

## PoE Plus **IEEE 802.3at Classification Ad Hoc** Extended Classification Using **Ping-Pong Scheme with** "Return to Signature Range" **Clay Stanford** Linear Technology

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### PoEP: IEEE 802.3at Ping-Pong Classification Rules .atPD Rules:

- PD is behind diode bridge so fall time is controlled by internal PD circuits and not PSE port voltage. Therefore an .atPD is required to pull the internal supply down using the classification current until the PD detects the Mark event. Once the PD has detected the Mark, it can stop pulling down on the port. Note that in this scenario, the port voltage may not discharge all the way down to the Mark range. This is not a problem.
- If port voltage goes to reset range, PD clocking is reset and the PD will start ping-pong routine from beginning.

### .at System Rules:

- Timing is such that pulses complete within 75mS .af requirement.
- .atPSE generates all clock timing. .atPD is slaved to .atPSE.
- .at maximum time in "Data Not Active" mode is 4mS to limit memory retention requirement if required.





## PoEP: IEEE 802.3at Ping-Pong: .at/.af Interaction

#### .atPSE with .afPD:

• If .atPSE sees 0-0, 1-1, 2-2, 3-3, or 4-4, it assumes .afPD and powers per .af spec, i.e. 15.4W, 4W, 7W, 15.4W, or 15.4W respectively

#### .atPSE with .atPD:

- If .atPSE sees 1-2, 1-3, etc, (none of which are 0), it knows PD is an .atPD. .afPSE with .atPD:
- If .afPSE sees .atPD, it will use first class. Therefore, new 2W .atPD should use class 1-x, so that .afPSE allocates 4W. Similarly, new 11W .atPD should use 3-x so that .afPSE allocates 15.4W.

#### Comments

- .afPD may not pull internal PD supply down quickly between pulses but it doesn't matter. Using "Return to Signature", .afPD might "float" at some voltage 10-15V, but will return to class range when PSE drives port back to class voltage.
- Class 0 is not used by .atPD because Class 0 can be 0mA and would not pull port low. Port needs to be pulled low by .atPD so that .atPD can see that .atPSE is toggling classification voltage.





**VOLTAGE SPECIFICATIONS FUNCTION** MIN (V) MAX (V) Classification 15.5 20.5 (at PSE) Mark (at PSE) 6.0 10 **Reset Low** 2.8 0 **Reset High** 50 57

TIMING SPECIFICATIONS											
EVENT	MIN (mS)	MAX (mS)									
1 <sup>st</sup> Pulse	20	30									
1 <sup>st</sup> Mark	2	4									
2 <sup>nd</sup> Pulse	10	18									
2 <sup>nd</sup> Mark	2	4									
TOTAL	34	56									

Time







# Ping-Pong Class Count



	12 possible classes																															
														÷	2	m		4		υ	G		~	ω		G		<b>0</b>	7	12		
			33, 44			notes	AF PSE	not allowed	AF PSE	AT NEW CLASS	AT NEW CLASS	AT NEW CLASS	not allowed	AT NEW CLASS	AF PSE	AT NEW CLASS	AT NEW CLASS	not allowed	AT NEW CLASS	AT NEW CLASS	AF PSE	AT NEW CLASS	not allowed	AT NEW CLASS	AT NEW CLASS	AT NEW CLASS	AF PSE					
			ays be 00, 11, 22,	uses class 0		pulse	0	-	2	m	4	0	~	2	m	4	0	~	2	m	4	0	-	2	m	4	0	~	2	m	4	
RULES:	2 pulses	_	AF PD will alw	.AT PD never t		1st pulse  2nd	0	0	0	0	0	-	<b>~</b>	~	~	<b>~</b>	2	2	2	2	2	m	m	m	m	m	4	4	4	4	4	

