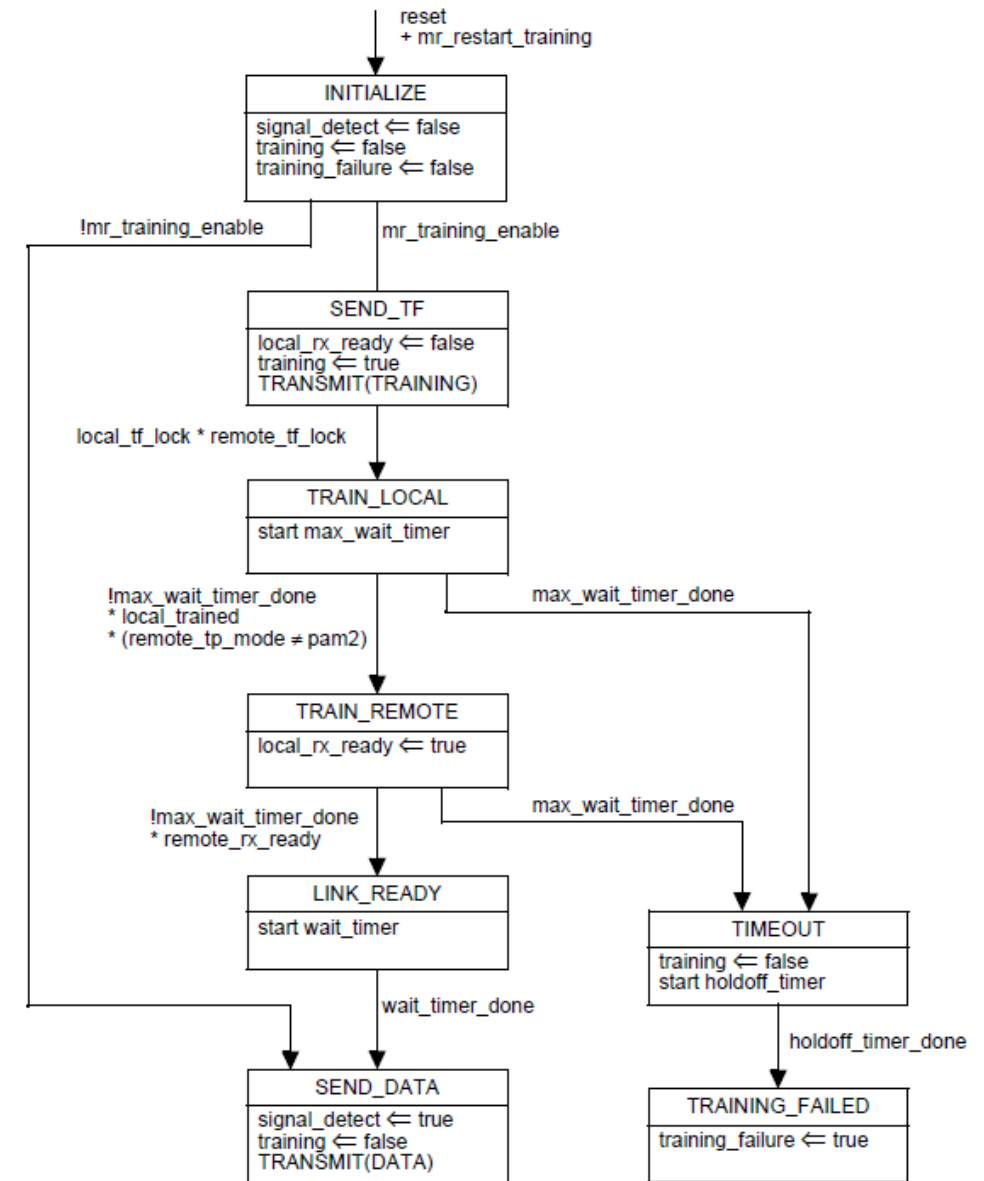


Figure 136-7—PMD control state diagram

# Background

- In the IEEE 802.3cd-2018 project, an updated PMD Control Function (i.e. link training) was defined and specified in Cl 136.8.11
- Among other things, specific changes enabled the link training protocol to support link establishment between two devices without using Cl 73 Auto-Negotiation
  - For the customer use case of “forced PHY speed” on the link
  - See:  
[http://grouper.ieee.org/groups/802/3/cd/public/adhoc/archive/slavick\\_101916\\_3cd\\_adhoc.pdf](http://grouper.ieee.org/groups/802/3/cd/public/adhoc/archive/slavick_101916_3cd_adhoc.pdf)

# Issue Summary

- The currently defined state machine in Clause 136.8.11 (Figure 136-7) does not autonomously recover from a partner restarting during link training in this “force PHY speed” case
  - Note: observed when the Clause 73 Auto-Negotiation state machine is not used.
- Unless a high-level management agent (i.e. SW or FW) detects the condition, the result could be either a persistent link down (i.e. link never comes up) or a link oscillation (up/down/up/down/etc).

# Example Behavior

- Reset of Device #1 was not captured by Device #2
- The signals local\_tf\_lock and remote\_tf\_lock are only checked moving from the SEND\_TF state to the TRAIN\_LOCAL state.
  - Note: CI 73 AN state machine (if it was used in this case) would expire link\_fail\_inhibit\_timer and breakout out of the condition

Device #1	Device #2
INITIALIZE	INITIALIZE
SEND_TF	SEND_TF
TRAIN_LOCAL	TRAIN_LOCAL
<b>__ERROR:_RESET</b>	TRAIN_LOCAL
INITIALIZE	TRAIN_REMOTE
SEND_TF	TRAIN_REMOTE
TRAIN_LOCAL	TRAIN_REMOTE
TRAIN_LOCAL	TIMEOUT
TRAIN_LOCAL	TRAINING_FAILED
TRAIN_REMOTE	INITIALIZE
TRAIN_REMOTE	SEND_TF
TRAIN_REMOTE	TRAIN_LOCAL
TIMEOUT	TRAIN_LOCAL
TRAINING_FAILED	TRAIN_REMOTE
INITIALIZE	TRAIN_REMOTE
SEND_TF	TRAIN_REMOTE
TRAIN_LOCAL	TRAIN_REMOTE
TRAIN_LOCAL	TIMEOUT
TRAIN_LOCAL	TRAINING_FAILED
TRAIN_REMOTE	INITIALIZE
TRAIN_REMOTE	SEND_TF
TRAIN_REMOTE	TRAIN_LOCAL
TIMEOUT	TRAIN_LOCAL
TRAINING_FAILED	TRAIN_REMOTE
INITIALIZE	TRAIN_REMOTE
SEND_TF	TRAIN_REMOTE
TRAIN_LOCAL	TRAIN_REMOTE
TRAIN_LOCAL	TIMEOUT
TRAIN_LOCAL	TRAINING_FAILED
TRAIN_REMOTE	INITIALIZE
TRAIN_REMOTE	SEND_TF
TRAIN_REMOTE	TRAIN_LOCAL
TIMEOUT	TRAIN_LOCAL
TRAINING_FAILED	TRAIN_REMOTE
INITIALIZE	TRAIN_REMOTE
SEND_TF	TRAIN_REMOTE
TRAIN_LOCAL	TRAIN_REMOTE
TRAIN_LOCAL	TIMEOUT
TRAIN_LOCAL	TRAINING_FAILED
TRAIN_LOCAL	TRAINING_FAILED

\*\*\* THE CYCLE CONTINUES \*\*\*