

# Requirements on 802.3dm for automotive cameras

IEEE 802.3dm

July xx, 2024

Gumersindo Veloso, BMW Group

**Draft**

**For input collection and discussion**

# Supporters

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- Kirsten Matheus (BMW Group)
- Hideki Goto (Toyota Motor Corporation)
- Dongok Kim (Hyundai Motor Company)
- Josetxo Villanueva (Ampere Software Technology)

# Motivation

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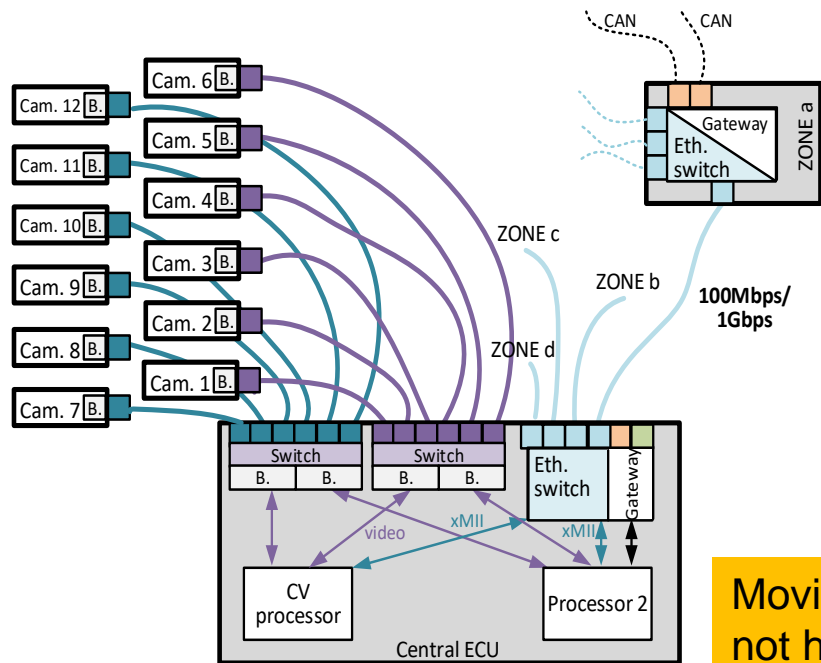
- Different technical options are being presented for IEEE 802.3dm; all potentially valid.
- Only a comprehensive list of requirements and the consideration of both technical and deployment and use related aspects can help sort the proposals.
- It is thereby essential to include the specific needs of the target industry, including timelines and what they consider the best solution.
- This presentation contributes to determining what means “best” for the automotive industry.
- It presents input collected from individuals working for car manufacturers.

# Introduction: Customer paradox

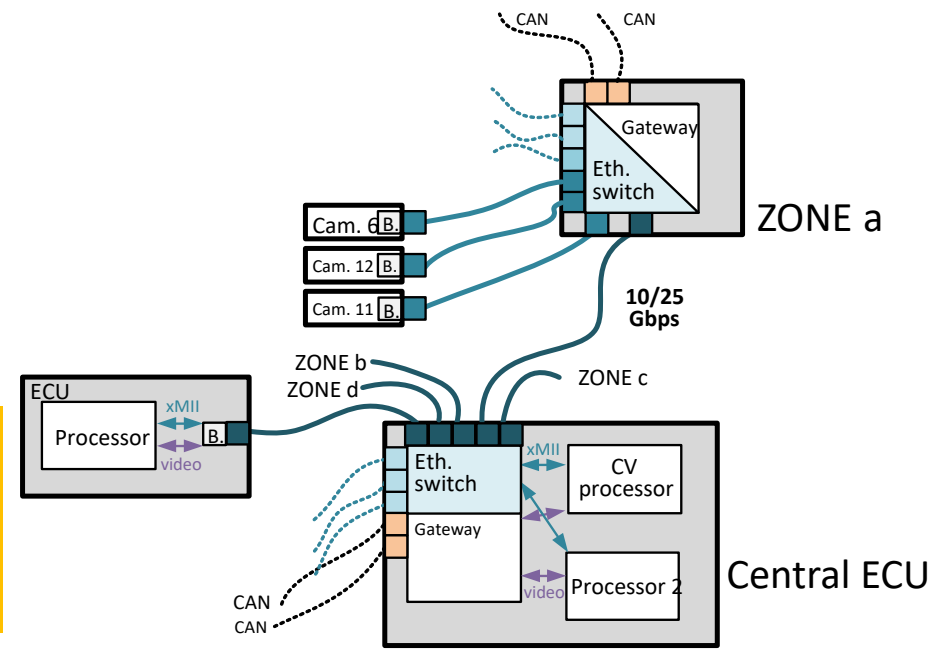
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- An ever increasing number of cameras and a shift towards centralized video data processing, move the communication technology that connects those cameras more into focus.
- Resilience and innovation are evermore important (e.g. security, zonalization, integration, multi-sourcing, etc.).
- Standardization and common interfaces are here key enabling factors.
- BUT: Currently, distributed systems are still state of the art and most current demands could be satisfied by the existing point-to-point solutions.
  - Specially: Current solutions will remain for longer time in use for that reason.
- MEANS: For those searching for a standardized alternative, an easy transition is the main goal...while: being small, complexity- and power-efficient and supporting power-over capabilities...but that is not all.

# Introduction: Customer paradox (1)



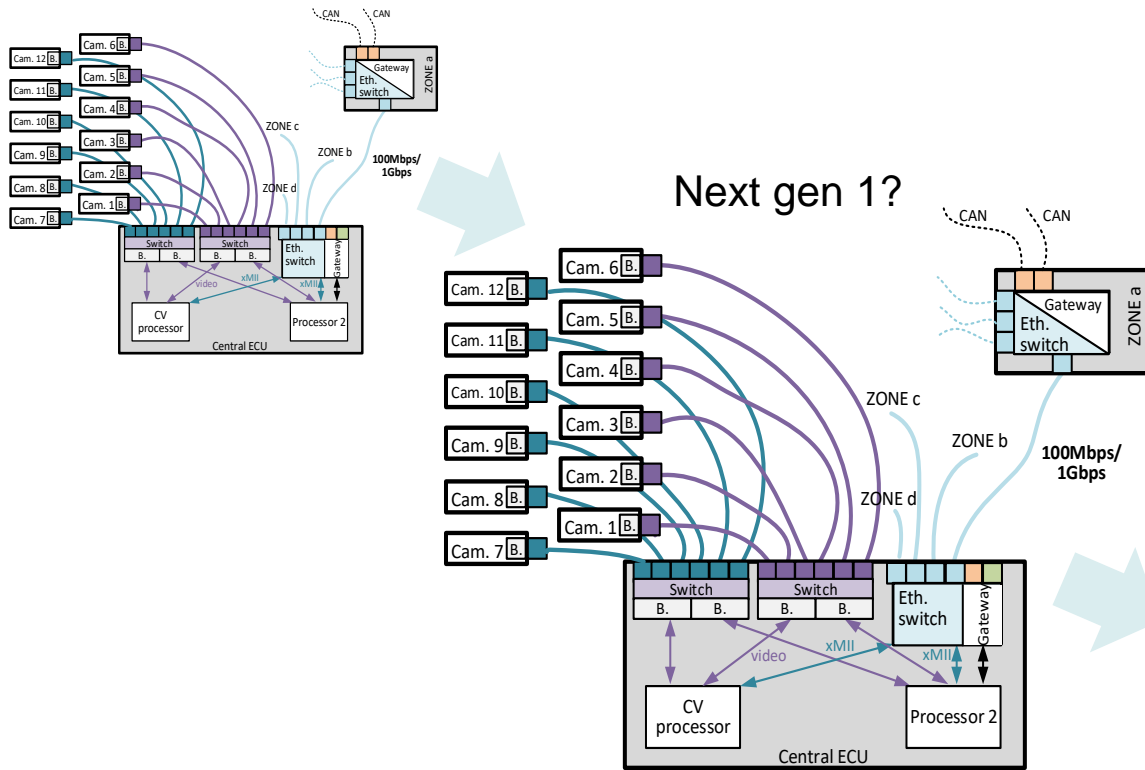
Moving from left to right does probably not happen in a single jump but rather in a risk-averse approach, hence in several small and flexible steps.



Let's see an example

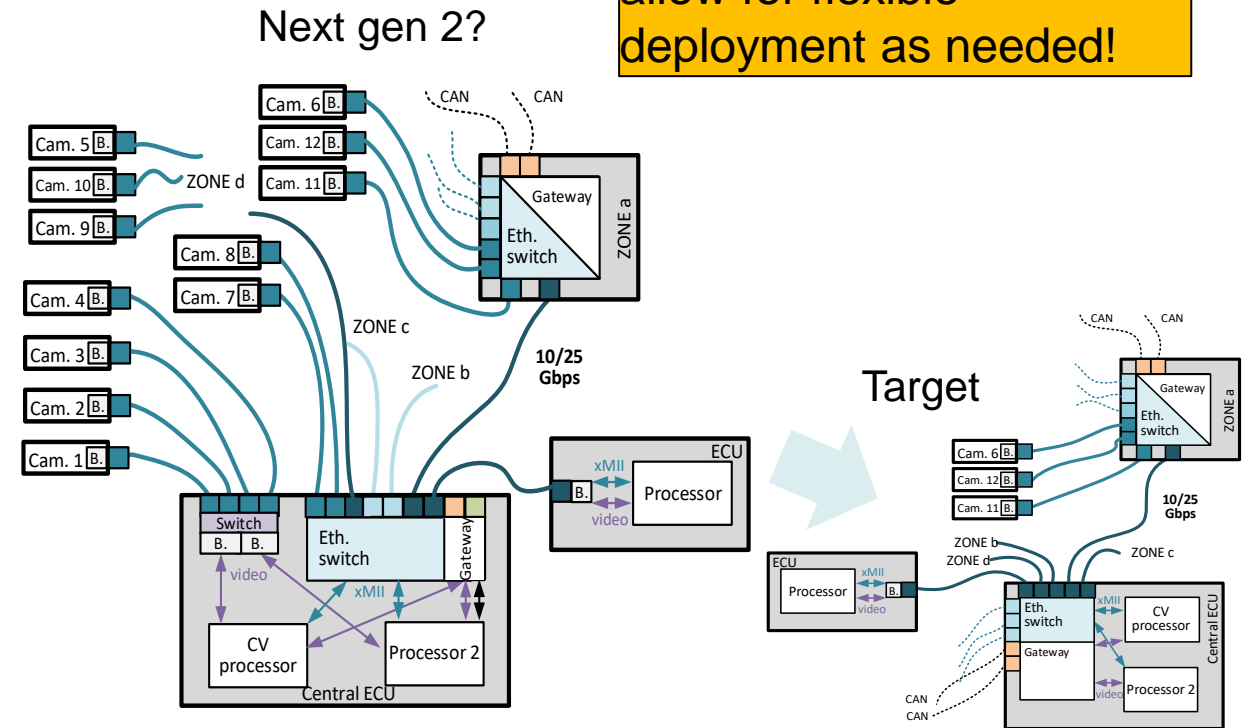
- Proprietary SerDes PHY
- SerDes DLL/switch
- Standard MG Ethernet capable PHY(s)
- Standard 10, 100, 1000 Mbps Ethernet
- Ethernet DLL/switch
- Protocol bridge

# Introduction: Customer paradox (2)



“from left to right” involves several steps!

The communication solution should not preclude or require specific architecture but allow for flexible deployment as needed!



- Proprietary SerDes PHY
- SerDes DLL/switch
- Standard MG Ethernet capable PHY(s)
- Standard 10, 100, 1000 Mbps Ethernet
- Ethernet DLL/switch
- Protocol bridge

# One step forward, many questions

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- First things that come in mind:
  - EMC performance
  - Channel selection (Coax versus STP)
  - Complexity
  - Synchronization
  - Impact of switches, added hops
  - Number and type of products
  - Security
  - Time to market
  - Ease of introduction (SerDes to Ethernet DLL, Ethernet to Ethernet)

# EMC and channel (1)

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- Proper EMC performance and signal integrity are hygiene factors.
  - Coax has lower loss per unit length than STP...
  - STP provides better immunity and better SNR than Coax...
  - Performance-wise both will work similar for certain cable lengths...
- Channel selection also has to focus on things, like:
  - Relative costs
    - Power-over solutions avoid separate power supply cables (and are common for today's camera implementations) and have to be supported.
    - Coax connections are advantageous in a relative cost comparison with STP cables and connectors.
  - Package and size
    - Coax, for example, provides the smallest interconnect for high speed data
    - Coax needs fewer connector pins, which overall reduces the connector layout space
    - This is particularly important when many cameras need to be connected to the same unit.



# EMC and channel (2)

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- We want Power-Over but...
- Power over losses are mainly driven by copper area and filtering losses
  - Coax gives benefits at DC resistance
  - High frequencies lead to easier filtering
- (Common mode choke) size matters
  - Necessary to separate DC (power) from video signal (AC).
  - Larger inductors lead to wasted space, more heat generation, dissipation needs, related costs.

# Complexity

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- Complexity of a solution is measured not only by the complexity of the duplexing/PHY design, but also by aspects like:
  - Number of parts, bridging of interfaces at imager and SoC. ,,,.
- Integrateability of serializer with imager is a must.
  - Reduces the number of parts, hence smaller PCB.
  - Reduces the overall power consumption.
  - This leads to less thermal dissipation needs, hence higher integrateability.
- Interfaces at imager and SoC.
  - Either Transceiver products are needed that must include a bridge to common interfaces (MIPI CSI-2, VESA eDP, SPI...)
  - Or the imager and SoCs products must support video processing via xMII. The latter is a larger change that adds complexity to the products and the complete endeavour.
  - Requiring additional/new products for an asymmetric Ethernet PHY is a general challenge for the project.

# Synchronization

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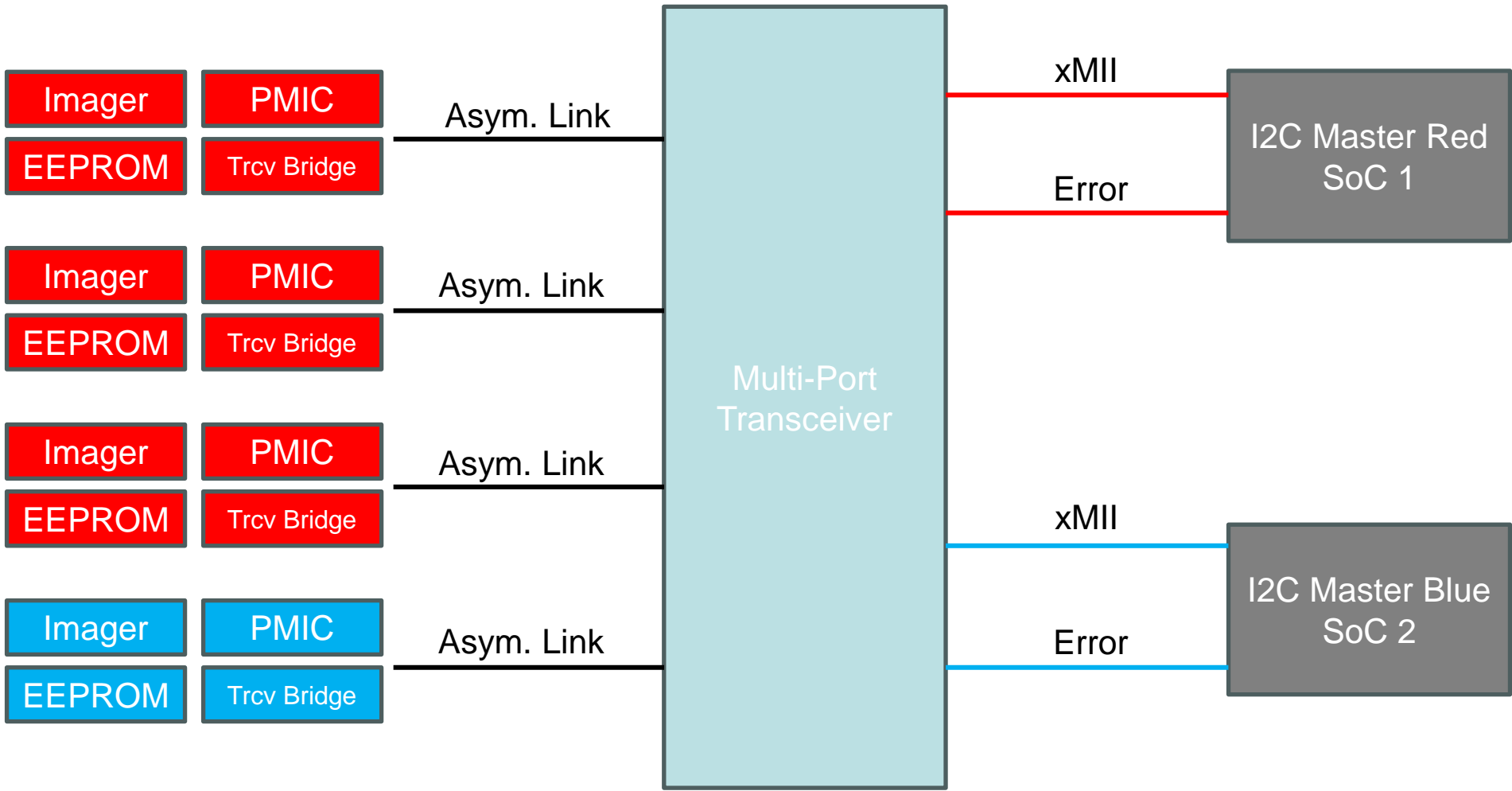
- Camera synchronization is ever-more important in autonomous driving and specially under zonalization.
- It is important to be able to synchronize multiple cameras attached to the same switch/Ethernet subsystem.
- Reference clock and frame reference signals have to be available.
- Error mitigation mechanisms that lead to varying data rates (such as link adaptation) affect the synchronization and should be avoided.

# More on camera communication (1)

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- Dual I<sup>2</sup>C controller support (more product related, informative).
  - On-the-fly PHY output enabling and disabling without interfering on the other PHY.
  - Certain systems require to select output to different SoC.
  - Report back of errors through dedicated pins at multiport transceiver.
  - Merging of EEPROM and PMIC IRQ signals to individual serializer GPIOs with transceiver Multiplexer IRQ signal.
- Link-lock within 100ms after power-up.
  - Can be ensured with one P2P link. Start-up in complex scenarios with multiple hops and switches still needs to be verified.

# More on camera communication (2)



# Network complexity

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- An Ethernet network relies on switches, which:
  - Mix different traffic types.
  - Might be cascaded between Talker and Listener.
- These are legitimate scenarios for switches but introduce unnecessary sources for:
  - Delays
  - Bandwidth limitations (on egress port)
  - Configuration complexity
  - Additional costs
- A reason why currently camera connections are point-to-point based and moving away from this requires strong arguments.
  - Good reason why 802.3dm focuses on the last hop to camera.
  - The added value of Ethernet networking is not obvious to sell.

# Security

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- Link layer security: Security between Nodes on a single link.
  - Either Authentication or Authentication and Encryption.
  - AES-GMAC-128 default minimum.
  - Given by MACsec independent of PHY layer selected.
- Number of used protocols is critical.
  - More open flanks and more complexity.

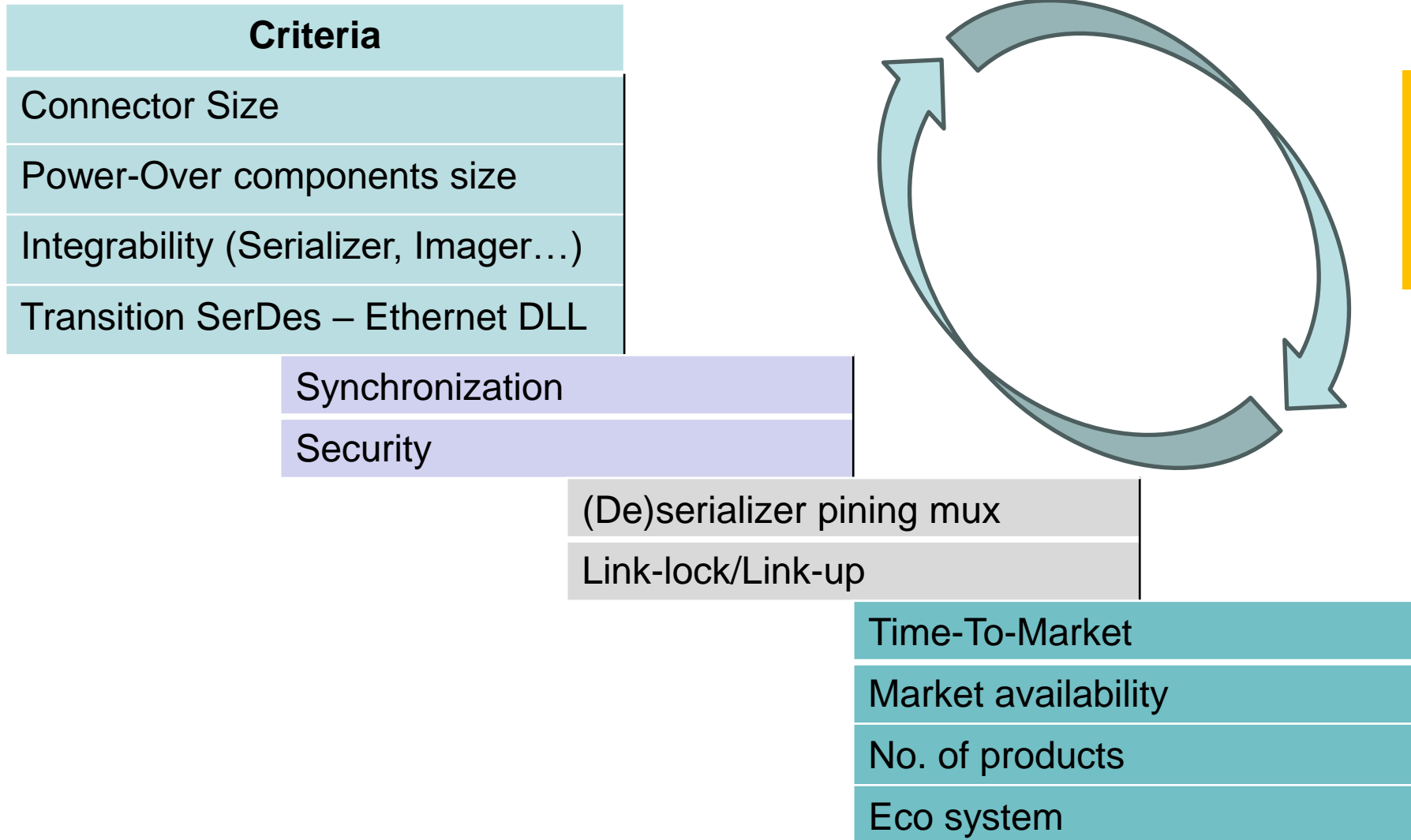
# Market impacts

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- Time to market.
  - Automotive OEMs are driven by ever shorter development cycles, quick and predictable availability of technologies is key.
- New solutions need to fit inside existing eco-systems.
  - Test specifications available?
  - Industrialization?
  - Tools?
- New solutions ideally contribute to reduce the amount of products needed.
  - Can the same transceiver serve DS and US?
  - Do we need additional, different PHYs in Switches?
- We should not forget: SDV and autonomous driving will have a great impact on coming E/E architectures.
  - 802.3dm should be an enabler and not an obstacle.



# Quick overview on requirements



A comprehensive variety of requirements need to be fulfilled and also questions be answered.

# Summary and conclusion

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- Power-over-coax, low power consumption, and integrateability are key technical requirements to be met (EMC robustness being a prerequisite).
- Swift availability, sensible overall number of technologies, low relative system costs and smooth transition are the additional aspects to consider.
- Many technical approaches can meet the technical requirements, with different pros and cons, many based on individual preferences.
- But **when** this will happen and at which **price (complexity vs. value)**, are the key differentiations.
- As well how flexible a transition from SerDes to Ethernet DLL can be done.
- A deep evaluation of all this factors is needed in order to find an 802.3dm solution that can compete with established technologies.
- Only a solution that matches expectations is a good solution.

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# Thank You!