# Ring Traffic Convergence Performance with Link Fail Scenarios

#### **DPT vs. GigE Switched Ring**

Donghui Xie

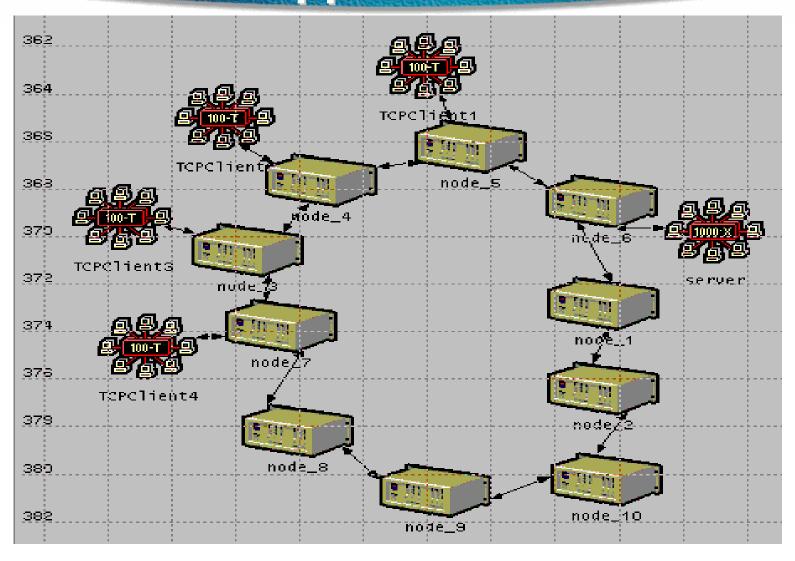
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- Slow GigE Ring Traffic Convergence and Link Fail Adaptation
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- Simulation Result Summary

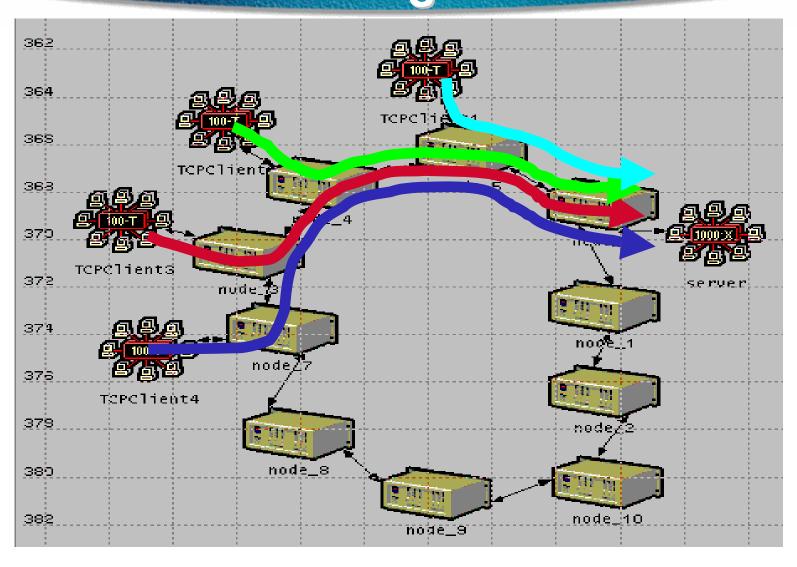
### Switched Ethernet Ring with TCP Application



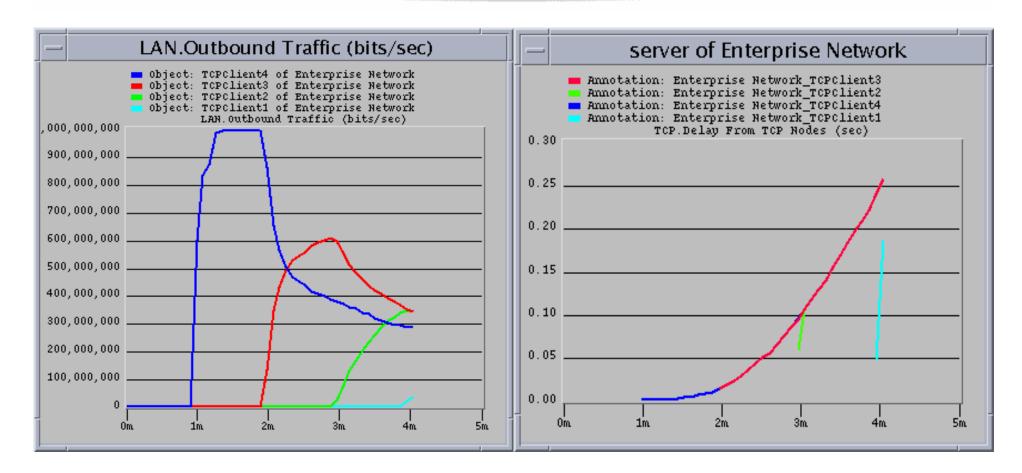
#### Gigabit Switched Ethernet Ring

- Ten Node Ethernet Switched Ring Covering 20 Km
- 1 Gigabit Ring Bandwidth
- Four 1000BaseX LANs Running TCP Application
- One 1000BaseX LAN Running TCP Server Application
- TCP Client LAN Traffic 1Gbps To Server At One Minute Apart
- Ring Link Fail At 110 Seconds

# TCP Traffic Flow over Ethernet Ring



#### Gigabit Ethernet Switched Ring Convergence and TCP Delay

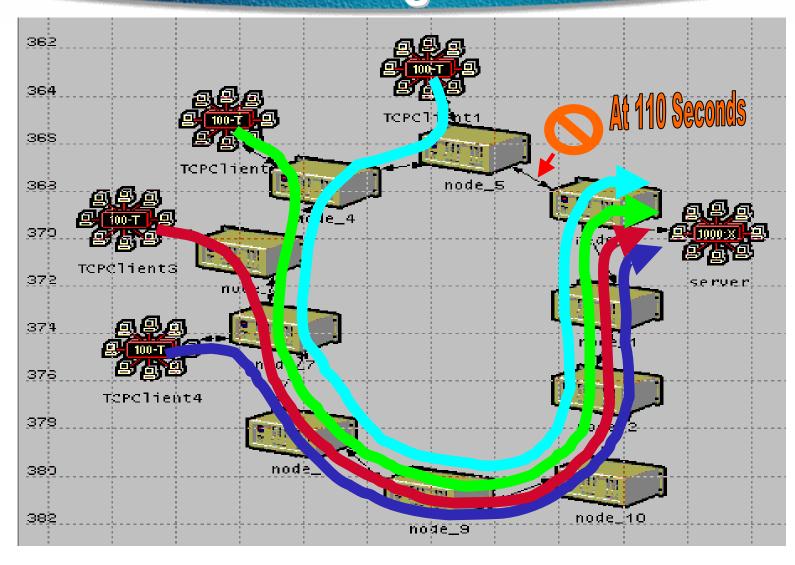


- When under stress, TCP applications experience large delay
- Slow convergence due to lack of layer 2 fairness control

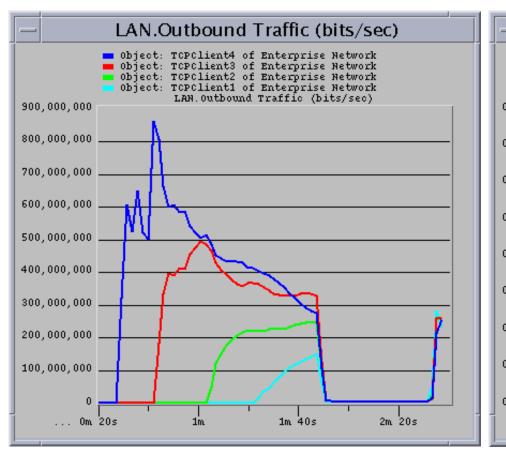
### Gigabit Switched Ethernet Ring Under Link Fail - Case 1

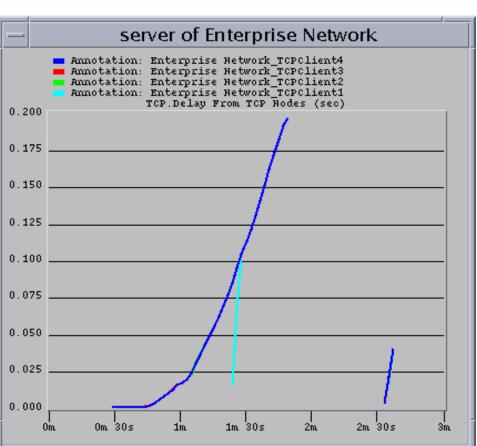
- Ten Node Ethernet Switched Ring Covering 20 Km
- 1 Gigabit Ring Bandwidth
- Four 1000BaseX LANs Running TCP Application
- One 1000BaseX LAN Running TCP Server Application
- TCP Client LAN Traffic 0.8Gbps To Server At 20 Seconds Apart
- Ring Link Fail At 110 Seconds

## TCP Traffic Flow over Ethernet Ring



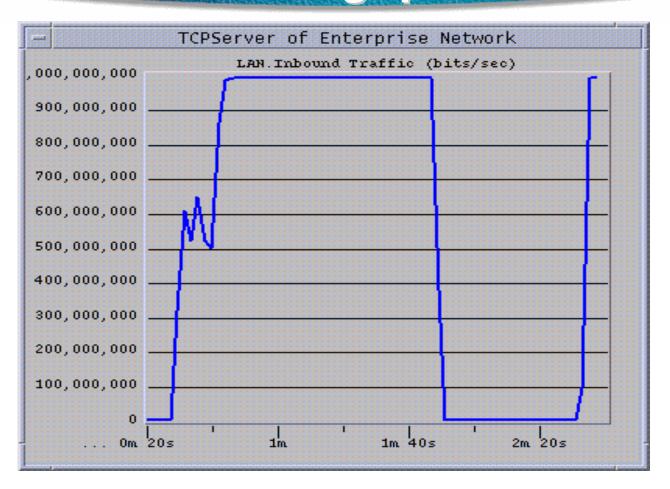
### Gigabit Ethernet Switched Ring Convergence and TCP Delay





- When under stress, TCP applications experience large delay
- Complete service loss during link fail

### Gigabit Ethernet Switched Ring Throughput

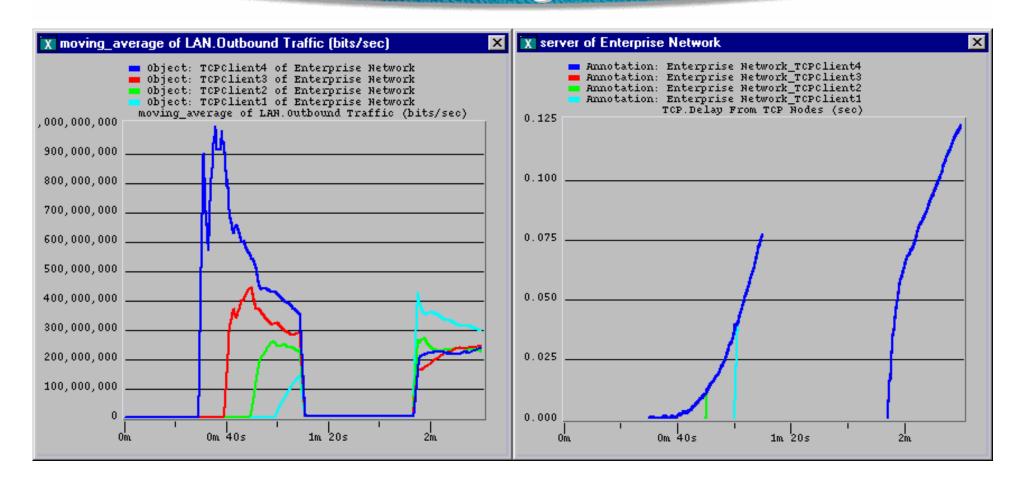


Prolonged service outage during link fail

### Gigabit Switched Ethernet Ring Under Link Fail - Case 2

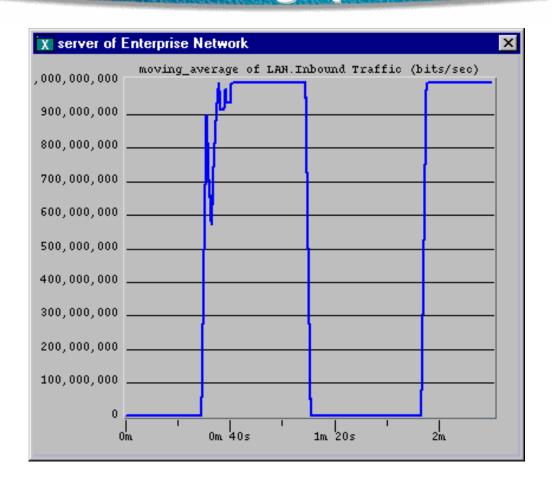
- Ten Node Ethernet Switched Ring Covering 20 Km
- 1 Gigabit Ring Bandwidth
- Four 1000BaseX LANs Running TCP Application
- One 1000BaseX LAN Running TCP Server Application
- TCP Client LAN Traffic 0.8Gbps To Server At 10 Seconds Apart
- Ring Link Fail At 70 Seconds

### Gigabit Ethernet Switched Ring Convergence



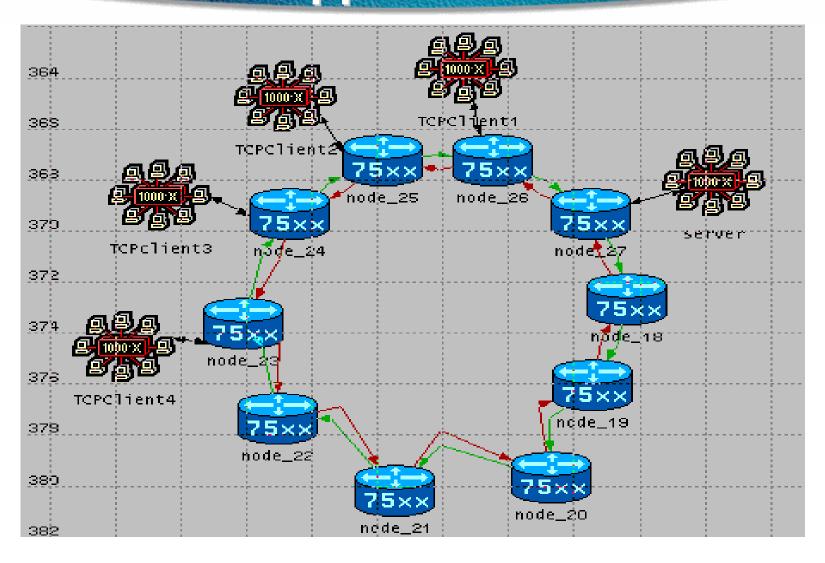
- When under stress, TCP applications experience large delay
- Slow convergence and no fairness

### Gigabit Ethernet Switched Ring Throughput



• Persistent TCP service outage during link fail

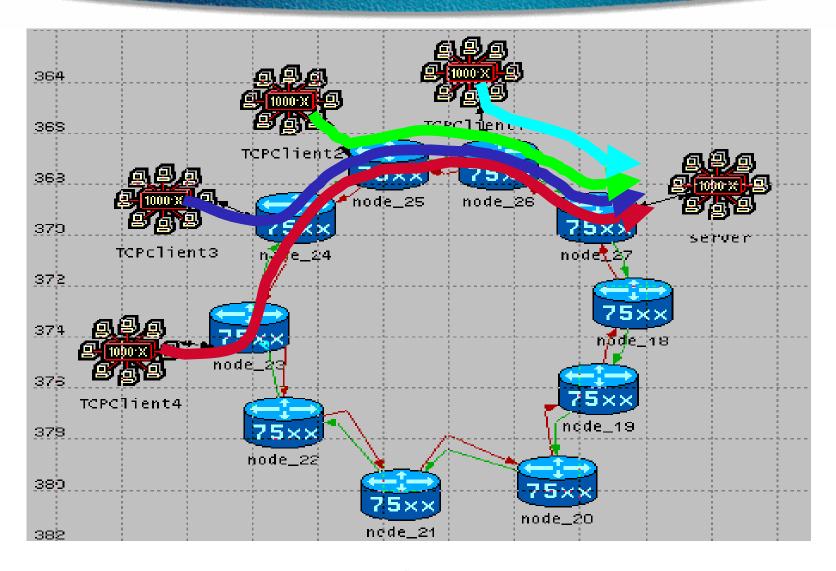
# DPT-OC12 Ring with TCP Application



### DPT-OC12 Ring with TCP Application

- Ten Node DPT-OC12 Ring Covering 200 Km
- Four 1000BaseX LANs Running TCP Application
- One 1000BaseX LAN Running TCP Server Application
- TCP Client LAN Traffic 622 Mbps To Server At 5 Seconds Interval
- Ring Link Fail At 25 Seconds and Restore At 30 Seconds

#### **DPT-OC12 Ring TCP Traffic Flow**

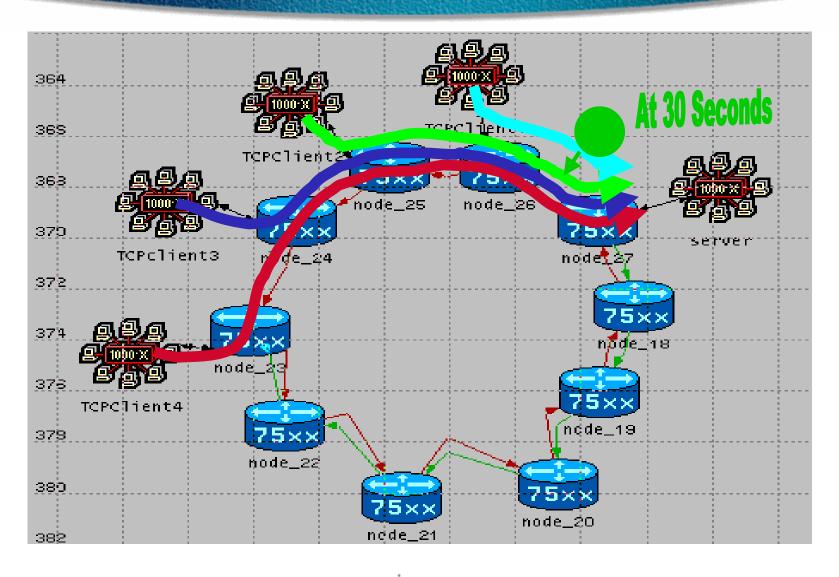


DPT vs. Ethernet

#### **DPT-OC12 Ring TCP Traffic Flow**

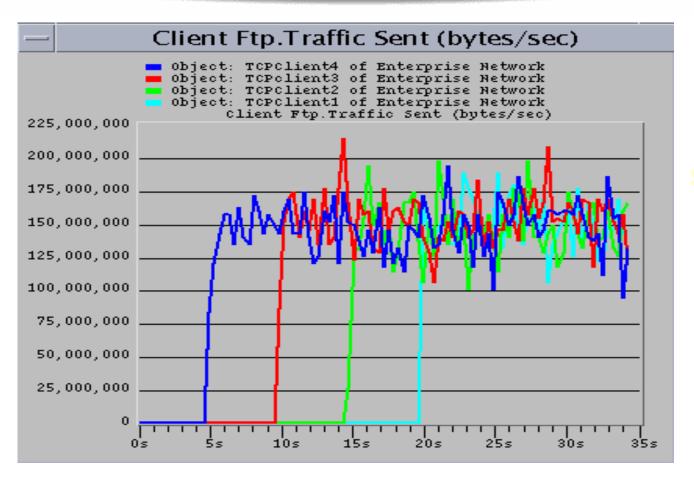


#### **DPT-OC12 Ring TCP Traffic Flow**



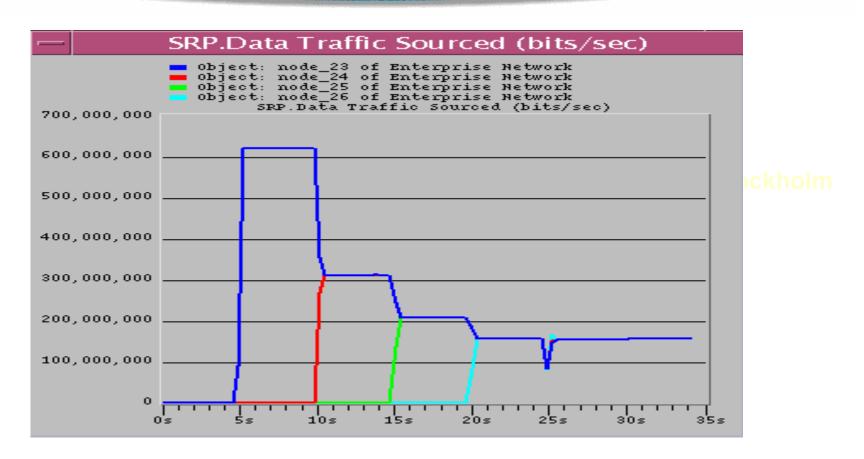
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#### **TCP/FTP Traffic Source**



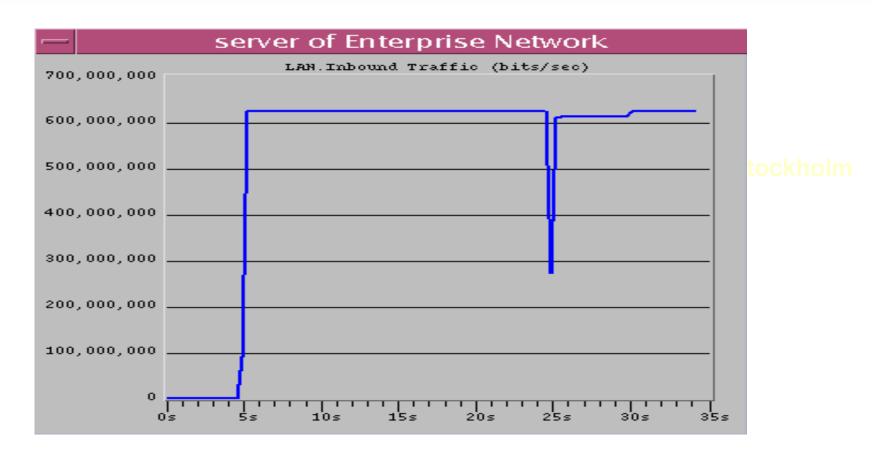
Stockholn

### Fast DPT Fairness, Convergence and Link Fail Adaptation



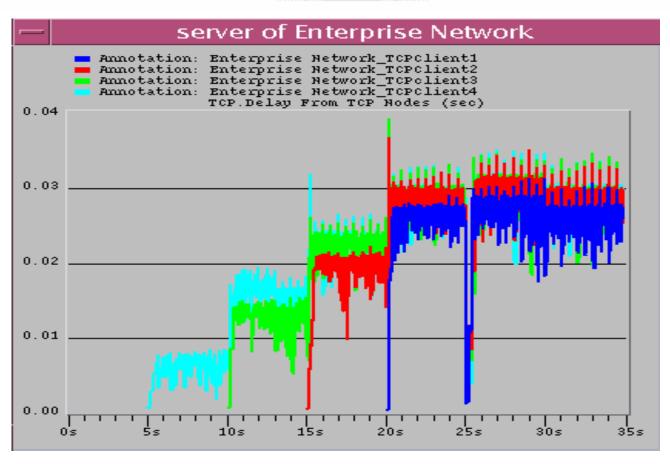
 DPT/SRP Usage Fairness and Fast Convergence Through Link Fail, Ring Wrap, Link Restore and Ring Unwrap

### Full TCP Server Utilization and Blink-of-Eye Service Restoration



Minimal TCP Service Interruption During Link Failure and Restoration

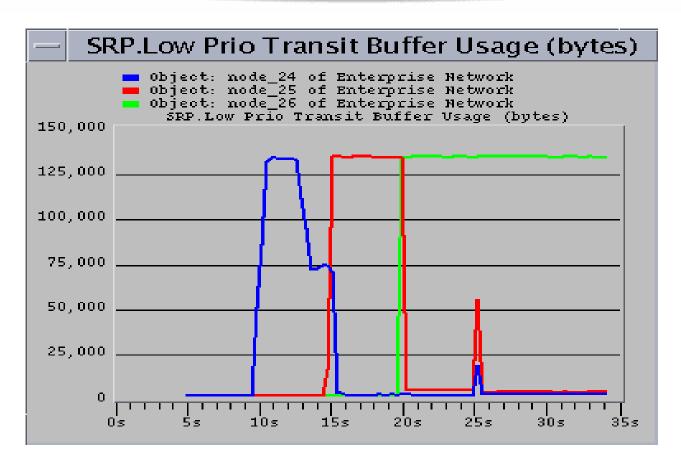
#### TCP Packet Delay over DPT/SRP



Stockholm

- Consistent TCP packet delay throughout link fail/ring wrap
- Extra delay is due to upper layer queuing access delay

#### **Consistent Ring Transit Delay**



 Consistent transit buffer delay, hence the extra delay is incurred at access instead of in transit

#### **Simulation Summary**

#### **DPT/SRP**

- Superior Ring Fairness and Fast Traffic Convergence
- Fast Link Fail Adaptation and Minimal Service Interruption
   Throughout Ring Link Fail/Wrap/Restoration/Unwrap

#### vs. Switched Ethernet Ring

- Poor Fairness and Slow Traffic Convergence
- Prolonged Service Outage and Interruption Through Link Fail/STP Re-configuration

